



## TFT COLOR LCD MODULE

NL10276AC30-52C

38cm (15.0 Type)
XGA
LVDS interface (1port)

## PRELIMINARY DATA SHEET

DOD-PP-2250 (2nd edition)

This PRELIMINARY DATA SHEET is updated document from DOD-PP-2188(1)

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

#### INTRODUCTION

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The **Standard:** Applications as any failure, malfunction or error of the products are free from any damage to death, human bodily injury or other property (Products Safety Issue) and not related the safety of the public (Social Issues), like general electric devices.

Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

The **Special:** Applications as any failure, malfunction or error of the products might directly cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and required high level reliability by conventional wisdom.

Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The **Specific:** Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality.

Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

NL10276AC30-52C

# PRELIMINARY

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#### 1. OUTLINE

#### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276AC30-52C is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

#### 1.2 APPLICATION

• For industrial use

#### 1.3 FEATURES

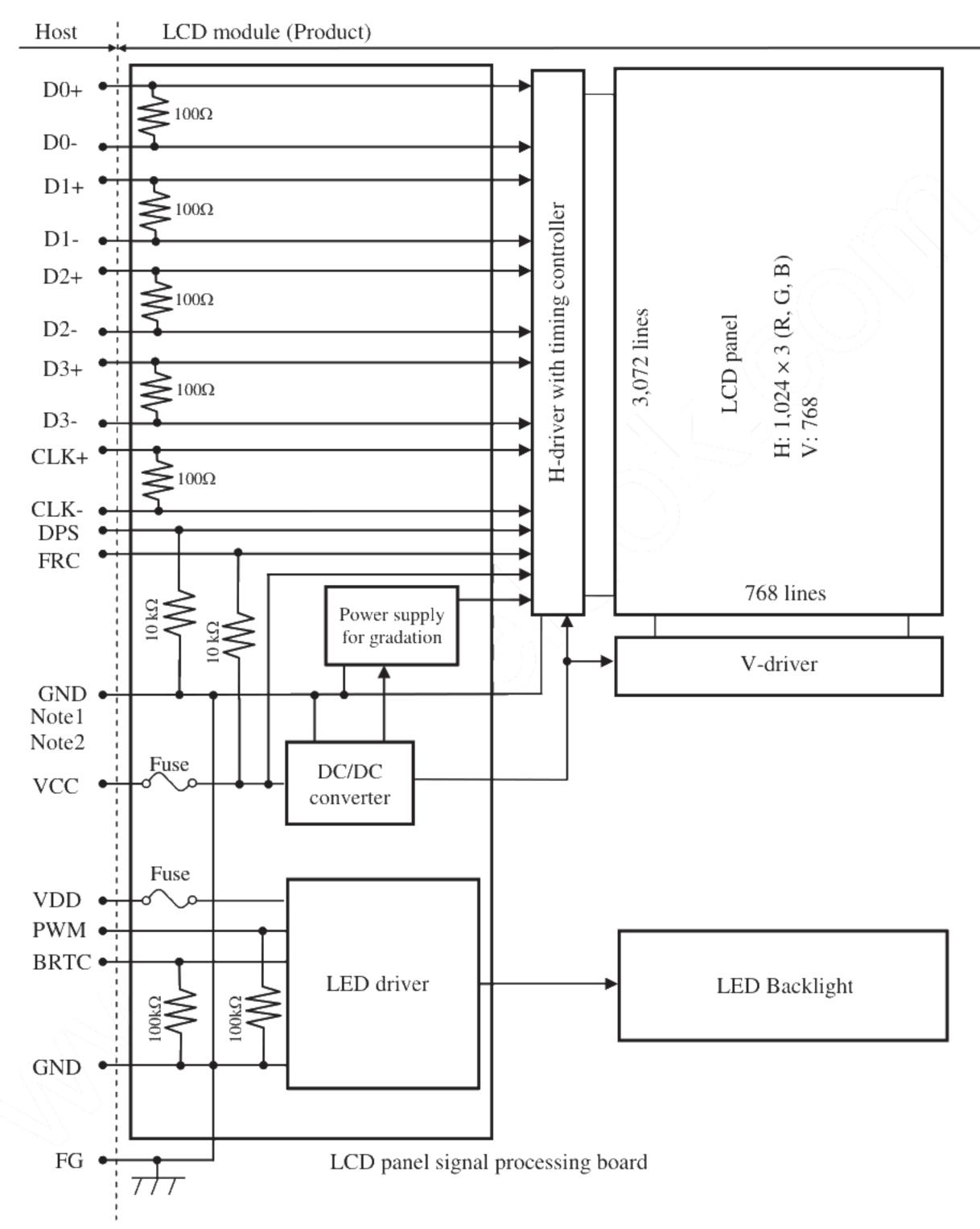
- Ultra high luminance
- High contrast
- Wide viewing angle
- Low reflection
- Fast response time
- LVDS interface
- Reversible-scan direction
- Selectable 8-bit or 6-bit digital signals for data of RGB
- Small foot print
- · LED backlight
- Built in LED driver
- This product will comply with the European RoHS directive (2011/65/EU) when starting mass production.

#### 2. GENERAL SPECIFICATIONS

Display area	304.128 (H) × 228.096 (V) mm						
Diagonal size of display	38.0cm (15.0 inches)						
Drive system	a-Si TFT active matrix						
Display color	16,194,277 colors (At 8-bit input, FRC terminal= Low) 262,144 colors (At 6-bit input, FRC terminal= High or Open)						
Pixel	1,024 (H) × 768 (V) pixels						
Pixel arrangement	BGR (Blue dot, Green dot, Red dot) vertical stripe						
Dot pitch	0.099 (H) × 0.297 (V) mm						
Pixel pitch	0.297 (H) × 0.297 (V) mm						
Module size	326.5 (W) × 253.5 (H) × (13.0) (D) mm (typ.)						
Weight	(1,350)g (typ.)						
Contrast ratio	600:1 (typ.)						
Viewing angle	<ul> <li>At the contrast ratio ≥10:1</li> <li>Horizontal: Right side 80° (typ.), Left side 80° (typ.)</li> <li>Vertical: Up side 80° (typ.), Down side 80° (typ.)</li> <li>At DPS= Low or Open: Normal scan</li> <li>Viewing direction without image reversal: Up side (12 o'clock)</li> <li>Viewing direction with contrast peak: Down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular)</li> </ul>						
Designed viewing direction							
Polarizer surface	Clear + Antireflection (AR)						
Polarizer pencil-hardness	2H (min.) [by JIS K5600]						
Color gamut	At LCD panel center 60% (typ.) [against NTSC color space]						
Response time	$Ton+Toff(10\% \longleftrightarrow 90\%)$ 8ms (typ.)						
Luminance	At the maximum luminance control (1,600)cd/m <sup>2</sup> (typ.)						
Signal system	LVDS 1port						
Power supply voltage	LCD panel signal processing board: 3.3V LED driver: 12.0V						
Backlight	LED backlight built in LED driver						
Power consumption	At the maximum luminance control, Checkered flag pattern (24.1)W (typ.)						

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### 3. BLOCK DIAGRAM



Note1: Relation between GND (Signal ground and LED driver ground) and FG (Frame ground) in the LCD module is as follows.

GND- FG Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.

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#### 4. DETAILED SPECIFICATIONS

#### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	326.5 ± 0.5 (W) × 253.5 ± 0.5 (H) × (13.0) (D)	Note1	mm
Display area	304.128 (H) × 228.096 (V)	Note1	mm
Weight	(1,350) (typ.), TBD (max.)		g

Note1: See "8. OUTLINE DRAWINGS".

#### 4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter		Symbol	Rating	Unit	Remarks
Power supply	LCD panel signal	processing board	VCC	-0.3 to +3.96	V	
voltage	LED d	river	VDD	-0.3 to +15.0	V	
	Display Not	_	VD	-0.5 to +3.96	V	T 250C
Input voltage for	Function Not	_	VF	-0.5 to +3.96	v	Ta= 25°C
signals	For the desired	6.155.17.	PWM	-0.3 to +5.5	V	
	Function signal	for LED driver	BRTC	-0.3 to +5.5	V	
Ir	cident light intensity	II	150,000	lx	Note3	
,	Storage temperature		Tst	-30 to +80	°C	-
Operating	tamparatura	Front surface	TopF	-30 to +(60)	°C	Note4
Operating	temperature	Rear surface	TopR	-30 to +(60)	°C	Note5
				≤ 95	%	Ta ≤ 40°C
	Relative humidity Note6		RH	≤ 85	%	40°C < Ta ≤ 50°C
				≤ 55	%	50°C < Ta ≤ 60°C
	Absolute humidity Note6		АН	≤ 70 Note7	g/m <sup>3</sup>	Ta > 60°C

Note1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-

Note2: DPS, FRC

Note3: If the product surface (polarizer) is exposed to an ultraviolet ray, the polarizer may discolor (Surface treatment may be damaged.). Use a filter to protect the polarizer from the ultraviolet ray.

Note4: Measured at LCD panel surface (including self-heat)

Note5: Measured at LCD module's rear shield surface (including self-heat)

Note6: No condensation

Note7: Water amount at Ta= 60°C and RH= 55%

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#### 4.3 ELECTRICAL CHARACTERISTICS

#### 4.3.1 LCD panel signal processing board

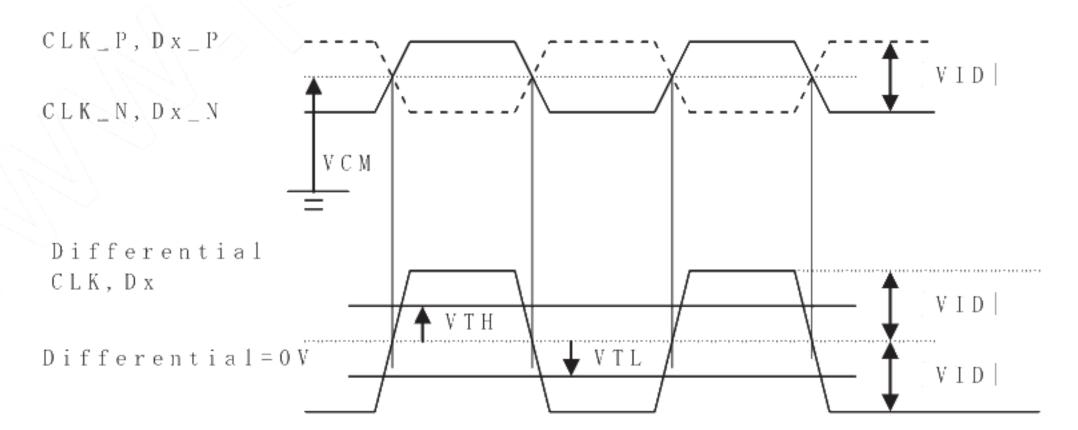
 $(Ta=25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current	ICC	-	400 Note1	780 Note2	mA	at VCC= 3.3V	
Permissible ripple voltage		VRP	-	-	(100)	mVp-p	for VCC
Differential input	High	VTH	-	-	+100	mV	at VCM= 1.2V
threshold voltage	Low	VTL	-100	-	-	mV	Note3
Input Differential Voltage	VID	(200)	-	(600)	mV	<i>1</i> /	
Differential Input Common Voltage	VCM	( VID /2)	-	(2.4- VID /2)	v		
Terminating resistance		RT	-	100	- /	Ω	-
Input voltage for DPS	High	VFH1	0.7VCC		VCC	V	
signal	Low	VFL1	0	-((	0.3VCC	V	-
Input voltage for FRC	High	VFH2	0.7VCC		VCC	V	
signal	Low	VFL2	0	$(\cdot,\cdot)$	0.3VCC	V	-
Input current for DPS	High	IFH1			500	μΑ	
signal	Low	IFL1	-500	-	-	μΑ	-
Input current for FRC	High	IFH2		-	500	μΑ	
signal	Low	IFL2	-500	-	-	μΑ	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver Note4: DC characteristics (LVDS receiver part)



CLK\_P, CLK\_N Dx\_P, Dx\_N x = 0,1,2,3 |VID| = |\*\*\_P-\*\*\_N| VCM = (\*\*\_P+\*\*\_N)/2 P: +, N: -

\*\*: CLK or Dx

#### 4.3.2 LED driver

 $(Ta=25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks		
Power supply voltage	;	VDD	10.8	12.0	13.2	V	Note1		
Power supply current		IDD	-	(1,900) TBD Note2 mA			At the maximum luminance control		
Permissible ripple vo	ltage	VRPD	-	-	(200)	mVp-p	for VDD Note3		
Input voltage for	High	VDFH1	(1.2)	-	(5.25)	V			
PWM signal	Low	VDFL1	-	-	(0.4)	V			
Input voltage for	High	VDFH2	(1.5)	-	(5.25)	V			
BRTC signal	Low	VDFL2	0	-	(0.8)	<b>V</b> /			
PWM frequency		$f_{PWM}$	(200)	-	(10k)	Hz	Note4, Note5		
PWM duty ratio		DR <sub>PWM</sub>	1	-	100	%	Nota6 Nota7		
PWM pulse width		tPWH	5	-	-	μs	Note6, Note7		

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: This value excludes peak current such as overshoot current.

Note3: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on.

Note4: A recommended f<sub>PWM</sub> value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n = integer, fv = frame frequency of LCD module)

Note5: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note6: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than minimum value. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note7: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.

#### 4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table,

but there might be noise on the display image.

Power su	pply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ (100)	mVp-p
VDD	12.0V	≤ (200)	mVp-p

Note1: The permissible ripple voltage includes spike noise.

#### 4.3.4 Fuse

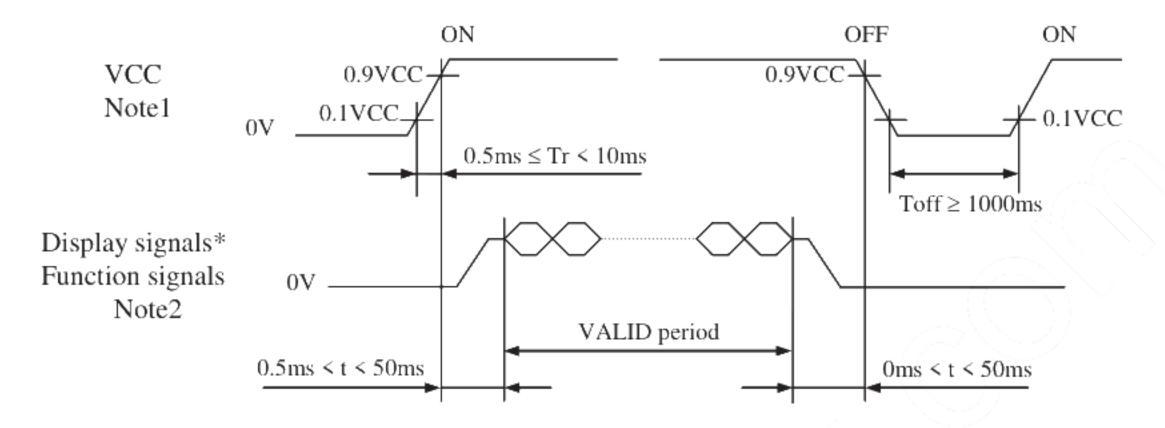
Daramatar		Fuse	Dating	Euging current	Remarks
Parameter	Туре	Supplier	Rating	Fusing current	Kemarks
	FCC16152AB	KAMAYA ELECTRIC	1.5A	3.0A 5 seconds	
	PCC10152AB	Co., Ltd.	36V	maximum	Note1
	FHC32402AD	KAMAYA ELECTRIC	4.0A	10.0A, 5 seconds	Note1
	FHC32402AD	Co., Ltd.	32V	maximum	

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

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#### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

#### 4.4.1 LCD panel signal processing board



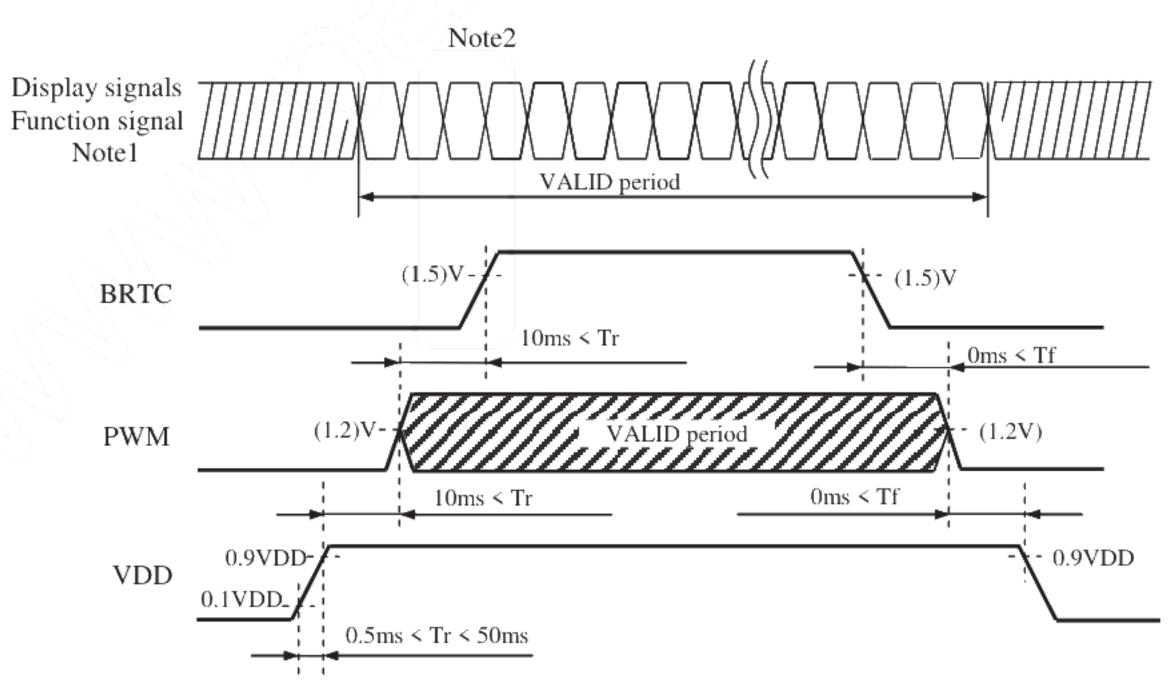
<sup>\*</sup> These signals should be measured at the terminal of  $100\Omega$  resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS and FRC) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

#### 4.4.2 LED driver



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.



#### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

#### 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): 185083-20121 (P-TWO ELECTRIC TECHNOLOGY CO., LTD.)

Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

Pin No.	Symbol	Signal	Input data signal: 8-bit	Input data signal: 6-bit	Remarks				
1	VCC	Power supply	Dowar	supply	Note1				
2	VCC	Fower suppry	Fower	Note1					
3	GND	Ground	Gro	und	Note1				
4	DPS	Selection of scan direction	1 -	everse scan formal scan	Note2				
5	D0-	Pixel data	Pixel data R0-R5, G0						
6	D0+	Fixel data	Note3						
7	GND	Ground	Gro	ound	Note1				
8	D1-	Pixel data	G1-G5,	R0_R1	Note3				
9	D1+	r ixei data	G1-G5,	, D()-D1	140163				
10	GND	Ground	Gro	ound	Note1				
11	D2-	Pixel data	R2-R	5, DE	Note3				
12	D2+	1 ixer data	DZ-D	S, DL	rvotes				
13	GND	Ground	Gro	ound	Note1				
14	CLK-	Pixel clock	Dival	clock	Note3				
15	CLK+	T IACI CIOCK	FIXE	CIOCK	110103				
16	GND	Ground	Gro	ound	Note1				
17	D3- / GND	Pixel data	R6-R7 G6-G7	Ground	Note3				
18	D3+ / GND	/ Ground	B6-B7	Ground	140163				
19	N. C.	Non connection	Keep this	pin Open	-				
20	FRC	Selection of the number of colors	Low	High or Open	-				

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: See "4.8 SCANNING DIRECTIONS".

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

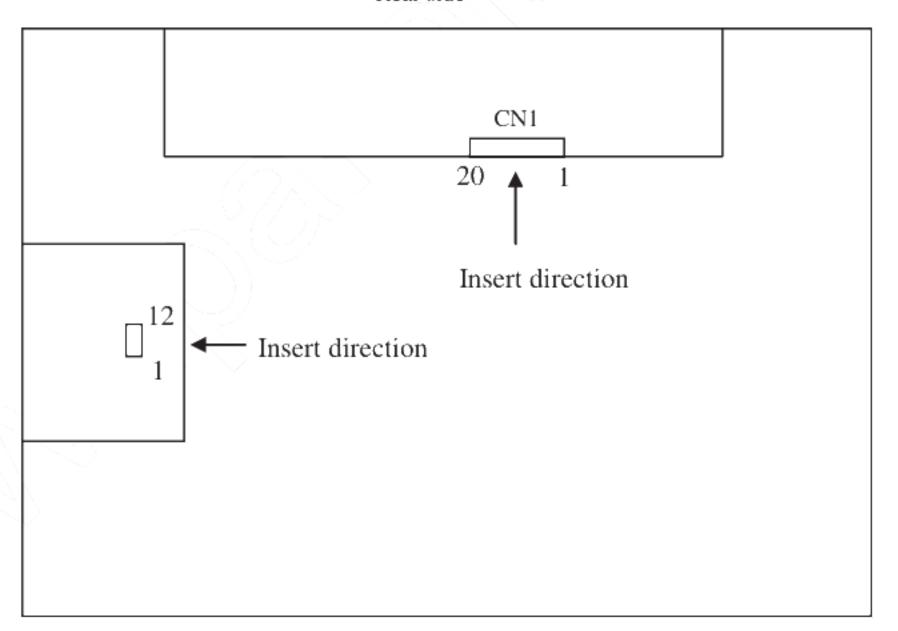
#### 4.5.2 LED driver

CN2 socket (LCD module side): 53780-1270 (Molex) Adaptable plug: 51146-1200 (Molex)

Tuaptac	F8-	11 10 1200 (Miciex)	
Pin No.	Symbol	Signal	Remarks
1	VDD	Power supply	-
2	VDD	Power supply	-
3	VDD	Power supply	
4	VDD	Power supply	-,/^\
5	GND	Ground	
6	GND	Ground	
7	GND	Ground	
8	GND	Ground	
9	N. C.	Non connection	Keep this pin Open.
10	N. C.	Non connection	Keep this pin Open.
11	BRTC	Backlight ON/OFF control	High: ON / Low or Open: OFF
12	PWM	Luminance control	PWM Dimming

#### 4.5.3 Positions of socket

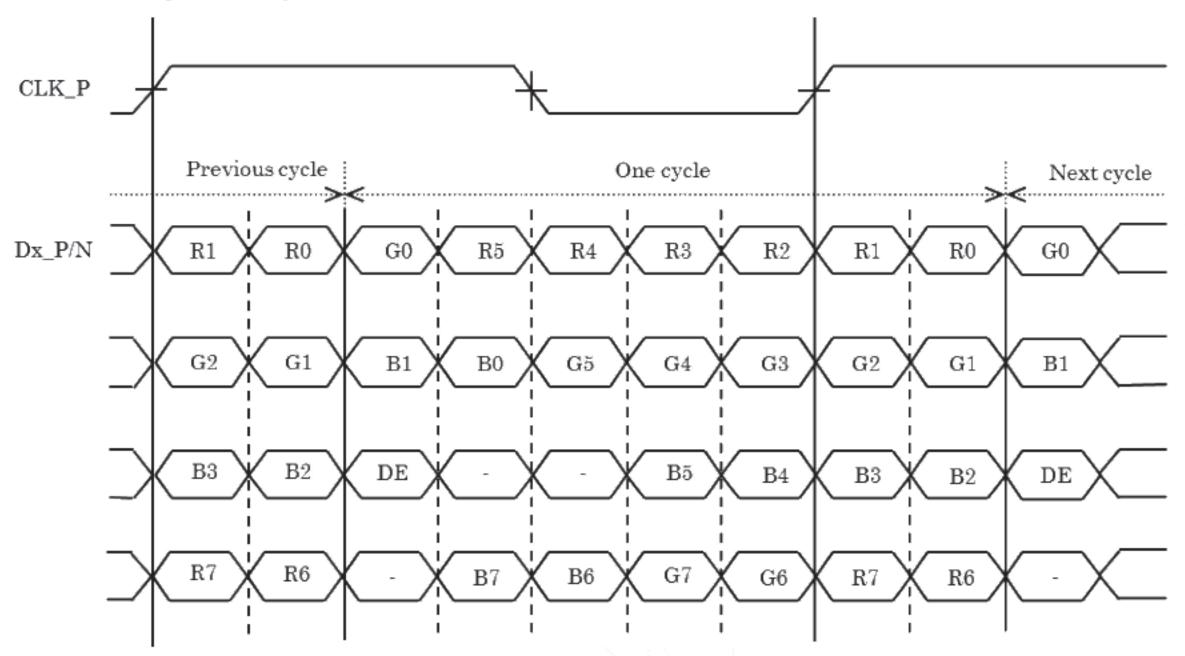
Rear side



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#### 4.5.4 Input data mapping

#### (1) LVDS Input data signal: 8-bit

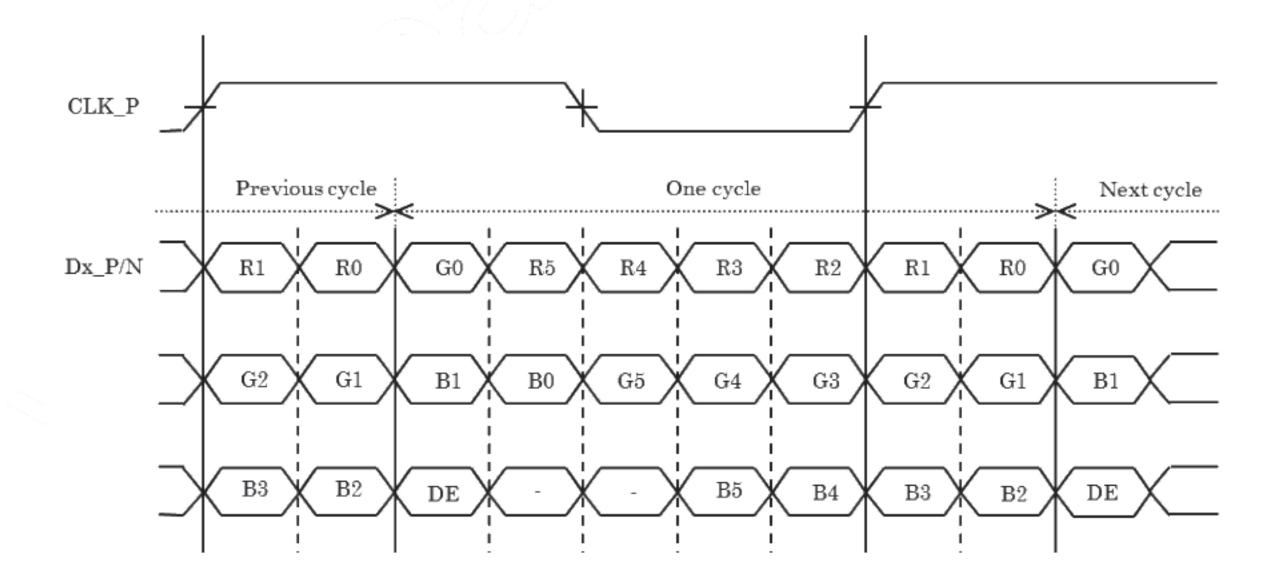


Note1: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R7, G7, B7

Note2: Twist pair wires with 100W (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3:  $Dx_P/N$ : x = 0,1,2,3 (P: +, N: -)

#### (2) LVDS Input data signal: 6-bit



Note1: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R5, G5, B5

Note2: Twist pair wires with 100W (Characteristic impedance) should be used between LCD panel

signal processing board and LVDS transmitter.

Note3:  $Dx_P/N$ : x = 0,1,2 (P: +, N: —)

#### 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations of input data signals and FRC signal

This product can display equivalent of 16,194,277 colors and 262,144 colors by combination of input data signals and FRC signal. See the following table.

Combination	Input data signals	CN1- Pin No.17 and 18	FRC terminal	Display colors	Remarks
1	8-bit	D3+/-	Low	16,194,277	Note1
2	6-bit	GND	High or Open	262,144	Note2

Note1: See "**4.6.2 16,194,277 colors**". Note2: See "**4.6.3 262,144 colors**".

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4.6.2 16,194,277 colors

This product can display 16,194,277 colors with 253 gray scales by combination ①. (See "4.6.1 Combinations of input data signals and FRC signal".)
Also the relation between display colors and input data signals is as follows.

D'and a	1								Dat	a sig	gnal	(0: I	Low	leve	el, 1:	Hig	gh le	vel)							
Display	colors	R7	' R6	R5	R4	R3	R2	R1							G2					В5	В4	ВЗ	В2	В1	Β()
	Black	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	()
	Blue	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	()
OIS	Red	1	1	1	1	1	1	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	()
Basic Colors	Magenta	1	1	1	1	1	1	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	()
sic (	Green	0	0	()	0	0	()	0	0	1	1	1	1	1	1	()	0	0	0	()	0	0	0	0	()
Bas	Cyan	0	0	()	0	0	()	0	0	1	1	1	1	1	1	()	0	1	-1	1	1	1	1	0	()
	Yellow	1	1	1	1	1	1	0	0	1	1	1	1	1	1	()	0	0	0	0	0	0	0	0	()
	White	1	1	1	1	1	1	0	0	1	1	1	1	1	1	()	0	1	1	1	1	1	1	0	()
		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	0	0	0	0	0	()
	Black	0	0	()	0	0	()	0	1	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	()
100		0	0	()	0	0	()	1	0	0	()	0	()	()	0	()	0	0	0	()	0	0	0	0	()
Red gray scale	dark					:								;								:			
ay s	<b>↑</b>					:								:								:			
gra	$\downarrow$	1	1	1	1	1	()	1	1	0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
Red	bright	1	1	1	1	1	1	0	0	0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
		1	1	1	1	1	1	0	0	0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
	Red	1	1	1	1	1	1	0	0	.0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
		1	1	1	1	1	1	0	0	0	_0	0	()	0	0	()	0	()	0	()	0	0	()	0	()
		0	0	()	0	0	()	0	0	0	0	0	()	0	0	()	0	0	0	()	0	0	0	0	()
	Black	0	0	()	0	0	0	0	0	0	()	0	()	0	0	()	1	0	0	()	0	0	0	0	()
le		0	0	()	0	0	0	0	0	0	()	0	()	0	0	1	0	0	0	()	0	0	0	0	()
scale	dark													:								:			
ray	<b>↑</b>					2								:								:			
g ti	$\downarrow$	0	0	()	0	0	0	0	0	1	1	1	1	1	0	1	1	0	0	()	0	0	0	0	()
Green gray	bright	0	0	()	0	0	0	0	0	1	1	1	1	1	1	()	0	0	0	()	0	0	0	0	()
		0	0	()	0	0	()	0	0	1	1	1	1	1	1	()	0	0	0	()	0	0	0	0	()
	Green	0	0	0	0	0	()	0	0	1	1	1	1	1	1	()	0	0	0	()	0	0	0	0	()
	\\	()	0	0	0	0	()	0	0	1	1	1	1	1	1	()	0	()	0	()	0	0	0	0	()
		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	()
	Black	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	1
<u>o</u> )		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	1	()
scale	dark					:								:								:			
ay	r ag v					:								:								:			
Blue gray	<b>→</b>	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	0	1	1
3Juc	bright	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	()
		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	()
	Blue	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	()
$\sim$		()	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	()



4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ②. (See "4.6.1 Combinations of input data signals and FRC signal".)
Also the relation between display colors and input data signals is as follows.

Dienles		Data signal (0: Low level, 1: High level)																	
Display	y colors	R 5	R 4	R 3	R 2	R 1	R 0	G5	G4	G3	G2	G 1	G0	В5	B 4	В3	В2	В 1	B 0
	Black	0	0	0	()	0	0	0	0	()	0	0	()	0	()	0	0	0	0
	Blue	0	0	0	()	0	0	0	0	()	0	0	()	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	0	0	()	0	0	()	0	()	0	0	0	0
Colo	Magenta	1	1	1	1	1	1	0	0	()	0	0	()	1	1	-1	1	1	1
Basic colors	Green	0	0	0	()	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Ba	Cyan	0	0	0	()	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	-0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	()	0	0	0	0	()	0	0	()	0	0	0	0	0	0
		0	0	0	()	0	1	0	0	()	0	0	()	0	()	0	0	0	0
Red gray scale	dark	0	0	0	()	1	0	0	0	()	0	0	0	0	()	0	0	0	0
l sys	<b>↑</b>				:						:						:		
gra	$\downarrow$				:						:						:		
l Sed	bright	1	1	1	1	0	1	0	0	0	0	0	()	0	()	0	0	0	0
-		1	1	1	1	1	0	0	0	0	0	0	()	0	()	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0_	0	0	()	0	()	0	0	0	0
	Black	0	0	0	()	0	0 -	0	0	0	0	0	()	0	()	0	0	0	0
<u>e</u>		0	0	0	()	0	0	0	0	()	0	0	1	0	()	0	0	0	0
SCa	dark	0	0	0	()	0	0	0	0	()	0	1	()	0	()	0	0	0	0
ray	<b>↑</b>				: /						:					;	:		
Green gray scale	$\downarrow$				:						:						:		
Jree	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	()	0	0	0	0
		0	0	0	0	0	0	1	1	1	1	1	()	0	()	0	0	0	0
	Green	()	0	0	0	0	0	1	1	1	1	1	1	0	()	0	0	0	0
	Black	0	0	0	0	0	0	0	0	()	0	0	()	0	()	0	0	0	0
υ 0		0	0	0	()	0	0	0	0	()	0	0	()	0	()	0	0	0	1
scal	dark	0	0	0	()	0	0	0	0	()	0	0	()	0	()	0	0	1	0
ay s	1			$\langle \rangle$ :	:						:					;	:		
Blue gray scale	1				:						:					;	:		
] 3luc	bright	0	0	0	()	0	0	0	0	()	0	0	()	1	1	1	1	0	1
		0	0	0	()	0	0	0	0	()	0	0	()	1	1	1	1	1	0
	Blue	0	0	0	()	0	0	0	0	()	0	0	()	1	1	1	1	1	1



#### 4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0,	0) R					
C(0, 0)	C( 1, 0)	• • •	C( X, 0)		C(1022, 0)	C(1023, 0)
C(0, 1)	C( 1, 1)	• • •	C( X, 1)	• • •	C(1022, 1)	C(1023, 1)
•	•	•	•	•	•	$\langle \cdot \rangle$
•	•	• • •		• • •	•//~	· · · · · · · · · · · · · · · · · · ·
•	•	•	•	•	• \	•
C( 0, Y)	C( 1, Y)	• • •	C( X, Y)	• • •	C(1022, Y)	C(1023, Y)
•	•	•		•	(\(\ \ \))	·
•	•	• • •		• • •	\\`•5/	•
•	•	•	•	<b>-</b> ⟨•	•	•
C( 0, 766)	C( 1, 766)	• • •	C(X, 766)	• • •	-C(1022, 766)	C(1023, 766)
C( 0, 767)	C( 1, 767)	• • •	C( X, 767)	••• <u>-</u>	C(1022, 767)	C(1023, 767)

#### 4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

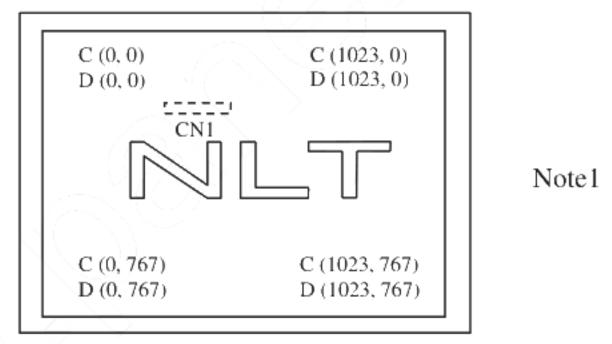


Figure 1. Normal scan (DPS: Low or Open)

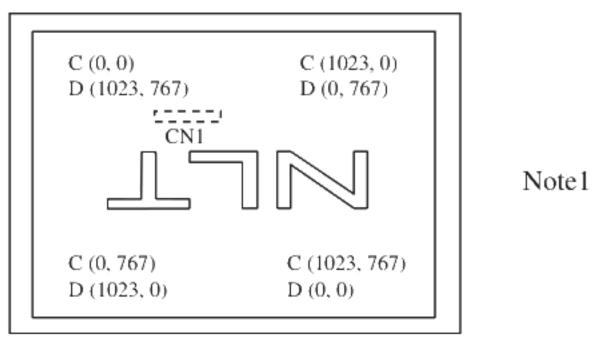


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

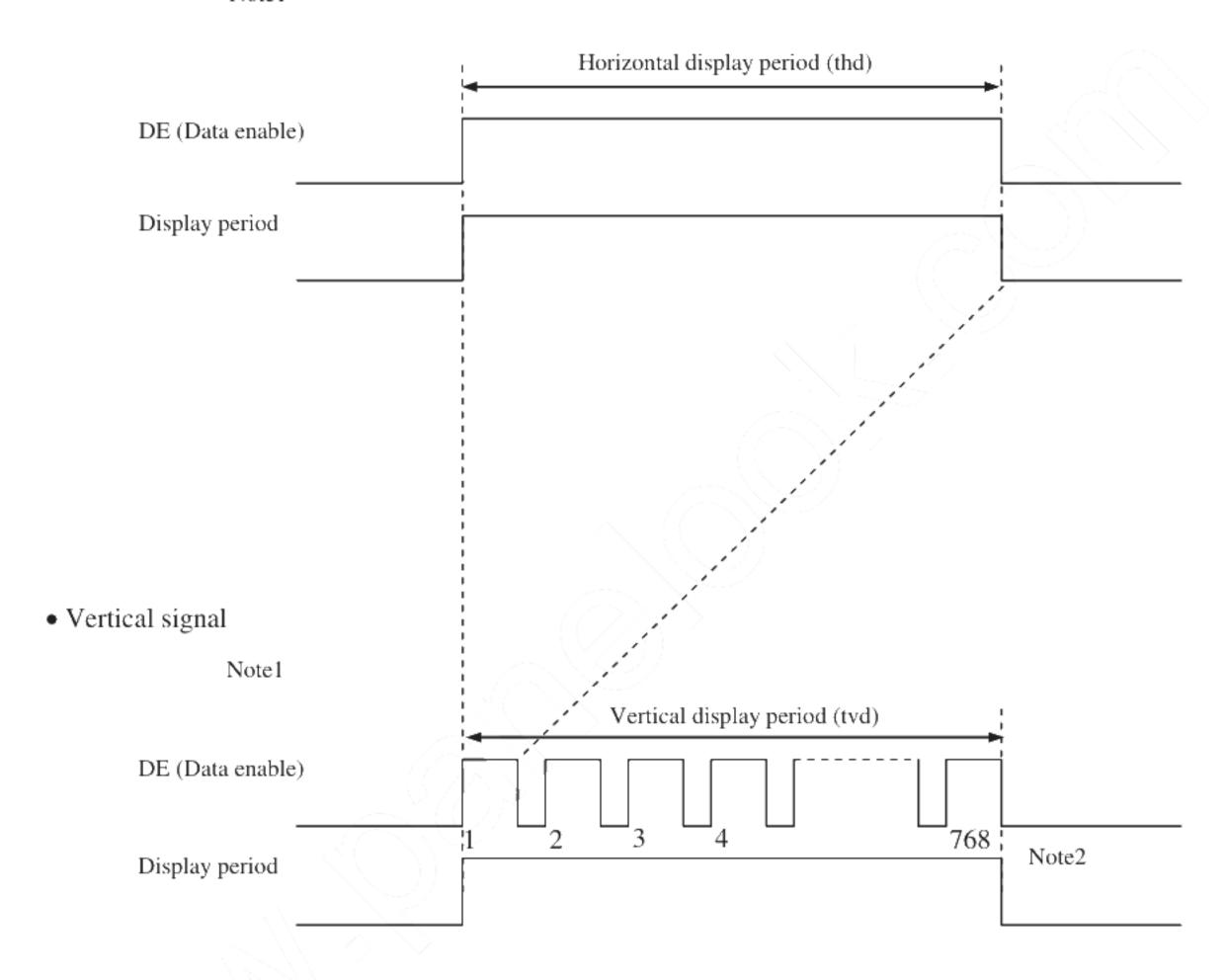
C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)
D (X, Y): The data number of input signal for LCD panel signal processing board



#### 4.9 INPUT SIGNAL TIMINGS

- 4.9.1 Outline of input signal timings
- Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.9.3 Input signal timing chart" for the pulse number.



#### NL10276AC30-52C

#### 4.9.2 Timing characteristics

(Note1, Note2, Note3)

Parameter			Symbol	min.	typ.	max.	Unit	Remarks											
	Frequency		1/tc	52.0 65.0 71.0		MHz	15.385ns (typ.)												
CLK	Duty ratio		-				-												
	Rise tim	ne, Fall time	-		-		ns	-											
	CLV DATA	Setup time	-				ns	/ ~											
DATA	CLK-DATA Hold time		Hold time			ns													
	Rise tim	ne, Fall time	-				ns												
	Horizontal	Cycle	th	16.542	20.676	26.88	μs	48.363kHz (typ.)											
		Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Horizontal	Cycle	ui	1,114	1,344	1,400	CLK
		Display period	thd		1,024		CLK	)) -											
	** *	Cycle	far	13.34	16.666	20.0 /	ms	60.0Hz (typ.)											
DE	Vertical (One frame)	Cycle	tv	780	806	845	Н	00.0112 (typ.)											
(one manne)		Display period	tvd	768		Н	-												
	CLK-DE	Setup time	-			1	ns												
	CLK-DE	Hold time	-				ns	-											
	Rise tim	ne, Fall time	-			· · · · · · · · · · · · · · · · · · ·	ns												

Note1: Definition of parameters is as follows.

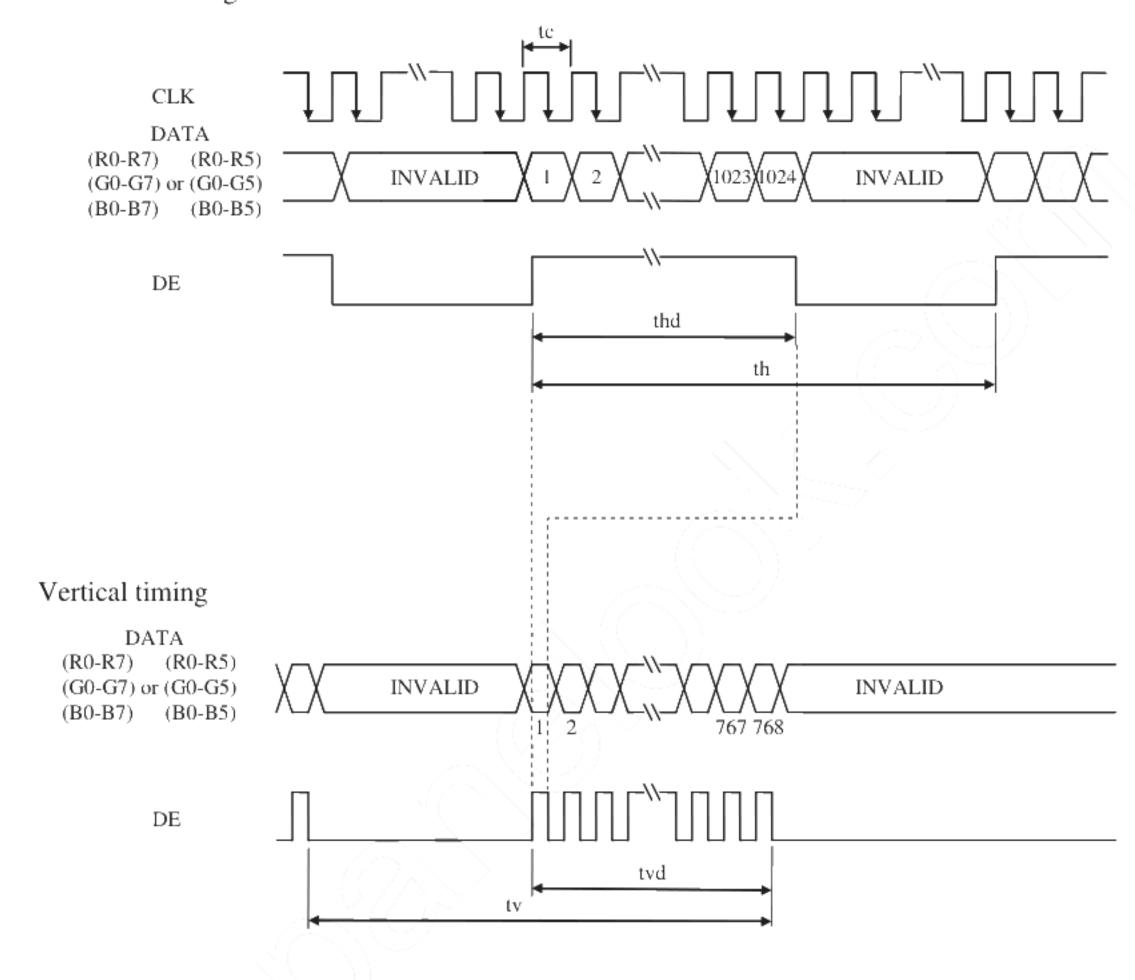
tc= 1CLK, th= 1H

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

#### 4.9.3 Input signal timing chart

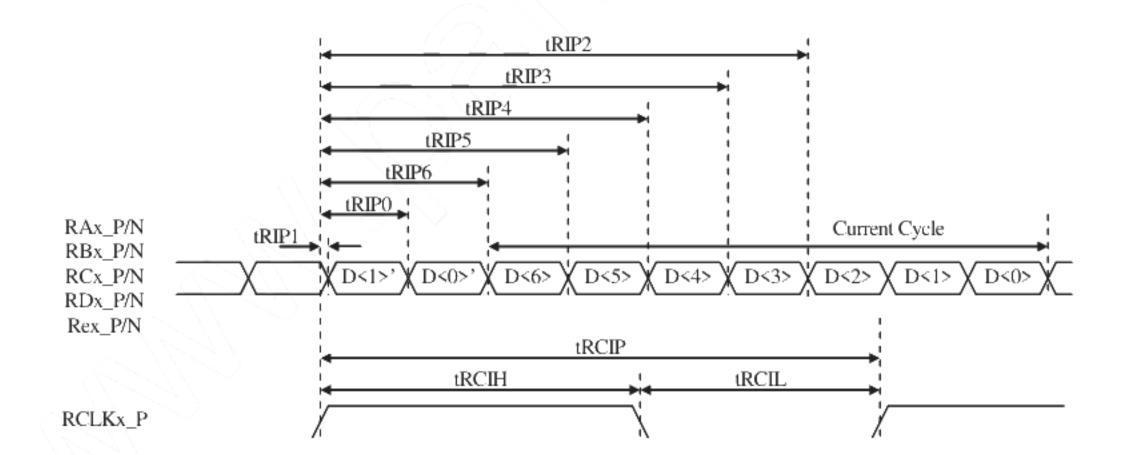
#### Horizontal timing



## **NLT Technologies**

#### 4.10 LVDS Rx AC SPEC

Symbol	Parameter	min.	typ.	max.	Units
t <sub>RCIP</sub>	CKy_+ Period	14.09	-	19.23	ns
t <sub>RCIII</sub>	CKy_+ High pulse width	-	$\frac{4}{7}t_{\text{RCTP}}$	-	ns
t <sub>RCIL</sub>	CKy_+ Low pulse width	-	$\frac{3}{7}t_{\text{RCIP}}$	-	ns
t <sub>RMG</sub>	Receiver Data Input Margin	(-0.4)	-	(0.4)	ns
t <sub>RIP1</sub>	Input Data Position0	-  t <sub>RMG</sub>	0.0	+  t <sub>RMG</sub>	ns
t <sub>RIP0</sub>	Input Data Position1	$\frac{\mathrm{t_{RCIP}}}{7} -  \mathrm{t_{RMG}} $	$\frac{t_{RCIP}}{7}$	$\frac{\mathbf{t}_{\mathrm{RCIP}}}{7} +  \mathbf{t}_{\mathrm{RMG}} $	ns
t <sub>RIP6</sub>	Input Data Position2	$2\frac{\mathrm{t_{RCIP}}}{7} -  \mathrm{t_{RMG}} $	$2\frac{t_{RCIP}}{7}$	$2\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
t <sub>RIPS</sub>	Input Data Position3	3 treip -   trmg	3 treip 7	$3\frac{t_{RCIP}}{7} + [t_{RMG}]$	ns
t <sub>RIP4</sub>	Input Data Position4	4 trcip -   trmg	$4\frac{\text{trcip}}{7}$	$4\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
t <sub>RIP3</sub>	Input Data Position5	$5\frac{\mathrm{trcip}}{7} -  \mathrm{trmg} $	5 trcip 7	$5\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
t <sub>RIP2</sub>	Input Data Position6	6 trcip -   trmg	$6\frac{t_{RCIP}}{7}$	$6\frac{t_{RCIP}}{7} +  t_{RMG} $	ns



## **NLT Technologies**

#### 4.11 OPTICS

#### 4.11.1 Optical characteristics

(Note1, Note2)

Paramete	er	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminano	e	White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	L	(1,100)	(1,600)	-	cd/m <sup>2</sup>	BM-5A	-
Contrast ra	ıtio	White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	400	600	-	-	BM-5A	Note3
Luminance uniformity		White $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	LU	ı	1.25	1.33	-	BM-5A	Note4
	White	x coordinate	Wx	0.263	0.313	0.363	-/>		
	Wille	y coordinate	Wy	0.279	0.329	0.379	- (- (		
	Red	x coordinate	Rx	-	TBD	- /	$\mathbb{Z}^{4}$		
Chromoticity		y coordinate	Ry	-	TBD	-((			
Chromaticity	Green	x coordinate	Gx	-	TBD	-	-27	SR-3	Note5
		y coordinate	Gy	-	TBD	-		3K-3	Notes
	Blue	x coordinate	Bx	-	TBD	- /	-		
	Blue	y coordinate	Ву	-	TBD	····· <u>·</u> .,	-		
Color gamut		$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	С	55	60	; ;	%		
Dagnonga ti	ma	White to Black	Ton	-//	3	5	ms	BM-5A	Note6
Response ti	iiie	Black to White	Toff	-	5	8	ms	-10000	Note7
	Right	θU= 0°, θD= 0°, CR≥ 10	$\theta R$	70	80	-	0		
3.73 1	Left	θU= 0°, θD= 0°, CR≥ 10	θL	70	80	-	0	EZ	Not-9
Viewing angle	Up	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θU	70	80	-	0	Contrast	Note8
	Down	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θD	70	80	-	0		

Note1: These are initial characteristics.

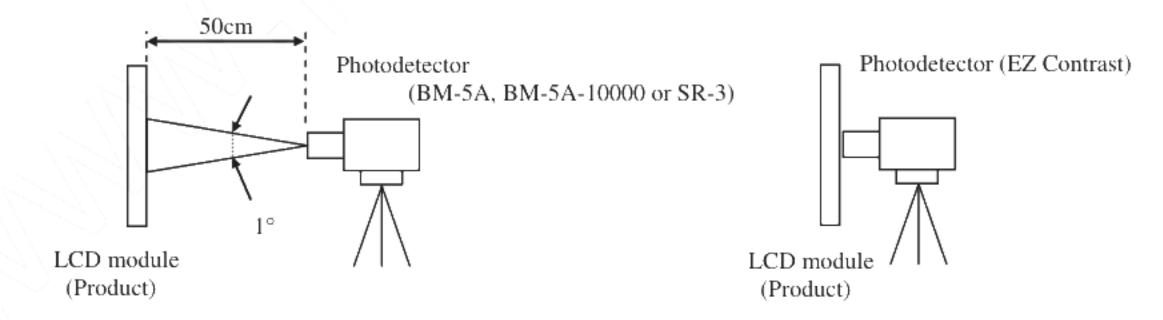
Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, VDD= 12.0V, PWM duty ratio: 100%,

Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz,

DPS= Low or Open: Normal scan, FRC=Low (8-bit mode)

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.11.2 Definition of contrast ratio".

Note4: See "4.11.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= TBD°C

Note7: See "4.11.4 Definition of response times".

Note8: See "4.11.5 Definition of viewing angles".



#### 4.11.2 Definition of contrast ratio

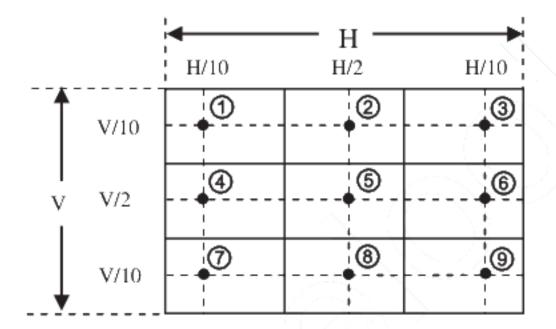
The contrast ratio is calculated by using the following formula.

#### 4.11.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

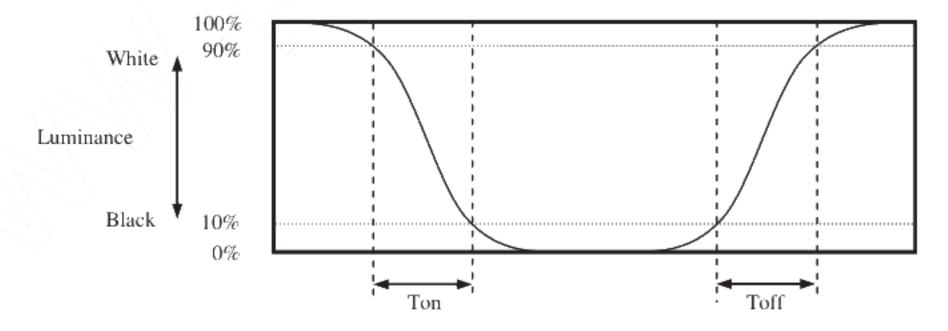
$$Luminance uniformity (LU) = \frac{Maximum luminance from ① to ③}{Minimum luminance from ① to ③}$$

The luminance is measured at near the 9 points shown below.

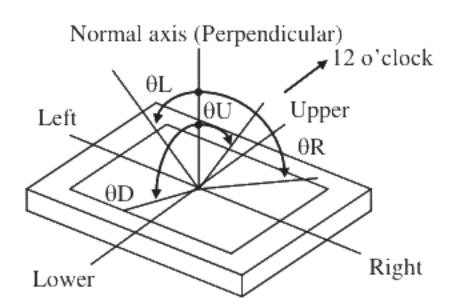


#### 4.11.4 Definition of response times

Response time is measured at the time when the luminance changes from "white to black," or black to "white on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



#### 4.11.5 Definition of viewing angles



#### 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

#### This lifetime is the estimated value, and is not guarantee value.

	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit	
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100%	50,000	h
	(60)°C (Temperature of LCD panel surface and rear shield surface) Continuous operation,PWM duty ratio: 100%	TBD	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

2

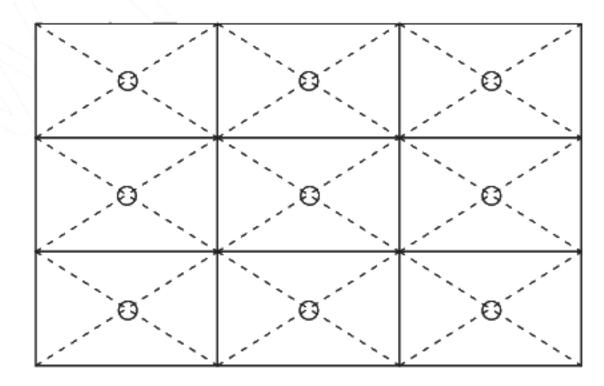
## **NLT Technologies**

#### 6. RELIABILITY TESTS

Test item	Condition	Judgment Note1			
High temperature and humidity (Operation)	① 60 ± 2°C, RH= 90%, 240hours ② Display data is black.				
Heat cycle (Operation)	<ul> <li>30 ± 3°C1hour</li> <li>(60) ± 3°C1hour</li> <li>50cycles, 4 hours/cycle</li> <li>Display data is black.</li> </ul>				
Thermal shock (Non operation)	<ul> <li>30 ± 3°C30minutes</li> <li>2 100cycles, 1hour/cycle</li> <li>Temperature transition time is within 5 minutes.</li> </ul>	No display malfunctions			
ESD (Operation)	<ul> <li>① 150pF, 150Ω, ±10kV</li> <li>② 9 places on a panel surface Note2</li> <li>③ 10 times each places at 1 sec interval</li> </ul>				
Dust (Operation)	<ul> <li>① Sample dust: No. 15 (by JIS-Z8901)</li> <li>② 15 seconds stir</li> <li>③ 8 times repeat at 1 hour interval</li> </ul>				
Vibration (Non operation)	<ul> <li>① 5 to 100Hz, 11.76m/s²</li> <li>② 1 minute/cycle</li> <li>③ X, Y, Z directions</li> <li>④ 50 times each directions</li> </ul>	No display malfunctions No physical damages			
Mechanical shock (Non operation)	<ul> <li>① 294m/s², 11ms</li> <li>② ±X, ±Y, ±Z directions</li> <li>③ 3 times each directions</li> </ul>	140 physical damages			

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.





#### 7. PRECAUTIONS

#### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

#### 7.2 CAUTIONS



\* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 294m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\ph\$16mm jig))

## 7.3 ATTENTIONS



#### 7.3.1 Handling of the product

- Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- ③ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed 0.392N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 4.5mm.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑤ Do not press or rub on the sensitive product surface.
- When cleaning the product surface, wipe it with a soft dry cloth.
- Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

#### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- ③ Do not operate in high magnetic field. If not, circuit boards may be broken.
- This product is not designed as radiation hardened.

#### 7.3.3 Characteristics

#### The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.
- The product gives AR (antireflection) coating of the polarizer surface. Though AR (antireflection) coating actualizes the low reflection with the multilayer structure, the color of reflection may differ among products and the color change of reflection may occur in the same product by fluctuation of AR (antireflection) coating.

#### 7.3.4 Others

- ① All GND, VCC and VDD terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT.

Φ

Φ

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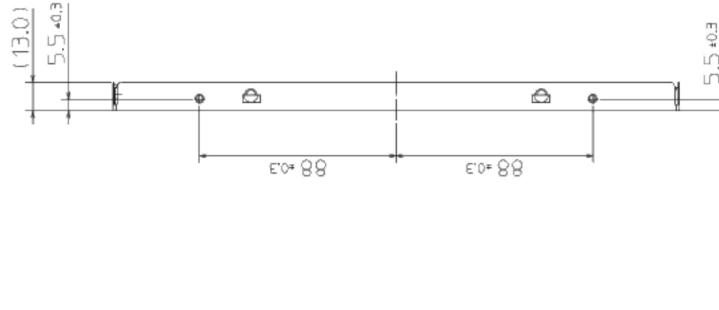
Unit: mm

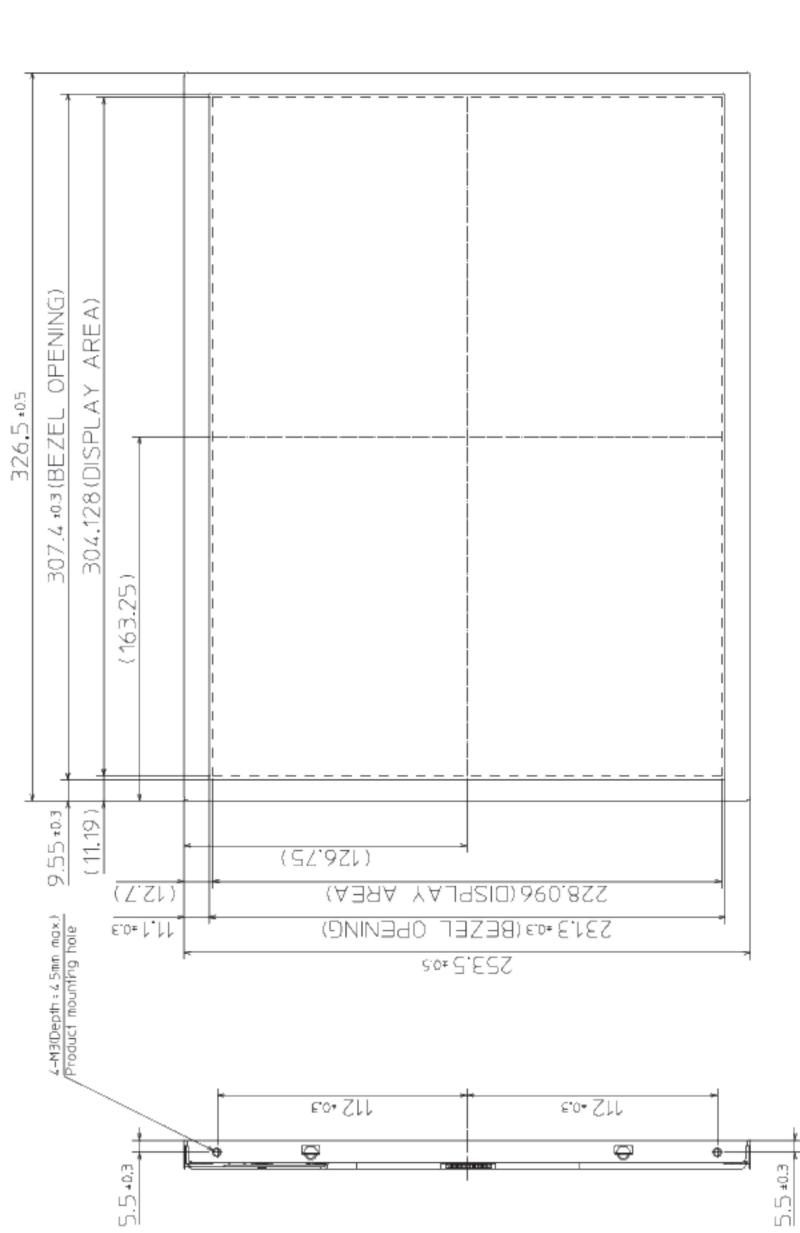
# **NLT Technologies**

PRELIMINARY

# 8. OUTLINE DRAWINGS

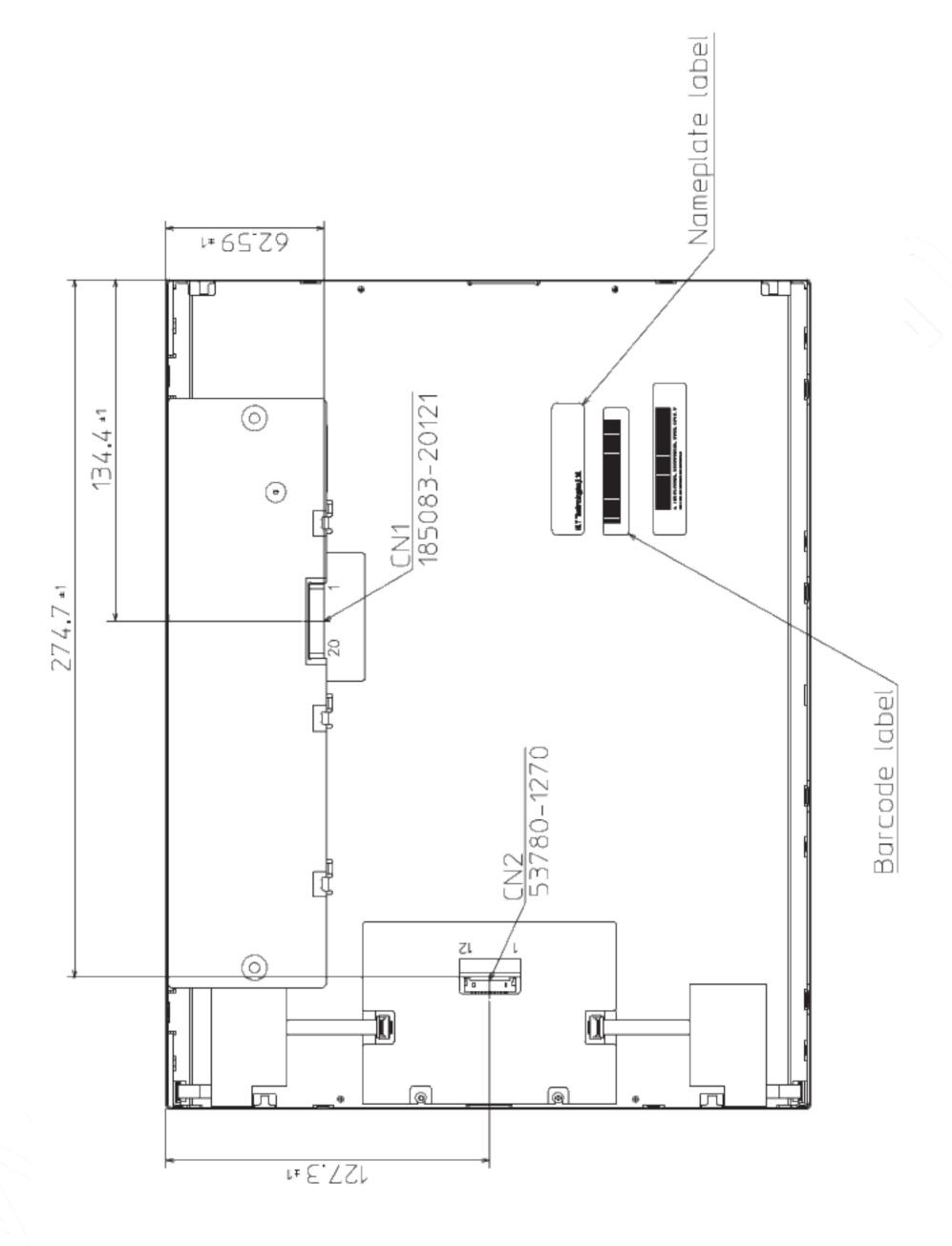
8.1 FRONT VIEW





Note 1: The values in parentheses are for reference. Note 2: The torque for product mounting screws must be  $\leq 4.5$ mm.

2





#### **REVISION HISTORY**

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Document number	t Prepared date	Revision contents and signature						
1st edition	DOD-PP- 2188	Sep. 17, 2015	Revision contents  New issue						
			Writer  Approved by Checked by  R. KAWASHIMA	Prepared by E. YOSHIMURA					
2nd edition	DOD-PP- 2250	Dec. 17, 2015	P5 General specifications • Luminance: 1,600cd/m² (typ.) → (1,600)cd/m² (typ.) P6 Block diagram (Revised) P7 Detailed specifications - Absolute maximum ratings • Operating temperature - TopF, TopR: -30 to +70°C • Relative humidity: ≤ 36 % (elimination) • Absolute humidity - Remarks: Ta > 70°C → Ta > 60° • Note7: Ta= 70°C, RH= 36% → Ta= 60°C, RH= 55°C P9 Fuse • VCC - Fusing current: 5 seconds maximum (addition) • VDD (Specified) P12 LED driver • CN2 socket: (MSB24038P12) (STM) → 53780-127° • Adaptable plug: (P24038P12) (STM) or (51146-120°) P12 Positions of socket (Specified) P24 Estimated luminance lifetime • LED elementary substance - condition: 70°C → (60°) P25 Reliability tests	→ -30 to +(60)°C  0°C  %  n)  (0 (Molex)  00) (Molex) → 51146-1200 (Molex)					
			<ul> <li>High temperature (elimination)</li> <li>Heat cycle: ①70 ± 3°C → (60) ± 3°C</li> <li>P29 Outline drawings - Rear view (addition)</li> <li>Signature of writer</li></ul>	Prepared by E. Yoshimura  E. YOSHIMURA					