DAIA SHEEL



# TFT COLOR LCD MODULE

# NL128102AC28-07

46 cm (18.1 inches),  $1280 \times 1024$  pixels, 16,777,216 colors, LVDS interface, Ultra-wide viewing angle

#### DESCRIPTION

The NL128102AC28-07 is a TFT (thin film transistor) active-matrix color liquid crystal display (LCD) comprising an amorphous silicon TFT attached to each signal electrode, a driving circuit, and a backlight. The NL128102AC28-07 has a built-in backlight. Backlight includes long-life-lamps.

The 46 cm (18.1 inch) diagonal display area contains  $1280 \times 1024$  pixels and can display 16,777,216 colors simultaneously.

#### **APPLICATIONS**

- · Desk top PCs, Engineering work stations
- · Display terminals for control systems
- Monitors

#### **FEATURES**

- LVDS interface (adapted THC63LVDF84A ×2, THine Electronics, Inc. as a receiver)
- Ultra-wide viewing angle (with lateral electric field)
- · Fast response time
- High luminance (240 cd/m², TYP.)
- Wide color gamut
- Small foot print
- Light weight
- Slim type
- Low reflection
- Incorporated direct type backlight
- · Replaceable backlight unit and inverter
- Approved by UL1950 Third Edition (File No. E170632) and CSA-C22.2 No. 950-95 (File No. E170632)



The information in this document is subject to change without notice.

Please confirm with the delivery specification before statting to design the system.

NL 128 102AC28-07

#### STRUCTURE AND PRINCIPLE

NL128102AC28-07 module is composed of the driver LSIs for driving the TFT (Thin Film Transistor) array with an amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into the narrow gap between a TFT array glass substrate and a color filter glass substrate.

RGB (Red, Green, Blue) data signals from a source system are modulated into a form suitable for active matrix addressing by the onboard signal processor and sent to the driver LSIs which in turn address the individual TFT cells.

Working as an electro-optical switch, each TFT cell regulates transmitted light from the backlight assembly when worked by the data source. Color images are created by regulating the amount of transmitted light through the array of red, green and blue dots.

#### **GENERAL SPECIFICATION**

Display area  $359.04 (H) \times 287.232 (V) \text{ mm}$ 

Diagonal size of display 46 cm (18.1 inches)

Drive system a-Si TFT active matrix

Display color 16,777,216 colors

Number of pixels 1280 (H)  $\times$  1024 (V)

Pixel arrangement RGB (Red, Green, Blue) vertical stripe

Dot pitch 0.0935 (H) × 0.2805 (V) mm

Pixel pitch 0.2805 (H) × 0.2805 (V) mm

Module size 389.0 Typ. (H)  $\times$  317.2 Typ. (V)  $\times$  30.3 Typ. (D) mm

Weight 1650 g (Typ.)

Contrast ratio 300:1 (Typ.)

Viewing angle
Horizontal: 85° (Typ., left side, right side)
(To be out of 10:1 for the contrast ratio)
Vertical: 85° (Typ., up side, down side)

Designed viewing direction • Optimum grayscale ( $\gamma$  = 2.2): perpendicular

Color gamut 60% (Typ.) At center, to NTSC

Response time 15 ms (Typ.), black (10%) to white (90%)

Luminance 240 cd/m<sup>2</sup> (Typ.)

Signal system LVDS interface (Receiver: THC63LVDF84A×2, THine Electronics, Inc.)

RGB 8-bit signals, Synchronous signals (Hsync, Vsync), Data enable

signal (DE) and Dot clock (CLK)

Supply voltages 12 V (for Logic, LCD driving)

12 V (for Backlight inverter)

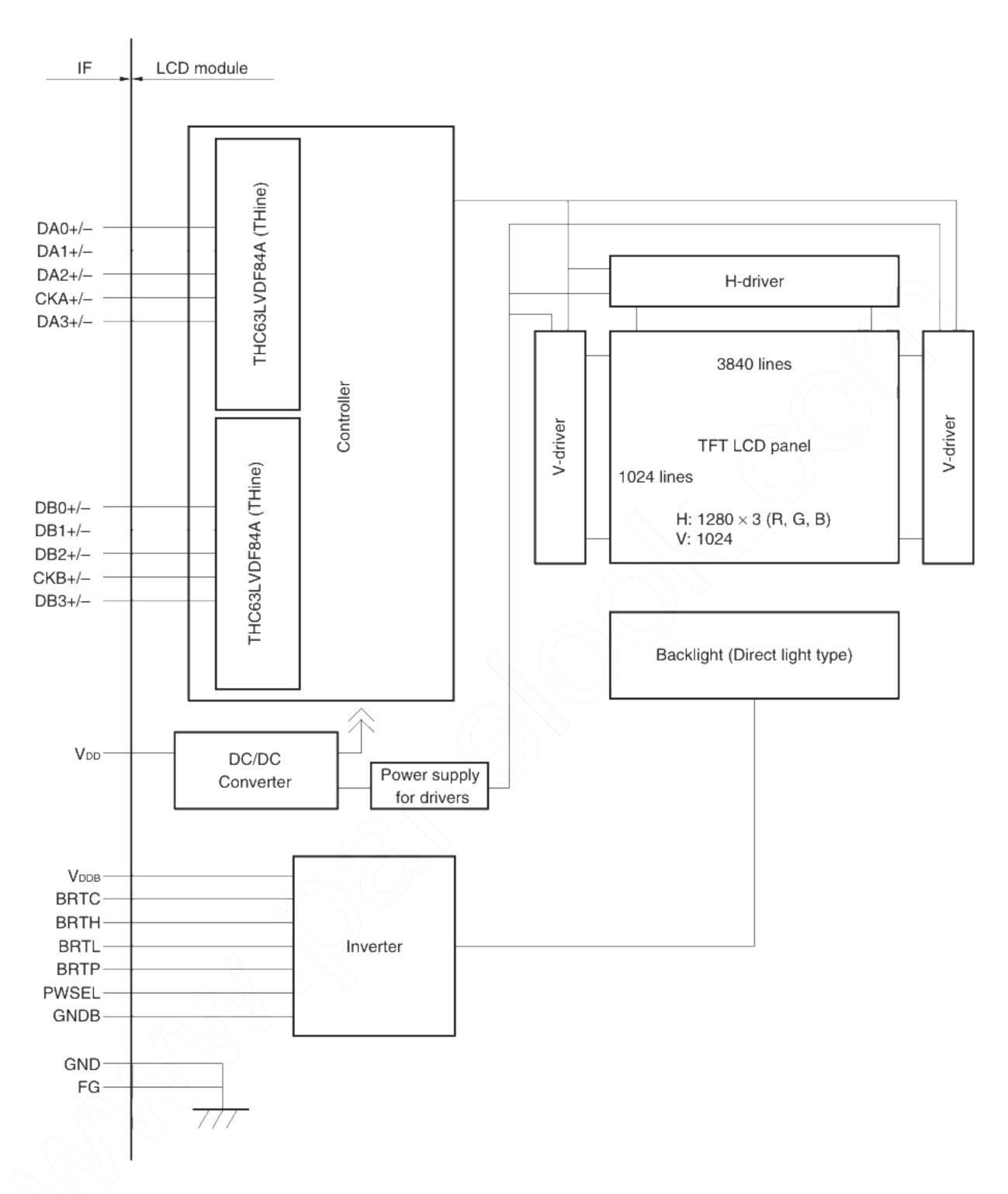
Backlight Direct light type: 12 cold cathode fluorescent lamps and an inverter

[Replaceable parts]

Backlight unit: type No. 181LHS07
Inverter: type No. 181PW051

Power consumption 38.7 W (Typ.)

## **BLOCK DIAGRAM**



**Note:** GND is signal ground for logic and LCD driving. GND is connected to FG (frame ground) in the LCD module and neither GND nor FG are connected to GNDB (backlight ground). These grounds should be connected to system ground in customer equipment.

## **DETAILED SPECIFICATION**

Item	Contents	Unit
Module size	389.0±1.0 (H) × 317.2*±1.0 (V) × 30.3±1.0 (D)	mm
Display area	359.04 (H) × 287.232 (V)	mm
Number of dots	1,280 × 3 (H) × 1024 (V)	dots
Pixel pitch	0.2805 (H) × 0.2805 (V)	mm
Dot pitch	0.0935 (H) × 0.2805 (V)	mm
Pixel arrangement	RGB (Red, Green, Blue) vertical stripe	_
Display colors	16,777,216	colors
Weight	1650 (Typ.), 1750 (Max.)	g

<sup>\*</sup> Exclude the mounting space

## ABSOLUTE MAXIMUM RATINGS

Parameter Symbol		Rating	Unit	Remarks
Supply voltage	VDD	-0.3 to +14	,	Ta = 25°C
	VDDB	-0.3 to +14	V	
LVDS input voltage (LCD) V		-0.3 to +3.6		Ta = 25°C V <sub>DD</sub> = 12 V
Logic input voltage (BRTC, BRTP, PWSEL)	<b>V</b> iB1,2	-0.3 to +5.5		Та = 25°С Vорв = 12 V
BRTL input voltage (BRTL) ViB3		-0.3 to +1.5		
Storage temperature	Tst	-20 to +60		_
Operating temperature	Top1	0 to +55	°C	Module front surface Note 1
	Top2	0 to +66		Module rear surface Note 2
Relative humidity (RH)		≤ 95		Ta ≤ 40 °C
	Note 3	≤ 85	%	40°C < Ta ≤ 50°C
		≤ 70		50°C < Ta ≤ 55°C
Absolute humidity  Note 3		Absolute humidity shall not exceed Ta = 55°C, RH = 70%	g/m <sup>3</sup>	Ta > 55°C
Operating altitude	$\bigcirc$	≤ 4,850	m	0°C ≤ Ta ≤ 55°C
Storage altitude	>	≤ 13,600	m	–20°C ≤ Ta ≤ 60°C

Note 1: Measure at the surface of display area (including self-heat)

Note 2: Measure at the rear shield (including self-heat)

Note 3: No condensation

## **ELECTRICAL CHARACTERISTICS**

# (1) Logic/LCD driving

 $(Ta = 25^{\circ}C)$ 

Parameter	Symbol	Min.	Тур.	Max.	Unit	Remarks
Supply voltage	V <sub>DD</sub>	10.8	12.0	13.2	V	_
Ripple voltage	V <sub>RP</sub>	_	_	+100	mV	for V <sub>DD</sub>
Differential input (H) Threshold voltage	Vтн	_	_	+100	mV	Vcm = 1.2 V
Differential input (L) Threshold voltage	VTL	-100	_	_	mV	Note 1
Differential Input voltage	Vı	0	_	2.4	V	_
Terminating resistor	R⊤	_	100	_	Ω	7.3
Supply current	loo	_	315	600	mA	V <sub>DD</sub> = 12.0 V
			Note 2	Note 3		

Note 1: Common mode voltage in LVDS transmitter

Note 2: Checker flag pattern (in EIAJ ED-2522)

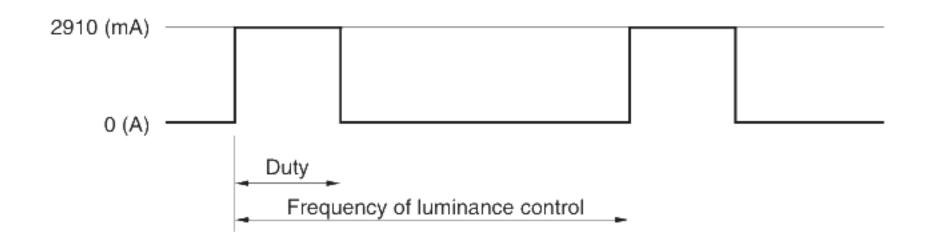
Note 3: Theoretical maximum current pattern

# (2) Backlight driving

 $(Ta = 25^{\circ}C)$ 

Parameter	Symbol	Min.	Тур.	Max.	Unit	Remarks
Supply voltage	V <sub>DDB</sub>	11.4	12.0	12.6	V	Backlight power supply
Logic input "L" level 1	ViBL1	0		0.8	V	for DDTD
Logic input "H" level 1	V <sub>iBH1</sub>	2	((-)	5	V	for BRTP
Logic input "L" level 2	V <sub>iBL2</sub>	0		0.8	V	for DDTO, DWOEL
Logic input "H" level 2	V <sub>iBH2</sub>	2	\	5	V	for BRTC, PWSEL
Logic input "L" current 1	liBL1	-1580	<b>/</b> -	_	μΑ	for DDTD
Logic input "H" current 1	Іївня	_	_	3500	μΑ	for BRTP
Logic input "L" current 2	liBL2	-810	_	_	μΑ	for DDTO, DWOEL
Logic input "H" current 2	fiвн2	_	_	440	μΑ	for BRTC, PWSEL
BRTL input current	Іівз	-130	_	_	μΑ	for BRTL
Supply current	Іров	_	2910	3500	mA	V <sub>DDB</sub> = 12.0 V (at Max. luminance)

## (3) Inverter current wave



Maximum luminance : 100% (Duty)
Minimum luminance : 20% (Duty)

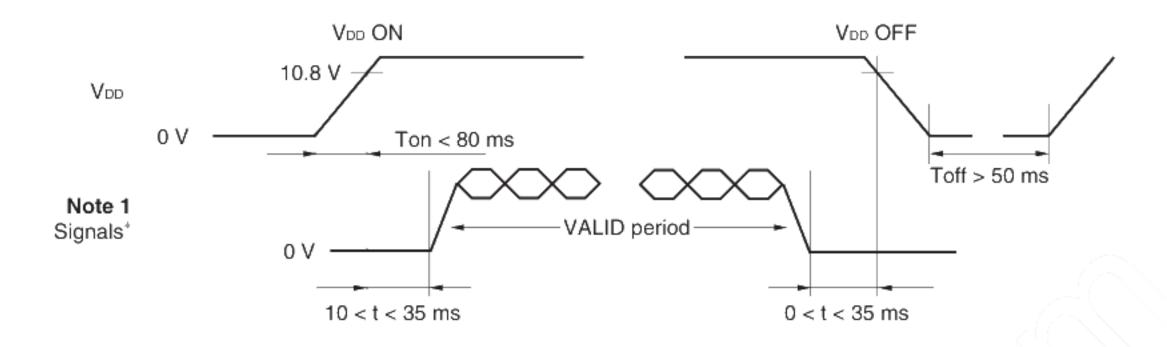
Luminance control frequency: 237 to 273 Hz, 255 Hz (TYP.) Note 1

Note 1: The power supply lines (V<sub>DDB</sub> and GNDB) have large ripple voltage while dimming.
There is the possibility that the ripple voltage produces an acoustic noise and signal wave noise in a system circuit (e.g. audio circuit). If the noise occurred in a system circuit, put an aluminum electrolytic capacitor (5,000 to 6,000 μF) between the power source lines (V<sub>DDB</sub> and GNDB), and the capacitor will be able to reduce the noise.

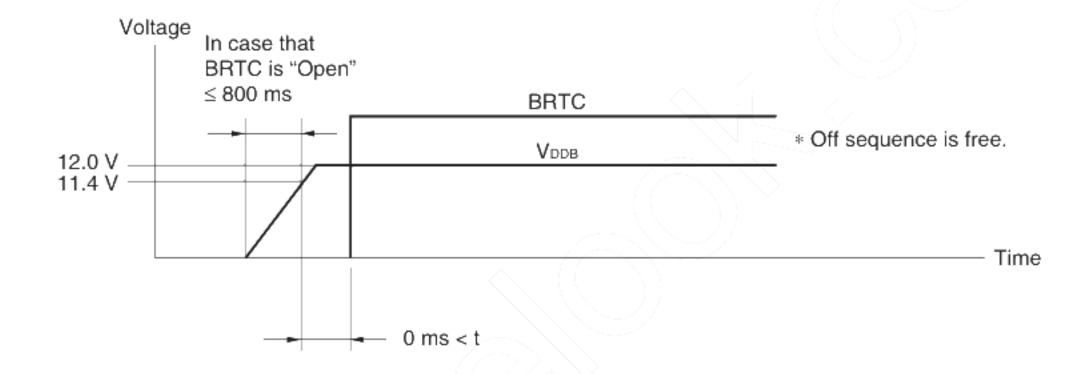
Note 2: Luminance control frequency indicates the input pulse frequency, when select the external pulse luminance control. See "Luminance control with external pulse".

### SUPPLY VOLTAGE SEQUENCE

(1) Supply voltage sequence and backlight control sequence



\* Signals: Hsync, Vsync, DE, CLK, RA0 to RB7, GA0 to GB7, BA0 to BB7



- Note 1: The values of signals are measured at the termination of resistor of 100  $\Omega$ .
- Note 2: Logic signals (Hsync, Vsync, DE, CLK, RA0 to RB7, GA0 to GB7, Ba0 to BB7) must be "0" voltage (V), exclude the VALID period (See above sequence diagram). If these input voltages are higher than 0.3 V, the internal circuit will be damages.
- Note 3: When turn on the LCD module, if VDD has the chance of fall-down during the rising period up to 11.4 V, the LCD module may not start to work because of the protection circuit.
- Note 4: Backlight ON/OFF should be controlled, while logic signals are supplied. The backlight power supply (VDDB) is not related to the power supply sequence. However, unstable data may be displayed when the backlight power is turned ON/OFF during logic signals out.

## (2) Supply voltage ripple

This product works, even if the ripple levels are beyond the below values (See following the Table1.), but might have noise on the display image. Consider and evaluate enough before installing this product into customer's system.

Table1: Ripple (Measurement to input terminal of power supply)

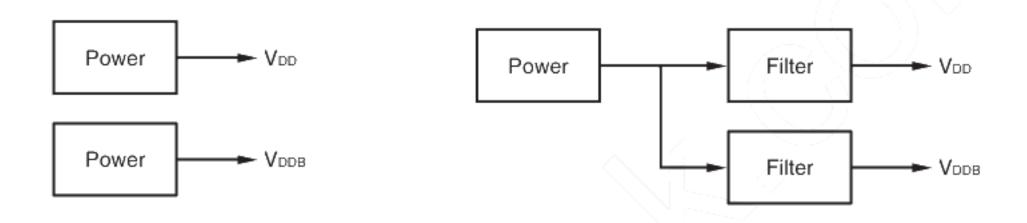
Supply voltage (Acceptable level)					
VDD (for logic and LCD driver: 12 V) VDDB (for backlight: 12 V)					
≤ 100 mVp-p <b>Note 1</b>	≤ 200 mVp-p <b>Note 1</b>				

Note 1: The acceptable ripple voltage level includes spike noise.

Example of the power supply connections

a) Separate the power supplies

b) Put in the filters



### (3) Fuses

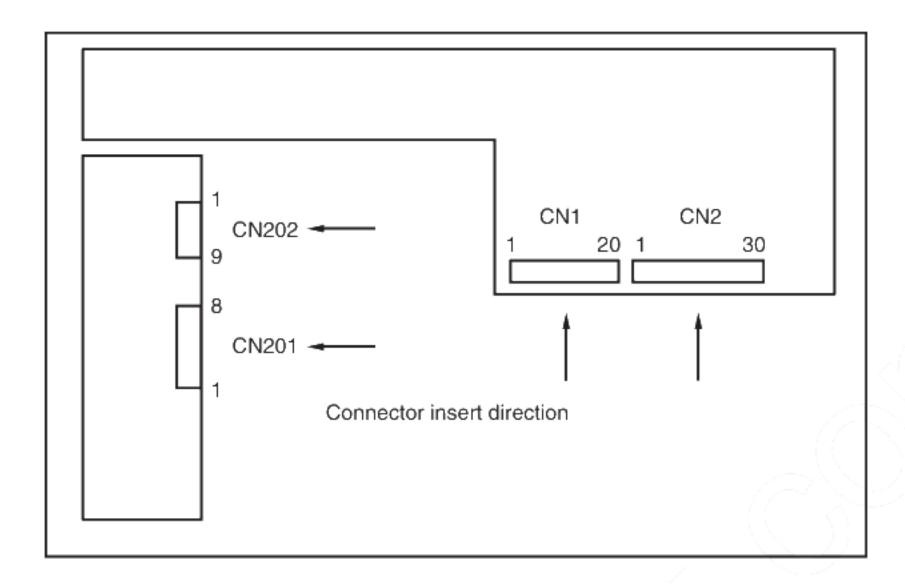
This product has fuses listed below. Check and evaluate power supplies of customer's system.

Supply voltage	Туре	Supplier	Rating
Vod	ICP-S1.8	ROHM	1.8 A
VDDB	MMCT5A	soc	5A

Note 1: The power capacitor should be more than 2 times of fuse ratings from safety point of view. If the power capacity of customer system in less than above request, check and evaluate it carefully.

## CONNECTIONS AND FUNTIONS FOR INTERFACE PINS

(1) Interface connectors for signals and powers



CN1 socket (module side): 53780-2010 Adaptable plug: 51146-2000

Supplier: Molex Incorporated.

Pin No.	Symbol	Function	De	escription	
1	N.C.	Non-connection	Keep the terminal open		
2	N.C.				
3	GND	Ground	Signal ground	Note 1	
4					
5	DA0-	Odd pixel data 0	LVDS differential signal		Note 2
6	DA0+				
7	GND	Ground	Signal ground	Note 1	
8	DA1-	Odd pixel data 1	LVDS differential signal		Note 2
9	DA1+				
10	GND	Ground	Signal ground Note 1		
11	DA2-	Odd pixel data 2	LVDS differential signal Note		Note 2
12	DA2+				
13	GND	Ground	Signal ground	Note 1	
14	CKA-	Odd pixel clock	LVDS differential signal		Note 2
15	CKA+				
16	GND	Ground	Signal ground	Note 1	
17	DA3-	Odd pixel data 3	LVDS differential signal		Note 2
18	DA3+				
19	GND	Ground	Signal ground	Note 1	
20	N.C.	Non-connection	Keep the terminal open		

Note 1: Do not keep pins open (except 1, 2 and 20 pin) to avoid noise problem.

Note 2: Use  $100\Omega$  twist pair wires for the cable.

CN1: Figure of socket

CN2 socket (module side): 53780-3010 Adaptable plug: 51146-3000

Supplier: Molex Incorporated.

Pin No.	Symbol	Function	De	escription	
1	N.C.	Non-connection	Keep the terminal open		
2	N.C.				
3	GND	Ground	Signal ground	Note 1	
4	GND				
5	DB0-	Even pixel data 0	LVDS differential signal		Note 2
6	DB0+				
7	GND	Ground	Signal ground	Note 1	
8	DB1-	Even pixel data 1	LVDS differential signal		Note 2
9	DB1+				
10	GND	Ground	Signal ground	Note 1	
11	DB2-	Even pixel data 2	LVDS differential signal		Note 2
12	DB2+				<u>)</u>
13	GND	Ground	Signal ground	Note 1	
14	CKB-	Even pixel clock	LVDS differential signal	·	Note 2
15	CKB+				
16	GND	Ground	Signal ground	Note 1	
17	DB3-	Even pixel data 3	LVDS differential signal		Note 2
18	DB3+				
19	GND	Ground	Signal ground	Note 1	
20	Reserved	Reserved	Keep the terminal open.		
21	Reserved				
22	Reserved				
23	Reserved				
24	GND	Ground	Signal ground	Note 1	
25	GND				
26	GND				
27	N.C.	Non-connection	Keep the terminal open		
28	VDD	+12 V Power Supply	12 V ± 5%		
29	VDD				
30	VDD				

Note 1: Do not keep pins open (except 1, 2, 20, 21, 22, 23 and 27 pin) to avoid noise problem.

Note 2: Use  $100\Omega$  twist pair wires for the cable.

CN2: Figure of socket

1 2 • • • • 29 30

## (2) Connectors for backlight unit

CN201 socket (Inverter side): DF3-8P-2H Adaptable plug: DF3-8S-2C

Supplier: HIROSE ELECTRIC Co,. Ltd.

Pin No.	Symbol	Function	Description
1	GNDB	Ground for backlight	Note 1, 2
2	GNDB		
3	GNDB		
4	GNDB		
5	VDDB	12 V power supply	+12 V ± 10%
6	V <sub>DDB</sub>		
7	V <sub>DDB</sub>		
8	VDDB		

Note 1: GNDB should be connected to system ground in customer equipment.

Note 2: Do not keep pins open to avoid noise problem.

CN201: Figure of socket

1 2 • • • 7 8

CN202 socket (Inverter side): IL-Z-9PL1-SMTY
Adaptable plug: IL-Z-9S-S125C3

Supplier: Japan Aviation Electronics Industry Limited (JAE)

Pin No.	Symbol	Function	Description
1	GNDB	Ground for backlight	Note 1, 2
2			
3	N.C.	Non-connection	Keep the terminal open
4	BRTC	Backlight ON/OFF control signal (TTL level)	"H" or "Open": Backlight on "L" : Backlight off
5	BRTH	Luminance control	See "(3) luminance control"
6	BRTL	Luminance control	
7	BRTP	Luminance control signal (TTL level)	
8	GNDB	Ground for backlight	Note 1, 2
9	PWSEL	Luminance control select signal (TTL level)	See "(3) luminance control"

Note 1: GNDB should be connected to system ground in customer equipment.

Note 2: Do not keep pins open (except 3) to avoid noise problem.

CN202: Figure of socket

9 8 • • • 2 1

# (3) Luminance Control

Control method	Function and adjustment	PWSEL	BRTP signal
PWM	Luminance controlled by BRTP signal. See "(4) External pulse control for luminance".	<u>L</u> 17	Input
Variable resistor  Note 1	The variable resistor for luminance control should be 10 k $\Omega$ type, and zero point of the resistor corresponds to the minimum of luminance.	"H" or "OPEN"	"OPEN"
	Max. luminance (100%): R = 10 k $\Omega$ Min. luminance (30%): R = 0 $\Omega$ Mating variable resistor: 10 k $\Omega$ ± 5%, B curve, 1/10 W		
Voltage Note 1	BRTH should be fixed to 0 V, and input to BRTL as follows.  Max. Luminance (100%): 1 V (Typ.)  Min. Luminance (30%): 0 V		

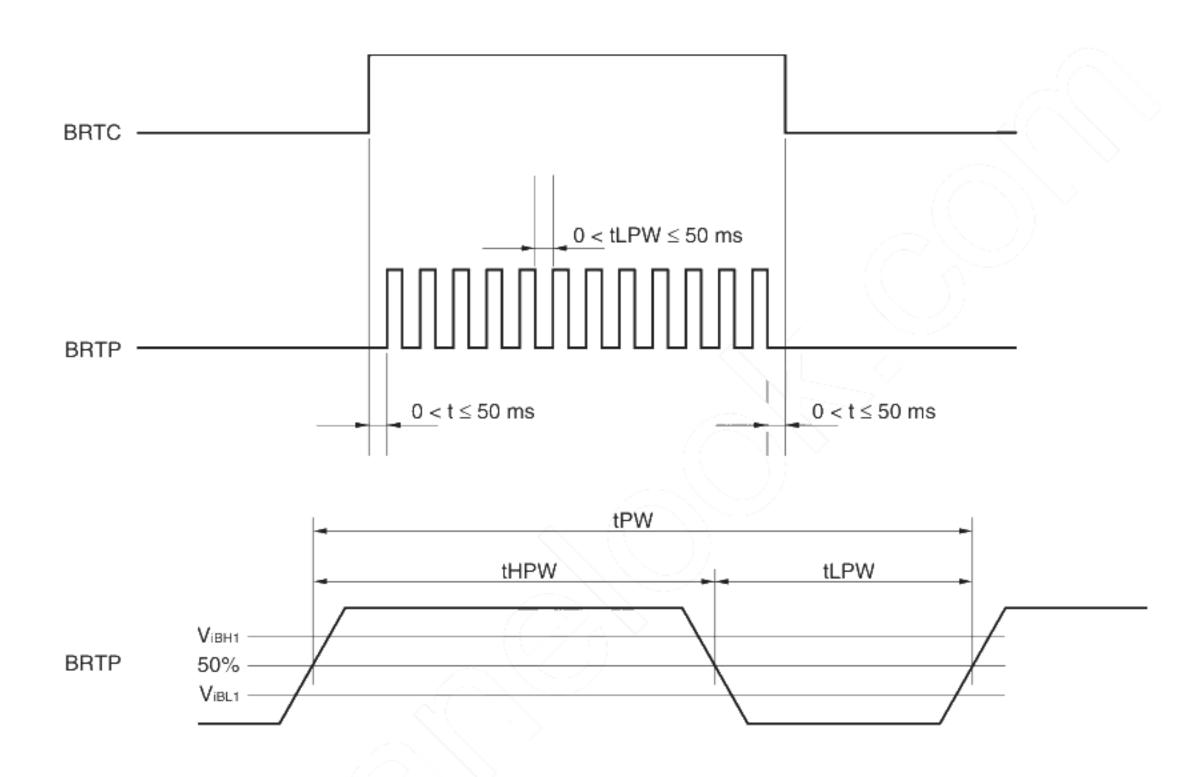
Note 1: Luminance control may be overlap noises on the display image depending on input signal timing. In this case, keep off the interference between input signal and backlight driving signal, by PWM method.

### (4) Luminance control with external pulse

Luminance control with external pulse is valid, when PWSEL = "L" and external pulse signal is inputted to BRTP. This luminance control is controlled by duty ratio, and luminance is as follows.

Duty ratio = 100%: Max. luminance Duty ratio = 20%: Min. luminance

In BRTC = "H" or "OPEN", the inverter will stop working when BRTP terminal is fixed to "L" in the condition of PWSEL = "L". In this case, backlight will not turn on, even if external pulse signal is inputted to BRTP again. This is not out of order. Inverter will start to work when power is supplied again.



Parameter	Symbol	Min.	Тур.	Max.	Unit	Remarks
Frequency	1/tPW	185	_	325	Hz	Note 1
"L" period	tLPW	_	_	50	ms	Note 2
Pulse-width	tHPW/tPW	20	_	100	%	Note 3
Luminance ratio	_	_	30 to 100	_	%	_
Input voltage	V <sub>iBL1</sub>	0	_	0.8	V	_
	V <sub>iBH1</sub>	2.0	_	5	V	_

Note 1: See the following formula for luminance control frequency.

Luminance control frequency = Vsync frequency × (n+0.25) [or (n+0.75)]

Note 2: In case tLPW is out of 50 ms, backlight will turn off by its protection circuits.

Note 3: Max. Luminance at 100%

The display image may be disturbed by luminance control with external pulse when set up frequency is interfered with internal signal frequency.

# METHOD OF CONNECTION FOR THC63LVDM83A

				TRANS	SMITTER				I/F CN			RECI	EIVER			INDUT
			pin	THC63	LVDF83A	pin		pin	CN1		pin	THC63L	VDF84A	pin		INPUT to LCD
	RA2	$\rightarrow$	51	TA0				1	N.C.				RA0	27	$\rightarrow$	RA2
	RA3	$\rightarrow$	52	TA1				2	N.C.				RA1	29	$\rightarrow$	RA3
	RA4	$\rightarrow$	54	TA2	,			3	GND				RA2	30	$\rightarrow$	RA4
	RA5	$\rightarrow$	55	TA3	,			4	GND	1			RA3	32	$\rightarrow$	RA5
	RA6	$\rightarrow$	56	TA4	TA-	48	$\rightarrow$	5	DA0-	$\rightarrow$	9	RA-	RA4	33	$\rightarrow$	RA6
	RA7	$\rightarrow$	3	TA5	TA+	47	$\rightarrow$	6	DA0+	$\rightarrow$	10	RA+	RA5	35	$\rightarrow$	RA7
	GA2	$\rightarrow$	4	TA6				7	GND	1			RA6	37	$\rightarrow$	GA2
	GA3	$\rightarrow$	6	TB0	TB-	46	$\rightarrow$	8	DA1-	$\rightarrow$	11	RB-	RB0	38	$\rightarrow$	GA3
	GA4	$\rightarrow$	7	TB1	TB+		$\rightarrow$	9	DA1+	$\rightarrow$	12	RB+	RB1	39	$\rightarrow$	GA4
	GA5	$\rightarrow$	11	TB2				10	GND	†			RB2	43	$\rightarrow$	GA5
	GA6	$\rightarrow$	12	TB3	TC-	42	$\rightarrow$	11	DA2-	$\rightarrow$	15	RC-	RB3	45	$\rightarrow$	GA6
	GA7	$\rightarrow$	14	TB4	TC+		$\rightarrow$	12	DA2+	$\rightarrow$	16	RC+	RB4	46	$\rightarrow$	GA7
	BA2	$\rightarrow$	15	TB5	101			13	GND	1			RB5	47	$\rightarrow$	BA2
Odd pixel	BA3	$\rightarrow$	19	TB6	TCLK-	40	$\rightarrow$	14		$\rightarrow$	17	RCLK-	RB6	51	$\rightarrow$	BA3
data and	BA4	$\rightarrow$	20	TC0	TCLK+		$\rightarrow$	15	CKA+	$\rightarrow$	18	RCLK+	RC0	53	$\rightarrow$	BA4
control	BA5	$\rightarrow$	22	TC1	TOLKT			16				TOLIT	RC1	54	$\rightarrow$	BA5
signal	BA6	$\rightarrow$	23	TC2	TD-	38	$\rightarrow$	17	DA3-	$\downarrow$	19	RD-	RC2	- 7	$\rightarrow$	BA6
	BA7	$\rightarrow$	24	TC3	TD+	-	$\rightarrow$		DA3+	$\rightarrow$		RD+	RC3	-	$\stackrel{\frown}{\rightarrow}$	BA7
	Hsync	$\rightarrow$	27	TC4	ID+	37		19			20	TIDT	RC4	3	$\stackrel{\cdot}{\rightarrow}$	Hsync
	Vsync	$\rightarrow$	28						N.C.	1			RC5	5	$\rightarrow$	Vsync
	DE	$\rightarrow$	30	TC5				20	N.C.		_		RC6		$\rightarrow$	DE
		$\rightarrow$	$\vdash$	TC6										7	$\rightarrow$	
	RA0	$\rightarrow$	50	TD0							7		RD0	2/	$\rightarrow$	RA0
	RA1		2	TD1							+		RD1	34		RA1
	GA0	$\rightarrow$	8	TD2					$\pm 100\Omega$ twist p		1.1		RD2	41	$\rightarrow$	GA0
	GA1	$\rightarrow$	10	TD3				wire	es for the Cabl	e.			RD3	-	$\rightarrow$	GA1
	BA0	$\rightarrow$	16	TD4							7		RD4	49	$\rightarrow$	BA0
Note 1	BA1	$\rightarrow$	18	TD5							4		RD5	-	$\rightarrow$	BA1
	RSVD	$\rightarrow$	25	TD6				nin	ONIO	1	2		RD6	-	$\rightarrow$	RSVD
	CLK	$\rightarrow$	31	CLKIN				pin	CN2	$\rightarrow$			CLKOUT	26	$\rightarrow$	CLKA
	RB2	$\rightarrow$	51	TA0				1	N.C.	+			RA0	-	$\rightarrow$	RB2
	RB3	$\rightarrow$	52	TA1				2	N.C.	1			RA1	29	$\rightarrow$	RB3
	RB4	$\rightarrow$	54	TA2				3	GND	1			RA2		$\rightarrow$	RB4
	RB5	$\rightarrow$	55	TA3				4	GND				RA3		$\rightarrow$	RB5
	RB6	$\rightarrow$	56	TA4	TA-	48	$\rightarrow$	5	DB0-	$\rightarrow$	9	RA-	RA4	33	$\rightarrow$	RB6
	RB7	$\rightarrow$	3	TA5	TA+	47	$\rightarrow$	6	DB0+	$\rightarrow$	10	RA+	RA5	-	$\rightarrow$	RB7
	GB2	$\rightarrow$	4	TA6	/-~`.		$\rightarrow$	7	GND	$\rightarrow$			RA6	37	$\rightarrow$	GB2
	GB3	$\rightarrow$	6	TB0	TB-	46	$\rightarrow$	8	DB1-	$\rightarrow$	11	RB-	RB0	38	$\rightarrow$	GB3
	GB4	$\rightarrow$	7	TB1	TB+	45	$\rightarrow$	9	DB1+	$\rightarrow$	12	RB+	RB1	39	$\rightarrow$	GB4
	GB5	$\rightarrow$	11	TB2				10	GND				RB2	43	$\rightarrow$	GB5
	GB6	$\rightarrow$	12	TB3	TC-	42	$\rightarrow$	11	DB2-	$\rightarrow$	15	RC-	RB3	45	$\rightarrow$	GB6
	GB7	$\rightarrow$	14	TB4	TC+	41	$\rightarrow$	12	DB2+	$\rightarrow$	16	RC+	RB4	46	$\rightarrow$	GB7
	BB2	$\rightarrow$	15	TB5				13	GND				RB5	47	$\rightarrow$	BB2
	BB3	$\rightarrow$	19	TB6	TCLK-	40	$\rightarrow$	14	CKB-	$\rightarrow$	17	RCLK-	RB6	51	$\rightarrow$	BB3
ven pixel	BB4	$\rightarrow$	20	TC0	TCLK+	$\overline{}$	$\rightarrow$	15	CKB+	$\rightarrow$	18	RCLK+	RC0	53	$\rightarrow$	BB4
data	BB5	$\rightarrow$	22	TC1	,			16	GND				RC1	54	$\rightarrow$	BB5
	BB6	$\rightarrow$	23	TC2	TD-	38	$\rightarrow$	17	DB3-	$\rightarrow$	19	RD-	RC2	55	$\rightarrow$	BB6
	BB7	$\rightarrow$	24	TC3	TD+	-	$\rightarrow$	18	DB3+	$\rightarrow$	20	RD+	RC3	1	$\rightarrow$	BB7
	RSVD	$\rightarrow$	27	TC4				19	GND	1			RC4	3	$\rightarrow$	RSVD
Note 1	RSVD	$\rightarrow$	28	TC5				20	Reserved	1			RC5	-	$\rightarrow$	RSVD
////	RSVD	$\rightarrow$	30	TC6				21	Reserved	†			RC6	-	$\rightarrow$	RSVD
	RB0	$\rightarrow$	50	TD0				22	Reserved	1			RD0	7	$\rightarrow$	RB0
	RB1	$\rightarrow$	2	TD1				23	Reserved	1			RD1	34	$\rightarrow$	RB1
	GB0	$\rightarrow$	8	TD2				24	GND	1			RD2	41	$\rightarrow$	GB0
		$\rightarrow$	$\vdash$					25	GND	†				42	$\rightarrow$	
	GB1		10	TD3				26	GND	1			RD3	-		GB1
	BB0	$\rightarrow$	16	TD4				27	N.C.	1			RD4	49	$\rightarrow$	BB0
Mat- d	BB1	$\rightarrow$	18	TD5				<b>—</b>		-			RD5	-	$\rightarrow$	BB1
Note 1	RSVD	$\rightarrow$	25	TD6				28		-			RD6	-	$\rightarrow$	RSVD
		$\rightarrow$	31	CLKIN		1 1		29	Vpp: 12 V				CLKOUT	26	$\rightarrow$	CLKB

Note 1: RSVD must connect to system GND.

# DISPLAY COLORS TO INPUT DATA SIGNALS

										Data	signa	al (0:	Low	leve	l, 1: l	High	level	)							
Display	colors	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	GA7	GA6	GA5	GA4	GA3	GA2	GA1	GA0	BA7	BA6	BA5	BA4	ВАЗ	BA2	BA1	BA0
																	GB0	1							
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
colors	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red	↑				•	•								•								•			
grayscale	↓													•								•			
3	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0 (	0	.1	0	0	0	0	0	0	0	0	0
Green	↑													•								•			
grayscale	↓					•											/								
	bright	0	0	0	0	0	0	0	0	1	1	1	1 /	1	1	0	1	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	1	1	1	1	1	1)	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	-1/	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue	↑													•								•			
grayscale	↓				,	•								•								•			
	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

Note: The combination of 8-bit signals (256-grayscale level) results in equivalent to 16,777,216 colors.

## INPUT SIGNAL TIMINGS

(1) Input signal specifications for LCD controller

	Parameter	Symbol	Min.	Тур.	Max.	Unit	Remarks
CLK	Frequency	1/tc	51.5	54.0	56.5	MHz	_
			_	18.52	_	ns	
	Duty	tc/tcl		Note 1		_	_
	Rise, fall	torf				ns	_
Hsync	Period	th	12.3	15.630	_	μs	Typ = 64.0 kHz
			750	844	_	CLK	Note 2, 3
	Display period	thd	_	640	_	CLK	- (/-)
	Front-porch	thf	_	_	_	CLK	
	Pulse width	thp*	_	56	_	CLK	
	Back-porch	thb∗	_	124	_	CLK	
	*thp + thb		110	_	_	CLK	
Vsync	Period	tv	_	16.661	17.47	ms	Typ = 60.0 Hz
			1028	1066	_	н	1-2/
	Display period	tvd	_	1024	-	i H <	_
	Front-porch	t∨f∻	_	1		H	_
	Pulse width	tvp∗	_	3	(	Н	_
	Back-porch	tvb∗	_	38		/ н	_
	*tvf + tvp + tvb		4	<b> </b>	-	Н	_
	Vsync-Hsync timing	tvhs	1	1-1	//-	CLK	for Hsync
	Hsync-Vsync timing	tvhh	1 /	20-1	_	CLK	for Hsync
DATA	DATA-CLK (Set up)	ts	\	Note 1		ns	_
	CLK-DATA (Hold)	th				ns	_
	Rise, fall	trf				ns	_

Note 1: Timing specifications are defined by the input signals of LVDS transmitter.

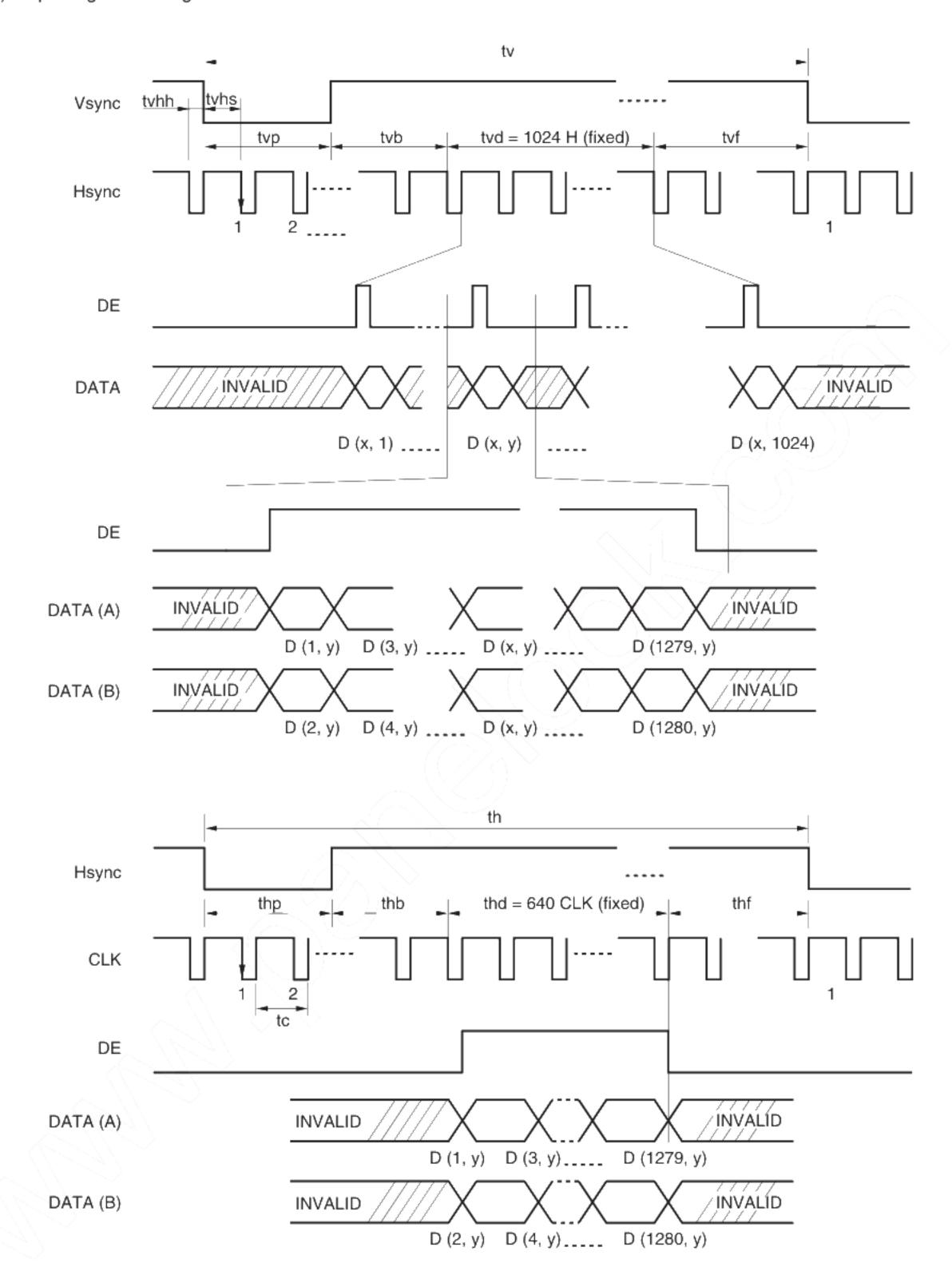
THC63LVDF83A (THine) or equivalent products are recommended for LVDS transmitter.

Note 2: Both of "time" and "CLK number" of the "th" must keep the Minimum value of specification.

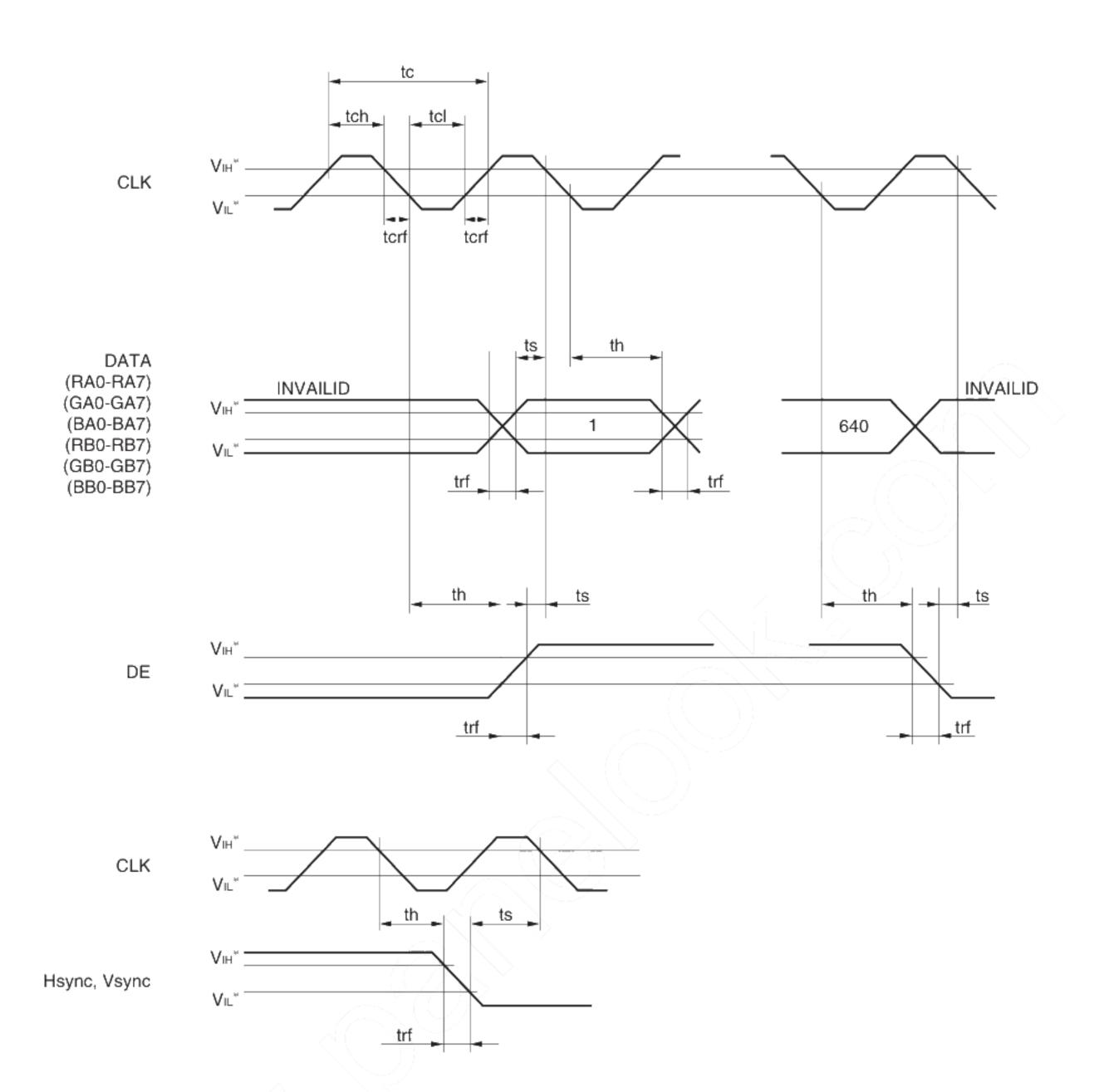
**Note 3:** During operation, fluctuation of Hsync period must not exceed ±1 CLK. Otherwise function error will occur in LCD module.

e.g.: Acceptable fluctuation range is 799-801 CLK, when the Hsync period is 800 CLK.

## (2) Input signals timing chart for LCD

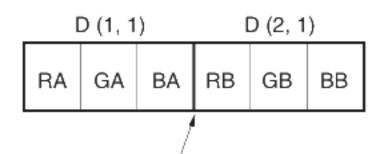


Note 1: DATA (A): RA0-RA7, GA0-GA7, BA0-BA7
DATA (B): RB0-RBA7, GB0-BG7, BB0-BB7



 $\ast~$  ViH, ViL: Refer to LVDS transmitter specifications.

# (3) Display positions of input data



D (1, 1)	D (2, 1)	D (3, 1)	• • •	• • •	D (1280, 1)
D (1, 2)	D (2, 2)	D (3, 2)	• • •	• • •	D (1280, 2)
D (1, 3)	D (2, 3)	D (3, 3)	• • •	• • •	D (1280, 3)
•	•	•	• • •	• • •	
•	•	•	• • •	• • •	
•	•	•	• • •	• • •	( )
•	•	•	• • •	· • • •	
D (1, 1024)	D (2, 1024)	D (3, 1024)	• • •	• • • • • • • • • • • • • • • • • • • •	D (1280, 1024)

## **OPTICAL CHARACTERISTICS**

 $(Ta = 25^{\circ}C, V_{DD} = 12 \text{ V}, V_{DDB} = 12 \text{ V}, Note 1)$ 

Parameter	Symbol	Condition	Min.	Тур.	Max.	Unit	Remarks
Contrast ratio	CR	Note 3	200	300	_	_	Note 2
Luminance	Lumax	Note 3	180	240	_	cd/m <sup>2</sup>	_
Luminance uniformity	_	Max./Min., Note 3	_	1.1	1.3	_	Note 6

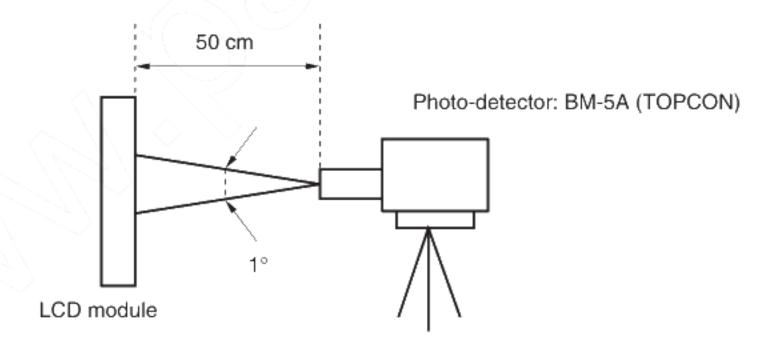
#### Reference data

 $(Ta = 25^{\circ}C, V_{DD} = 12 \text{ V}, V_{DDB} = 12 \text{ V}, Note 1)$ 

Param	Parameter		Con	dition	Min.	Тур.	Max.	Units	Remarks	
Color gamut		С	To NTSC		50	60	-	%	Note 3	
Chromaticity	Coordinates	W	White	e (x, y)	_	0.300, 0.315	-	-40	-// \- Y	
		R	Red	(x, y)	_	0.609, 0.346	_			
			Green (x, y)		_	0.300, 0.597	-	$\overline{(-)}$	$\diamond$	
			Blue	(x, y)	_	0.145, 0.097	<del>, (</del> ,-)	<u> </u>		
Viewing	Horizontal	θx+	CR > 10	$\theta y = \pm 0^{\circ}$	70	85	(7	Deg.	Note 4	
Angle Range		<i>θ</i> х–			70	85		Deg.		
(CR > 10)	Vertical	θ×+	CR > 10	$\theta y = \pm 0^{\circ}$	70	85		Deg.		
		<i>θ</i> х–			70	85	/-	Deg.		
Response tim		Ton	White to black	10%→90%	_	15	25	ms	Note 5	
temperature = 33.9°C)		Toff	Black to white	90%→10%		14	25			
Luminance control range		-	Maximum luminance:	100%		30 to 100	-	-	%	

Note 1: Measurement conditions

Optical characteristics are measured after 20 minutes from lighting the backlight with all pixels in white, in the dark room. The typical value is measured after luminance saturation.

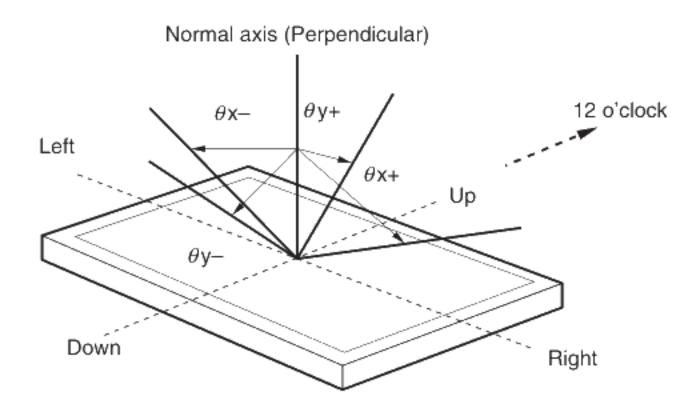


Note 2: The contrast ratio is calculated by using th following formula.

 $\mbox{Contrast ratio (CR)} = \frac{\mbox{Luminance with all pixels in "white"}}{\mbox{Luminance with all pixels in "black"}}$ 

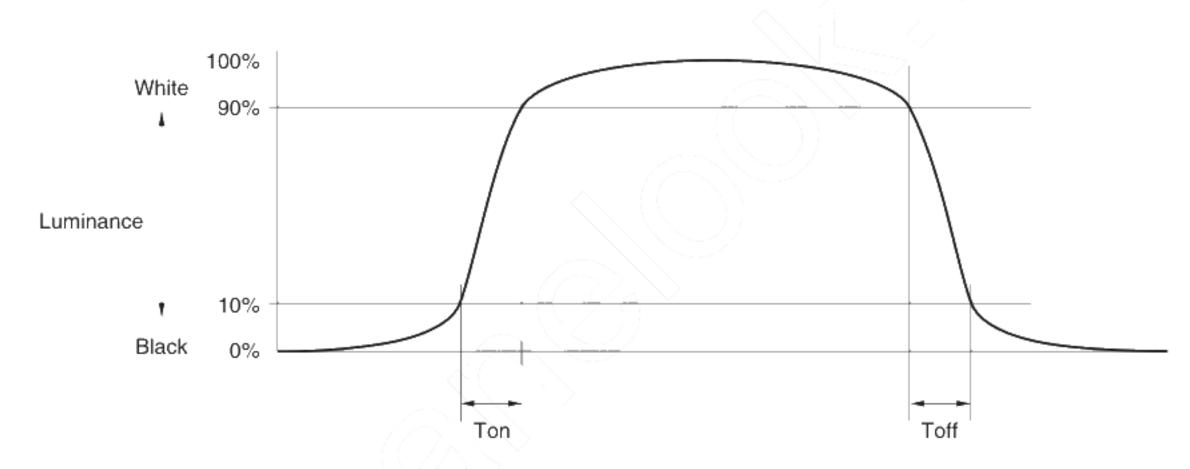
**Note 3:** Viewing angle is  $\theta x = \pm 0^{\circ}$ ,  $\theta y = \pm 0^{\circ}$  and at center.

Note 4: Definitions of viewing angles are as follows



Note 5: Definitions of response times are as follows.

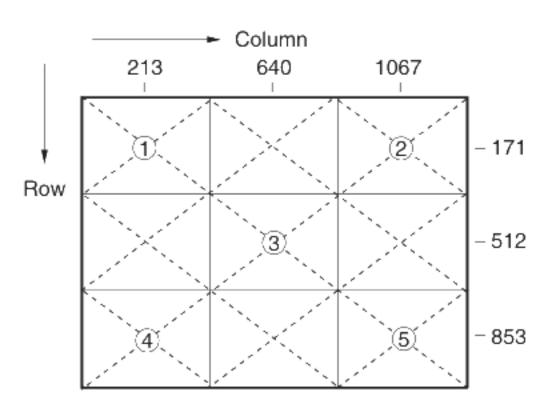
Response time is measured by photo-detector's out put level, when the luminance changes "white" to "black", or "black" to "white" on the same screen point. Ton is the time it takes the luminance to go from 10% on condition to 90% on condition. Toff is the reverse of Ton. (See the following diagram.)



Note 6: Luminance uniformity is calculated by using the following formula.

Luminance uniformity = 
$$\frac{\text{Maximum luminance}}{\text{Minimum luminance}}$$

The luminance is measured at near the five points shown below.



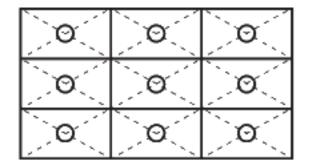
# RELIABILITY TEST

Test ite	em	Test condition	Judgment
High temperature/hu	midity operation	60±2°C, RH = 60% 240 hours, Display data is white.	Note 1
Heat cycle (operatio	n)	0°C±3°C 1 hour     55°C±3°C 1 hour      50 cycles, 4 hours/cycle      Display data is white.	Note 1
Thermal shock (non-	-operation)	-20°C±3°C 30 minutes 60°C±3°C 30 minutes  100 cycles Temperature transition time is within 5 minutes.	Note 1
Vibration (non-opera	ition)	1 5-100 Hz, 11.76 m/s <sup>2</sup> 1 minute/cycle, X, Y, Z direction 2 10 times each direction	Note 1 Note 2
Mechanical shock (n	ion-operation)	294 m/s², 11 ms     X, Y, Z direction     3 times each direction	Note 1 Note 2
ESD (operation)		150 pF, 150 $\Omega$ , $\pm$ 10 kV 9 places on a panel Note3 10 times each place at one-second intervals	Note 1
Dust (operation)		15 kinds of dust (JIS-Z 8901) Hourly 15 seconds stir, 8 times repeat	Note 1
Low pressure	Operation	53.3 kPa 0°C±3°C 24 hours 55°C±3°C 24 hours	Note 1
	non-operation	15 kPa -20°C±3°C 24 hours -60°C±3°C 24 hours	

Note 1: No display malfunctions (Display functions are checked under the same conditions as out-going inspection.)

Note 2: No physical damages

Note 3: See the following figure for discharge points



#### **PRECAUTIONS**

#### **MEANING OF CAUTION SIGNS**

The following caution signs have very important meaning. **Be sure to understand following contents, respectively.** 



## **CAUTION**

This sign has a meaning that customer will be injured himself and/or the product will sustain a damage, if he makes a mistake in operations.



This sign has a meaning that customer will get an electric shock, if customer makes a mistake in operations.



This sign has a meaning that customer will be injured oneself, if customer makes a mistake in operations.

#### CAUTIONS



Do not touch HIGH VOLTAGE PART of the inverter while turn on. Customer will be in danger of an electric shock.



- Pay attention to handling for the working backlight. It may be over 35°C from ambient temperature.
- Do not shock and press the LCD panel and the backlight. There will be in danger of breaking, because they are made of glass. (Shock: To be not greater 294 m/s² and to be not greater 11 ms, Pressure: To be not greater 19.6 N)

#### **ATTENTIONS**

- (1) Handling the product
  - When customer pulls out products from carton box, take hold of both ends without touch the circuit board. If customer touches it, products may be broken down and/or out of adjustment, because of stress to mounting parts.
  - 2 If customer places products temporarily, turn down the display side and place on a flat table.
  - 3 Handle products with care and avoid electrostatic discharge (e.g. Decrease with earth band, ionic shower, etc.), because products (LCD modules) may be damaged by electrostatic.
  - The torque for mounting screws should never exceed 0.45 N•m. Over torque may cause mechanical damage to the product.
  - ⑤ Do not press or friction, because LCD panel surface is sensitive. If customer will clean the product surface, NEC Corporation or their supplier will recommended using the cloth with ethanolic liquid.
  - 6 Do not push-pull the interface connectors while turn on, because wrong power sequence may break down the product.
  - (7) Connection cables such as flexible cable, and so on, are danger of damage. Do not hook cables nor pull them.

#### (2) Environment

- Dewdrop atmosphere must be avoided.
- ② Do not operate and/or store in high temperature and/or high humidity atmosphere. If customer stores the product, keep in antistatic pouch in room temperature, because of avoidance for dusts and sunlight.
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- 4 Use an original protection sheet on product surface (polarizer). Adhesive type protection sheet should be avoided, because it may change color and/or properties of the polarizer.

#### (3) Specification for products

- ① Do not display the fixed pattern for a long time because it may cause image sticking. If the fixed pattern is displayed on the screen, use a screen saver.
- 2 The product may be changed of color by viewing angle because of the use of condenser sheet for backlight unit.
- 3 The product may be changed of luminance by voltage variation, even if power source applied recommended voltage to backlight inverter.
- Optical characteristics may be changed by input signal timings.

#### (4) Other

- All GND, GNDB, VDD and VDDB terminals should be connected without a non-connected signal line.
- ② Do not disassemble a product and/or adjust volume.
- 3 If customer would like to replace backlight lamps, see 'REPLACEMENT MANUAL FOR BACKLIGHT'.
- 4 If customer uses screwnails, pay attention not to insert waste materials in inside of products.
- When customer returns product for repair and so on, pack it with original shipping package because of avoidance of some damages during transportation.

#### General specifications for the LCD

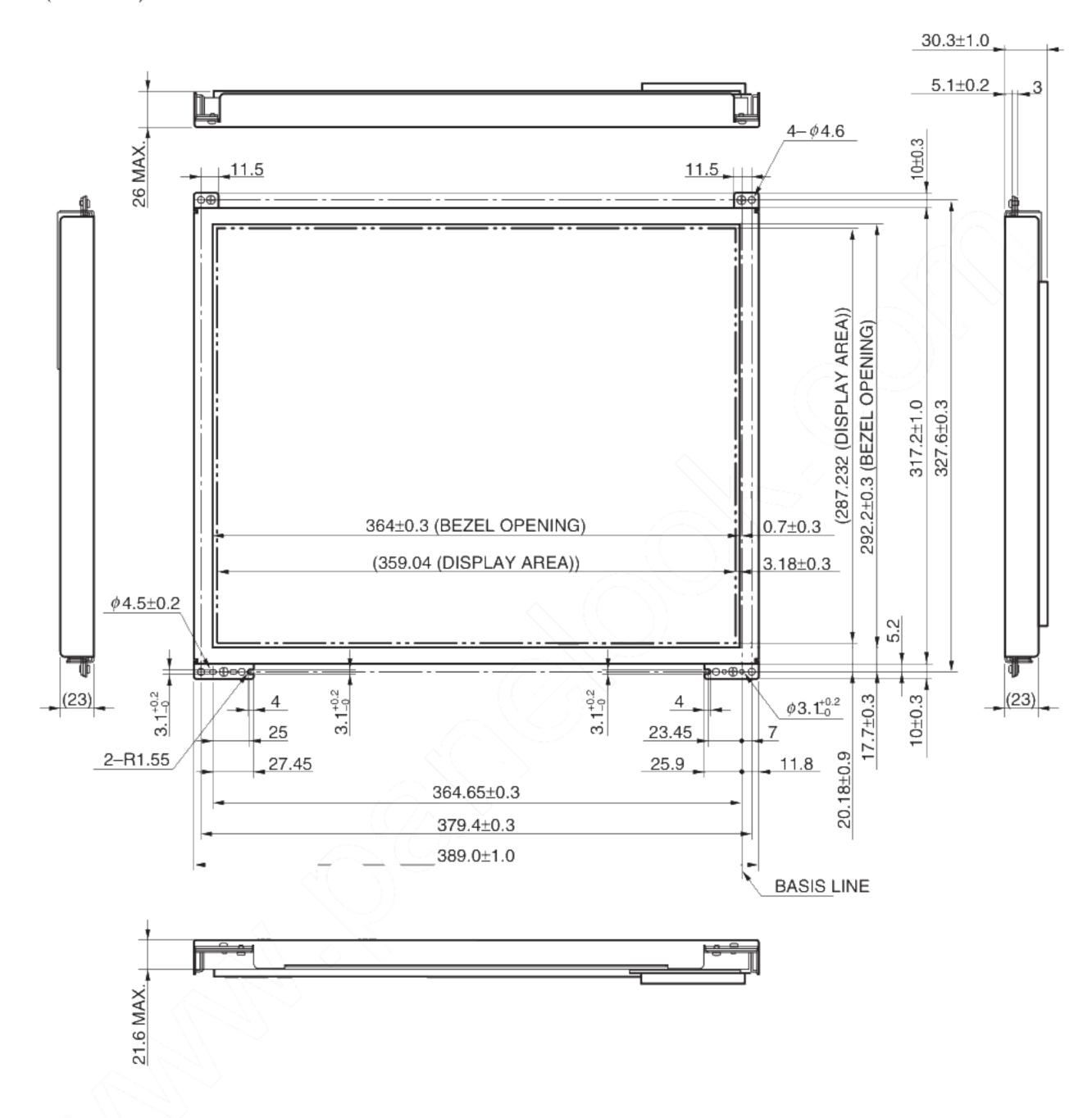
The following items are neither defects nor failures.

- \* Response time, luminance and color gamut may be change by ambient temperature.
- \* The LCD may be seemed luminance uniformity, flicker, vertical seam and/or small sport by display patterns.
- \* Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.

# **OUTLINE DRAWINGS** (Unit: mm)

## **FRONT VIEW**

(Unit: mm)

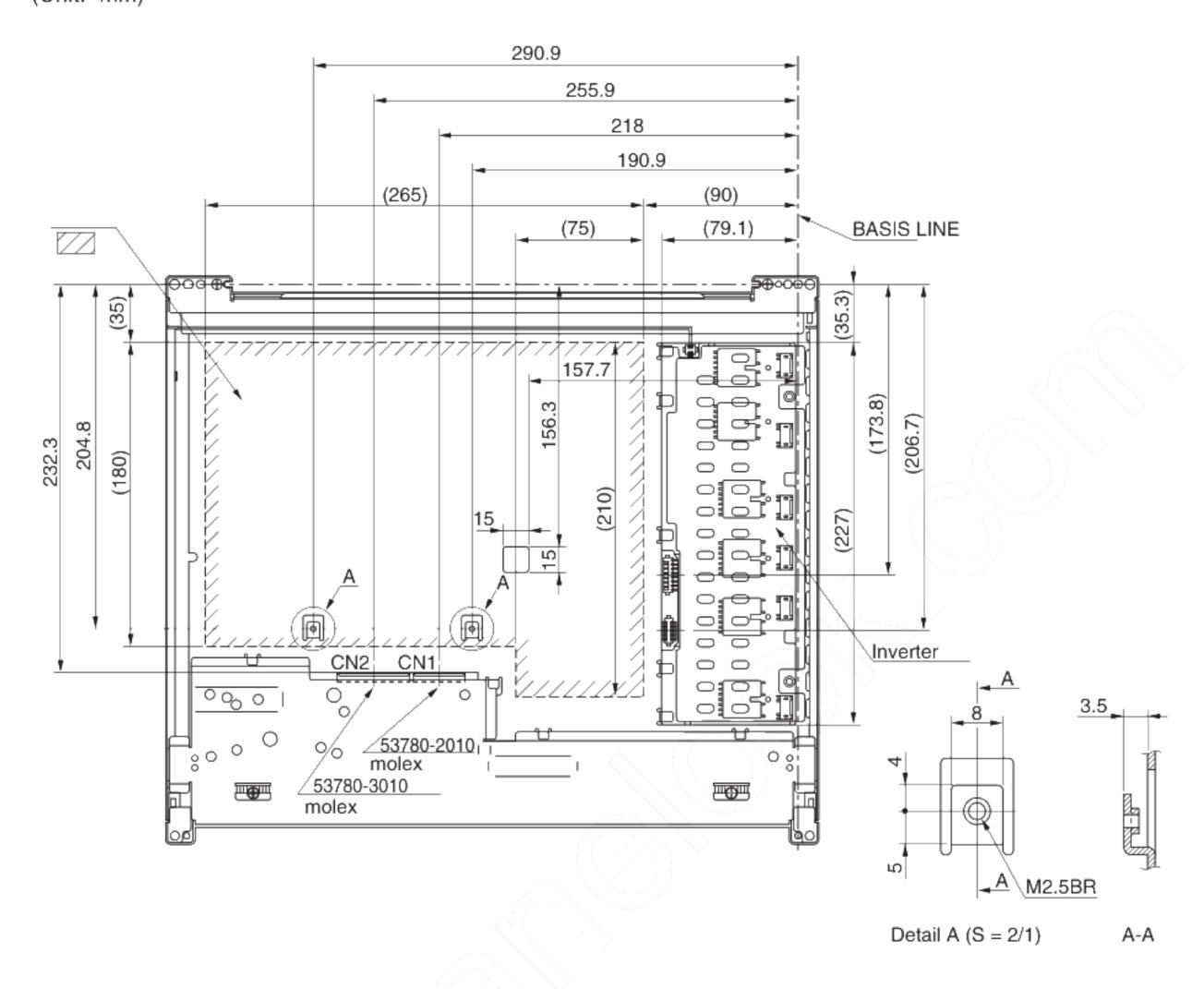


Note 1: The torque for mounting screws should never exceed 0.45 N•m.

Note 2: Tolerances of dimensions not shown is  $\pm 0.5$  mm.

## **REAR VIEW**

(Unit: mm)



Note 1: The torque for mounting screws should never exceed 0.45 N·m.

Note 2: Tolerances of dimensions not shown is  $\pm 0.5$  mm.

[MEMO]





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"Standard," "Special," and "Specific". The Specific quality grade applies only to devices developed based on a customer designated "quality assurance program" for a specific application. The recommended applications of a device depend on its quality grade, as indicated below. Customers must check the quality grade of each device before using it in a particular application.

Standard: Computers, office equipment, communications equipment, test and measurement equipment, audio and visual equipment, home electronic appliances, machine tools, personal electronic equipment and industrial robots

Special: Transportation equipment (automobiles, trains, ships, etc.), traffic control systems, anti-disaster systems, anti-crime systems, safety equipment and medical equipment (not specifically designed for life support)

Specific: Aircrafts, aerospace equipment, submersible repeaters, nuclear reactor control systems, life support systems or medical equipment for life support, etc.

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