# NEC NEC LCD Technologies, Ltd.

# TFT COLOR LCD MODULE

NL8048HL11-01B

10.4cm (4.1 Type) WVGA

## PRELIMINARY SPECIFICATIONS

(7h edition)



#### INTRODUCTION

#### WARRANTY

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- 1) Unauthorized or improper repair, maintenance and modification
- 2) Operation or usage outside of specifications and instructions or warnings given by NEC
- 3) Any other causes attributable to customers

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#### HANDLING OF DOUBTFUL POINTS

Any question arising out of, or in connection with, this SPECIFICATION or any matter not stipulated herein will be settled each time upon consultation between both parties.

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#### 1. OUTLINE

#### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL8048HL11-01B is composed of the low temperature poly silicon thin film transistor liquid crystal display (LTPS TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array, touch panel (T/P) and a backlight.

The LTPS TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a controller, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

#### 1.2 APPLICATION

• PDAs

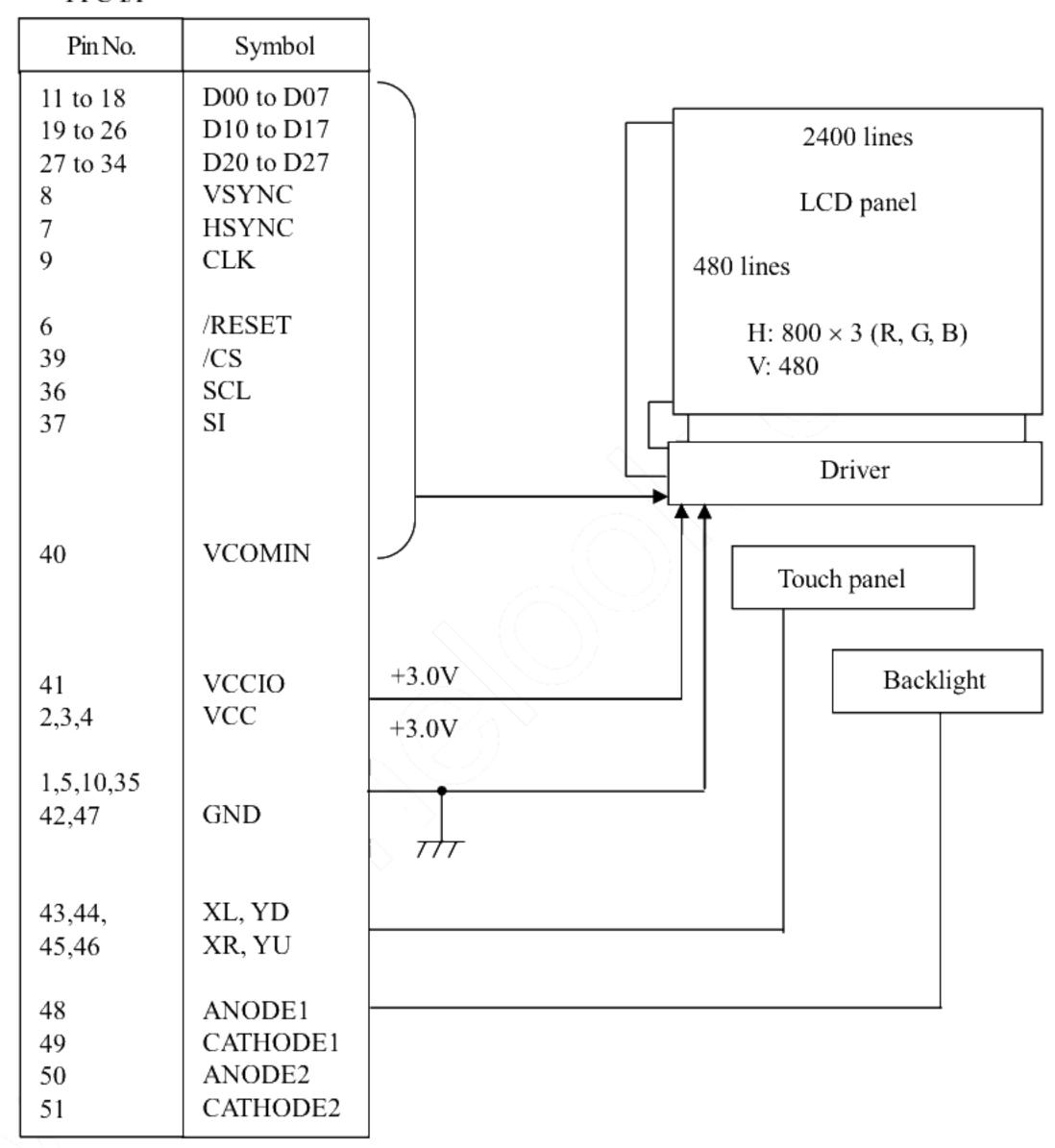
#### 1.3 FEATURES

- Transmissive type
- Backlight and touch panel attached
- Including LCD controller and power supply
- 8-bit digital RGB signals
- Compliance with the European RoHS directive(2002/95/EC)

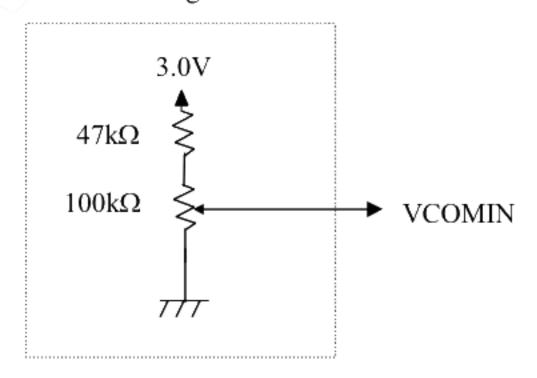
### 2. GENERAL SPECIFICATIONS

| Display area                   | 88.80 (H) × 53.28 (V) mm  |  |  |  |  |  |  |
|--------------------------------|---|--|--|--|--|--|--|
| Diagonal size of display       | 10.4cm (4.1 inches)   |  |  |  |  |  |  |
| Drive system                   | LTPS TFT active matrix  |  |  |  |  |  |  |
| Display color                  | 16,777,216 colors   |  |  |  |  |  |  |
| Pixel                          | 800 (H) × 480 (V) pixels  |  |  |  |  |  |  |
| Pixel arrangement              | RGB (Red dot, Green dot, Blue dot) vertical stripe  |  |  |  |  |  |  |
| Dot pitch                      | 0.037 (H) × 0.111 (V) mm  |  |  |  |  |  |  |
| Pixel pitch                    | 0.111 (H) × 0.111 (V) mm  |  |  |  |  |  |  |
| Module size                    | 99.6 (H) × 69.5 (V) × 5.0 (D) mm (typ.)   |  |  |  |  |  |  |
| Weight                         | 70g (typ.)  |  |  |  |  |  |  |
| Touch panel surface            | Clear   |  |  |  |  |  |  |
| Touch panel<br>pencil-hardness | 3 H (min.) [by JIS K5400]   |  |  |  |  |  |  |
| Designed viewing direction     | <ul> <li>Viewing direction without image reversal: lower side (6 o'clock)</li> <li>Viewing direction with contrast peak: up side (12 o'clock)</li> </ul>  |  |  |  |  |  |  |
| Luminance                      | At IL= 14mA, With Touch panel 350cd/m <sup>2</sup> (typ.)   |  |  |  |  |  |  |
| Contrast ratio                 | At IL= 14mA, with Touch panel 400:1 (typ.)  |  |  |  |  |  |  |
| Response time                  |   |  |  |  |  |  |  |
| Signal system                  | 8-bit digital signals for data of RGB colors, Dot clock (CLK), Horizontal synchronous signal (HSYNC), Vertical synchronous signal (VSYNC) Serial interface (SPI correspondence ) (/CS, SCL, SI) |  |  |  |  |  |  |
| Supply voltage                 | VCCIO: 3.0V (typ.) VCC: 3.0V (typ.)   |  |  |  |  |  |  |
| Power consumption              | LCD panel + Driver: 165mW (typ.) Backlight: 604mW (typ., at IL= 14mA)   |  |  |  |  |  |  |

FPC I/F



### Reference design of COM circuit



### 4. DETAILED SPECIFICATIONS

### 4.1 MECHANICAL SPECIFICATIONS

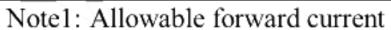
| Parameter    | Specification   | Unit  |    |
|--------------|---|-------|----|
| Module size  | $99.6 \pm 0.3 \text{ (W)} \times 69.5 \pm 0.3 \text{ (H)} \times 5.0 \pm 0.2 \text{ (D)}$<br>Note l | Note2 | mm |
| Display area | 88.80 (H) × 53.28 (V)   | Note2 | mm |
| Weight       | 70 (typ.), 73 (max.)  | - 4   | g  |

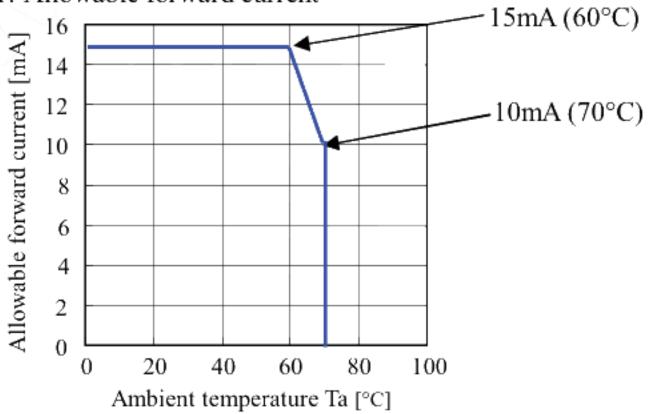
Note1: Excluding FPC

Note2: See "12. OUTLINE DRAWINGS".

### 4.2 ABSOLUTE MAXIMUM RATINGS

|                     | Parameter             | Symbol                                 | Rating              | Unit | Remarks                                       |
|---------------------|-----------------------|--|---------------------|------|---|
| Supply volt         | age (DC/DC)           | VCC                                    | -0.3 to + 3.7       | V    | Ta= 25°C                                      |
| Supply volt         | age (Logic)           | VCCIO                                  | -0.3 to + 6.0       | V    | Ta= 25°C                                      |
| Logic input         | voltage               | VI                                     | -0.3 to VCCIO + 0.3 | > V  | Logic signals                                 |
|                     | Reverse voltage       | VR                                     | ≤ 35                | V    |   |
|                     | Power dissipation     | PD                                     | 714                 | mW   | Ta= 25°C                                      |
| Backlight           | Forward current       | IL                                     | Note1               | mA   |   |
|                     | Pulse forward current | IFP                                    | 100                 | mA   | Pulse width $\leq 10$ ms,<br>Duty $\leq 1/10$ |
| Storage temperature |                       | Tst                                    | -30 to +80          | °C   | -   |
| Operating t         | emperature            | Тор                                    | -20 to +70          |      | Product surface Note2                         |
|                     |                       |  | ≤ 95                |      | Ta≤ 40°C                                      |
| Relative hu         | midity                | \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\ | ≤ 85                | 0/   | 40°C <ta≤ 50°c<="" td=""></ta≤>               |
| Note3               |                       | RH                                     | ≤ 55                | %    | 50°C <ta≤ 60°c<="" td=""></ta≤>               |
|                     |                       |  | ≤ 36                |      | 60°C <ta≤ 70°c<="" td=""></ta≤>               |
| Absolute hu         | umidity Note3         | АН                                     | ≤ 70<br>Note4       | g/m³ | Ta> 70°C                                      |
| Storage alti        | tude                  |  | ≤ 13,600            | m    | -30°C ≤ Ta ≤ 80°C                             |
| Operating a         | ltitude               |  | ≤ 4,850             | m    | -20°C ≤ Ta ≤ 70°C                             |





Note2: Measured at display area

Note3: No condensation

Note4: Water amount at Ta= 70°C and RH= 36%

### 4.3 ELECTRICAL CHARACTERISTICS

### (1) Logic/ LCD driving

 $(Ta=25^{\circ}C)$ 

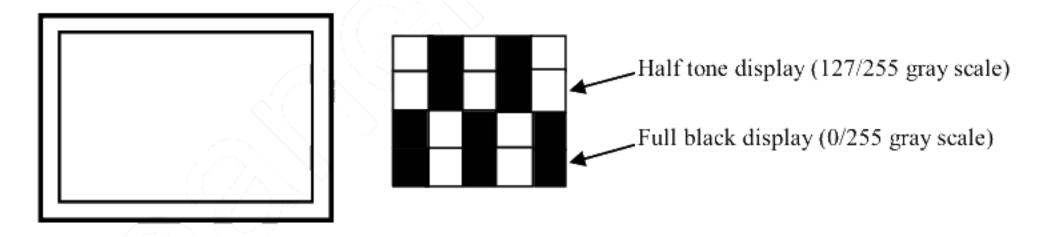
| Parameter                | Symbol | min.     | typ. | max.     | Unit       | Remarks                             |  |
|--------------------------|--------|----------|------|----------|------------|-------------------------------------|--|
| Supply voltage (DC/DC)   | VCC    | 2.85     | 3.0  | 3.15     | V          | -                                   |  |
| Supply voltage (Logic)   | VCCIO  | 1.7      | 3.0  | 3.3      | V          | <u> </u>                            |  |
| Logic input high voltage | VIH    | 0.8VCCIO | -    | VCCIO    | V          | Logio cimal                         |  |
| Logic input low voltage  | VIL    | 0        | -    | 0.2VCCIO | V          | Logic signal                        |  |
| VCOM input voltage       | VCOMIN | -        | 0.3  | -        | <b>v</b> / | at VCC= 3.0V Note1                  |  |
| VCC supply current       | ICC    | -        | 55   | 70       | mA         | at VCC= 3.0V Note2                  |  |
| VCCIO supply current     | ICCIO  | -        | 0.06 | 0.5      | mA         | at VCCIO= 3.0V Note2                |  |
| VCC standby current      | ICCs   | -        | 1.0  | 2.0      | mA         | Standby mode<br>at VCC=3.0 Note3    |  |
| VCCIO standby current    | ISBIO  | -        | 0.06 | 0.1      | mA         | Standby mode<br>at VCCIO=3.0 Norte3 |  |

Note1: The optimum value for VCOMIN is in the range of 0.1 V to 1.0 V.

Note2: CLK= 23.8MHz, HSYNC= 29.3kHz, VSYNC= 60Hz,

Checkered flag pattern (by EIAJ ED-2522)

Recommended adjustment display for VCOMIN



Note3:CLK,control signals: inactive

### (2) Backlight

 $(Ta=25^{\circ}C)$ 

|                 |        |      |      |      |      | (1a 25 C)   |
|-----------------|--------|------|------|------|------|-------------|
| Parameter       | Symbol | min. | typ. | max. | Unit | Remarks     |
| Forward Current | IL1,2  | -    | 14   | 15   | mA   | -           |
| Forward Voltage | VL1,2  | -    | 21.6 | 23.8 | V    | at IL= 14mA |

### (3) Touch panel

 $(Ta=25^{\circ}C)$ 

| Parameter                    | Symbol | min.      | Тур. | max.       | Unit    | Remarks   |
|------------------------------|--------|-----------|------|------------|---------|---|
| Touch panel input voltage    | Vtp    | -         | -    | 5.5        | V       | -   |
| Resistor between pins(XL-XR) | Rx     | 380       | -    | 1160       | Ω       | -   |
| Resistor between pins(YU-YD) | Ry     | 70        | -    | 260        | Ω       | -   |
| Line linearity (X direction) | Xlin   | -         | -    | 1.5        | %       | Note1   |
| Line linearity (Y direction) | Ylin   | -         | -    | 1.5        | %       | Note1   |
| Insulation resistance        | Rins   | 20        | -    | -          | МΩ      | at DC 25V   |
| Static Capacitance           | Ctp    | -         | ,    | 100        | nF      |   |
| Chattering                   | Chat   | -         | 1    | 10         | ms      | Note1   |
| Operation starting force     | Ost    | -         | -    | 0.78<br>80 | N<br>gf | Note1   |
| Surface hardness             | Hs     | 3         | -    | -          | Н       | Pencil hardness   |
|                              | Lhp    | 1,000,000 | - <  | Ţ          | times   | Polyacetal stylus pen:R0.8mm<br>Load:2.45N(250gf)           |
| Point hitting life           | Lhr    | 1,000,000 | i    | 1          | times   | Silicon rubber:<br>R8mm, Hardness 60°<br>Load: 2.94N(300gf) |
| Line writing life            | Lwl    | 50,000    |      | <u> </u>   | times   | Polyacetal stylus pen:R0.8mm<br>Load:2.45N(250gf),35mm      |

Note1:Input methods are aFinger or R0.8mm Polyacetal Stylus Pen

Note2:Test condition

Resistance between X and Y axis must be  $2K\Omega$  or less, and the test voltage is 5V DC.

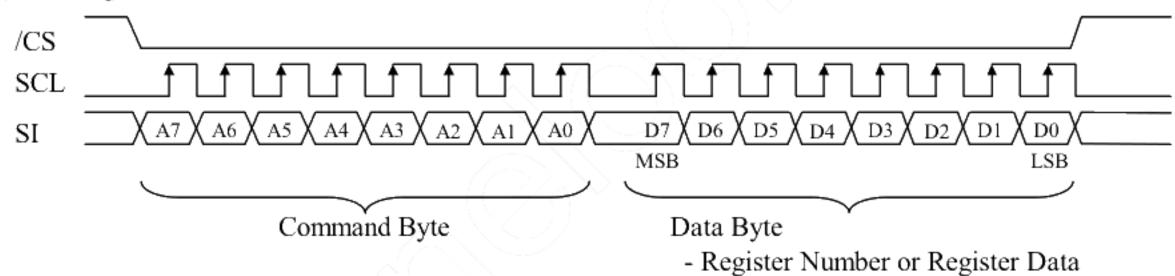
#### 4.4 SETTING OF THE INTERNAL RESISTER

Initial setting of the internal Resister is undefined data. So the Resister Data must be written in the Resister, after initialization by the /RESET pin. The Resister Data can be written from serial interface pins (/CS, SCL and SI). This serial interface supports SPI. The setting method is as follows.

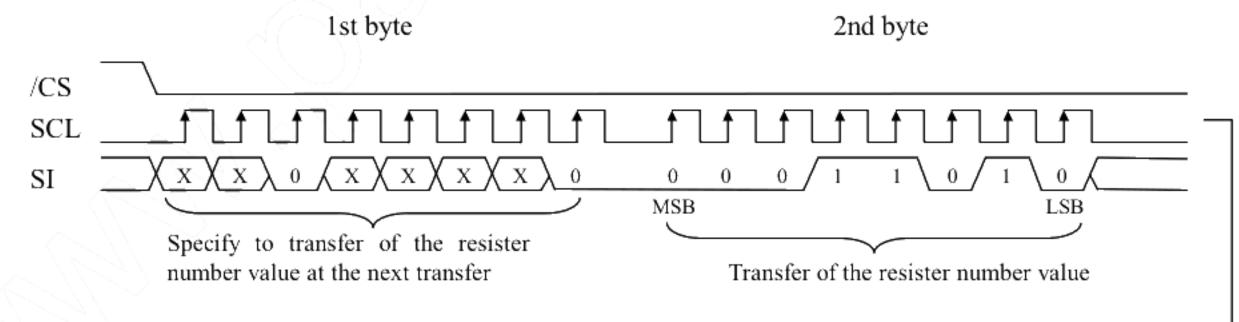
### (1) Command Byte Function

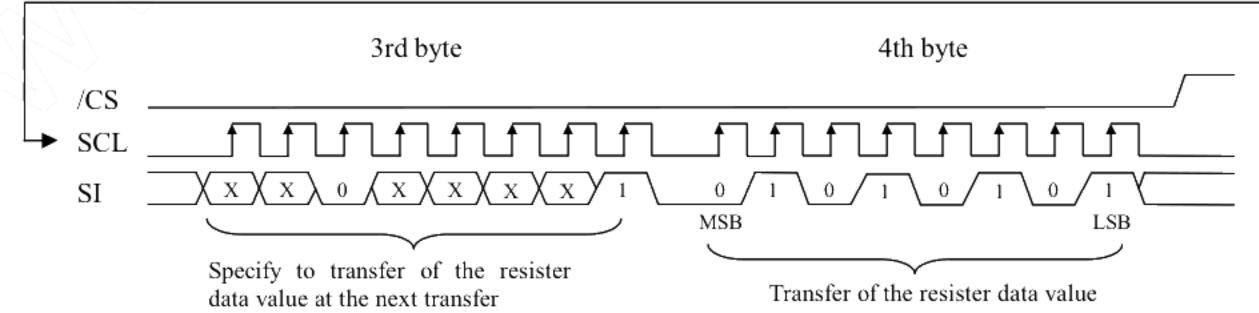
| Bits | Functions              | Discription                                      |
|------|------------------------|--|
| A7   | _                      | -  |
| A6   | -                      | <b>-</b> _/(/                                    |
| A5   | Read / Write           | 0:Write 1:Read                                   |
| A4   | -                      | <u>-</u>   |
| A3   | -                      | <u> </u>   |
| A2   | -                      | - <i>(~</i> \\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ |
| Al   | -                      | - (( ))  |
| A0   | Register Number / Data | 0:Register Number 1:Register Data                |

### (2) Timing chart



### Ex) When data 55h is written to Register R26 (R1Ah)





Note1: During 32-bit transfer of the Resister Data, /CS pin (Pin No.39) must be maintained active.

Note2: "X" is set in accordance with the usage conditions.

### Command sequence

### ① Power On(At VCC= $(3.0\pm0.15V)$ )

| Sequence | Register<br>Number | Data          | Comment             | Sequence | Register<br>Number | Data        | Comment   |
|----------|--------------------|---------------|---------------------|----------|--------------------|-------------|-----------|
| 1        | Power On           |               |                     | 46       | R83                | 42h         | -         |
| 2        | 1ms min. wai       | t.            |                     | 47       | R84                | 42h         | -         |
| 3        | Reset by the       | RESET pin(P   | IN No.6)            | 48       | R85                | 41h         |           |
| 4        | 1ms min. wai       | t after /RESE | Γ↑                  | 49       | R86                | 14h         |           |
| 5        | R3                 | 01h           | -                   | 50       | R89                | 88h         | (2-2-)    |
| 6        | R0                 | 00h           | -                   | 51       | R90                | 01h         |           |
| 7        | R1                 | 01h           | -                   | 52       | R91                | 00h         | ( \ \ \ - |
| 8        | R4                 | 00h           | -                   | 53       | R92                | 02h         |           |
| 9        | R5                 | 14h           | -                   | 54       | R93                | 0Ch         | -         |
| 10       | R6                 | 24h           | -                   | 55       | R94                | 1Ch         | // -      |
| 11       | R16                | D7h           | -                   | 56       | R95                | 2 <u>7h</u> | -         |
| 12       | R17                | 00h           | -                   | 57       | R98                | 49h         | -         |
| 13       | R18                | 00h           | -                   | 58       | R99                | 27h         | -         |
| 14       | R19                | 55h           | -                   | 59       | R102               | 76h         | -         |
| 15       | R20                | 01h           | -                   | 60       | R103               | 27h         | -         |
| 16       | R21                | 70h           | -                   | 61       | R112               | 01h         | -         |
| 17       | R22                | 1Eh           | -                   | 62       | R113               | 0Eh         | -         |
| 18       | R23                | 25h           | - , /               | 63       | R114               | 02h         | -         |
| 19       | R24                | 25h           | - \                 | 64       | R115               | 0Ch         | -         |
| 20       | R25                | 02h           | -                   | 65       | R118               | 0Ch         | -         |
| 21       | R26                | 02h           |                     | 66       | R121               | 20h         | -         |
| 22       | R27                | A0h           | <u> </u>            | 67       | R130               | 00h         | -         |
| 23       | R32                | 2Fh           |                     | 68       | R131               | 00h         | -         |
| 24       | R33                | 0Fh           |                     | 69       | R132               | FCh         | -         |
| 25       | R34                | 0Fh           | - // <del>-</del> / | 70       | R134               | 00h         | -         |
| 26       | R35                | 0Fh           | / <u> </u>          | 71       | R136               | 00h         | -         |
| 27       | R36                | 0Fh           |                     | 72       | R138               | 00h         | -         |
| 28       | R37                | 0Fh           | -                   | 73       | R139               | 00h         | -         |
| 29       | R38                | 0Fh           | -                   | 74       | R140               | 00h         | -         |
| 30       | R39                | 00h           | -                   | 75       | R141               | FCh         | -         |
| 31       | R40                | 02h           | -                   | 76       | R143               | 00h         | -         |
| 32       | R41                | 02h           | _                   | 77       | R145               | 00h         | _         |
| 33       | R42                | 02h           | _                   | 78       | R147               | 00h         | _         |
| 34       | R43                | 0Fh           | _                   | 79       | R148               | 00h         |           |
|          | V                  |               |                     |          |                    |             | -         |
| 35       | R44                | 0Fh           | -                   | 80       | R149               | 00h         | -         |
| 36       | R45                | 0Fh           | -                   | 81       | R150               | FCh         | -         |
| 37       | R46                | 0Fh           | <del>-</del>        | 82       | R152               | 00h         | -         |
| 38       | R47                | 0Fh           | -                   | 83       | R154               | 00h         | -         |
| 39       | R48                | 0Fh           | -                   | 84       | R156               | 00h         | -         |
| 40       | R49                | 0Fh           | -                   | 85       | R157               | 00h         | -         |
| 41       | R50                | 00h           | <u>-</u>            | 86       | 20us min. wai      |             |           |
| 42       | R51                | 02h           | -                   | 87       | Data input sta     |             |           |
| 43       | R52                | 02h           | -                   | 88       | R2                 | 00h         |           |
| 44       | R53                | 02h           |                     |          |                    |             |           |
| 45       | R80                | 0Ch           | -                   |          |                    |             |           |

### ②Power Off

| Sequence | Register<br>Number | Data             | Comment |  |  |  |
|----------|--------------------|------------------|---------|--|--|--|
| 1        | R16                | 05h              | -       |  |  |  |
| 2        | 20 us min          | 20 us min. wait. |         |  |  |  |
| 3        | R16                | 01h              | -       |  |  |  |
| 4        | 20 us min. wait.   |                  |         |  |  |  |
| 5        | R16                | 00h              |         |  |  |  |
| 6        | 20 us min.         | 20 us min. wait. |         |  |  |  |
| 7        | R3                 | 01h              | -       |  |  |  |
| 8        | Data Off           |                  |         |  |  |  |
| 9        | Power Off          |                  |         |  |  |  |

### ③Stand-by

| Sequence | Register      | Data | Comment |  |  |
|----------|---------------|------|---------|--|--|
|          | Number        |      |         |  |  |
| 1        | R2            | 01h  | -       |  |  |
| 2        | 40ms min.wait |      |         |  |  |

### 4 Wakeup

| Sequence | Register<br>Number | Data | Comment |
|----------|--------------------|------|---------|
| 1        | R2                 | 00h  | -       |

### ⑤Reverse Mode

| 2110,0100 1,10 |                    |      | \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ |
|----------------|--------------------|------|-----------------------------------|
|                | Register<br>Number | Data | Comment                           |
| Horizontal     | RI                 | 01h  | - 7                               |
|                |                    | 03h  | Reverse                           |
| Vertical       | R121               | 30h  | - S                               |
|                |                    | 10h  | Reverse                           |

Note1: Be sure to perform reset by the /RESET pin (Pin No. 6) every power-on

Note2: Write the Resister Data every power-on, because the data are not stored in the product.

Note3: Due to influence such as static electricity from the outside, data in the register may transform. Data is recommended to be written in the register regularly.

### 4.5 INTERFACE PIN CONNECTIONS

CN1 (FPC)

Adaptable socket: FH23-51S-0.3SHW(06) (Hirose Electric Co., Ltd.(HRS))

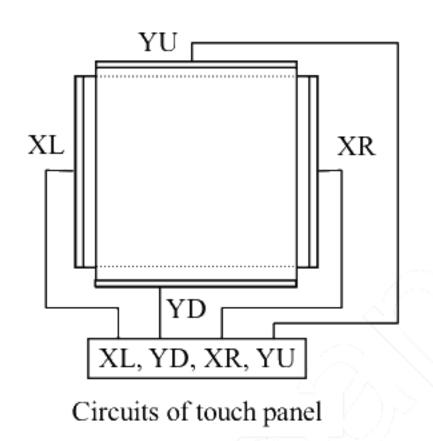
| Pin No. | Symbols | Functions                 |               | Pin No. | Symbols  | Functions                        |
|---------|---------|---------------------------|---------------|---------|----------|----------------------------------|
| 1       | GND     | Ground                    | Note1         | 27      | D20      | Red data (LSB)                   |
| 2       | VCC     |                           |               | 28      | D21      | Red data                         |
| 3       | VCC     | Power supply              |               | 29      | D22      | Red data                         |
| 4       | VCC     |                           |               | 30      | D23      | Red data                         |
| 5       | GND     | Ground                    | Note1         | 31      | D24      | Red data                         |
| 6       | /RESET  | Reset                     |               | 32      | D25      | Red data                         |
| 7       | HSYNC   | Horizontal synchronous    | signal        | 33      | D26      | Red data                         |
| 8       | VSYNC   | Vertical synchronous sign | gnal          | 34      | D27      | Red data (MSB)                   |
| 9       | CLK     | Dot clock                 |               | 35      | GND      | Ground Note1                     |
| 10      | GND     | Ground                    | Note1         | 36      | SCL      | Serial clock                     |
| 11      | D00     | Blue data (LSB)           |               | 37      | SI       | Serial input                     |
| 12      | D01     | Blue data                 |               | 38      | RSVD     | Keep this pin Open.              |
| 13      | D02     | Blue data                 |               | 39      | /CS      | Chip selection                   |
| 14      | D03     | Blue data                 |               | 40      | VCOMIN   | COM high voltage input           |
| 15      | D04     | Blue data                 |               | 41      | VCCIO    | Power supply (Logic)             |
| 16      | D05     | Blue data                 |               | 42      | GND      | Ground Note1                     |
| 17      | D06     | Blue data                 |               | 43      | XL       | Horizontal terminal (Left side)  |
| 18      | D07     | Blue data (MSB)           | $I(2/\alpha$  | 44      | YD       | Vertical terminal (Down side)    |
| 19      | D10     | Green data (LSB)          |               | 45      | XR       | Horizontal terminal (Right side) |
| 20      | Dll     | Green data                |               | 46      | YU       | Vertical terminal (Up side)      |
| 21      | D12     | Green data                | $\rightarrow$ | 47      | GND      | Ground Note1                     |
| 22      | D13     | Green data                | >             | 48      | ANODE1   | LED1 voltage (Anode)             |
| 23      | D14     | Green data                |               | 49      | CATHODE1 | LED1 voltage (Cathode)           |
| 24      | D15     | Green data                |               | 50      | ANODE2   | LED2 voltage (Anode)             |
| 25      | D16     | Green data                |               | 51      | CATHODE2 | LED2 voltage (Cathode)           |
| 26      | D17 (   | Green data (MSB)          |               |         |          |                                  |

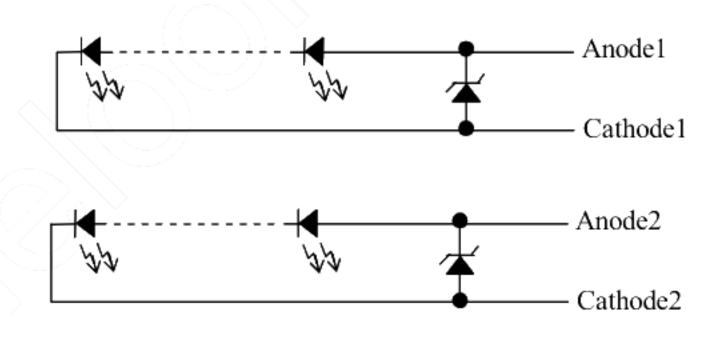
Note1: All GND terminals should be used without any non-connected lines.

Note2: Do not fold the FPC. When folding the FPC, pattern disconnection may occur. In case of bending FPC, the minimum curvature (R) must be more than 1.0 mm.

### Description of terminals

| Terminals        | Description   |
|------------------|---|
|                  | When /RESET is L, an internal reset is performed.                                 |
| /RESET           | The reset operation is executed at the /RESET signal level.                       |
|                  | Be sure to perform reset via this pin at power application.                       |
| I <sub>/CS</sub> | This pin is used for chip select signals. When /CS= L, the chip is active and can |
| 703              | perform data I/O operations including command and data I/O.                       |
| SCL              | This pin is clock input of serial interface.                                      |
| SI               | This pin is data input of serial interface.                                       |
|                  | This pin is the Common input voltage. The voltage needs to be adjusted.           |
| VCOMIN           | The details are explained the above.  |
|                  | See "3 BLOCK DIAGRAM – Reference design of COM circuit".                          |
| YU,XR,YD,XL      | Refer to the below "Circuits of touch panel".                                     |
| ANODE1,2         | Defends the helesy "Cinewite of healtlight"                                       |
| CATHODE1,2       | Refer to the below "Circuits of backlight".                                       |





Circuits of backlight

### 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scales. Also the relation between display colors and input data signals is as the following table.

| Display o       | colors             |    |         |    |    |    |    |    | Data | asig | nal  | (0: ] | Low | leve     | el, 1    | : Hi     | gh 1 | evel) | )  |           |           |    |                     |    |    |
|-----------------|--------------------|----|---------|----|----|----|----|----|------|------|------|-------|-----|----------|----------|----------|------|-------|----|-----------|-----------|----|---------------------|----|----|
| Display         |                    | R7 | R6      | R5 | R4 | R3 | R2 | Rl | R0   | G7   | 7 G6 | G5    | G4  | G3       | G2       | Gl       | G0   | В7    | В6 | B5        | B4        | В3 | B2                  | Bl | B0 |
|                 | Black              | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 | Blue               | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 1     | 1  | 1         | 1         | 1  | $\langle 1 \rangle$ | 1  | 1  |
| ors             | Red                | 1  | 1       | 1  | 1  | 1  | 1  | 1  | 1    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| [03             | Magenta            | 1  | 1       | 1  | 1  | 1  | 1  | 1  | 1    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 1     | 1  | 1         | 1         | 1  | 1                   | 1  | l  |
| Basic colors    | Green              | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 1    | 1    | 1     | 1   | 1        | 1        | 1        | 1    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| Ba              | Cyan               | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | l    | 1    | 1     | 1   | 1        | 1        | 1        | 1    | 1     | 1  | (1        | 1         | 1  | $^{\prime}1$        | 1  | l  |
|                 | Yellow             | 1  | 1       | 1  | 1  | 1  | 1  | 1  | 1    | l    | 1    | 1     | 1   | 1        | 1        | 1        | 1    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 | White              | 1  | 1       | 1  | 1  | 1  | 1  | l  | 1    | 1    | 1    | 1     | 1   | 1        | 1        | 1        | l    | 1     | 1  | <u> 1</u> | <u>-1</u> | l  | 1                   | l  | l  |
|                 | Black              | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| e               |                    | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 1    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| scale           | dark               | 0  | 0       | 0  | 0  | 0  | 0  | 1  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| ay s            | <b>↑</b>           |    |         |    | 2  |    |    |    |      |      |      |       | ,   | :        |          |          |      | 2     |    |           |           | :  |                     |    |    |
| Red gray        | ↓ ↓                |    |         |    |    | :  |    |    |      |      |      |       | -7  |          |          |          |      |       |    |           |           | :  |                     |    |    |
| Rec             | bright             | 1  | 1       | 1  | 1  | l  | l  | 0  | 1    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 |                    | 1  | 1       | 1  | 1  | l  | l  | l  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 | Red                | 1  | 1       | 1  | 1  | 1  | 1  | 1  | _1_  | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 | Black              | 0  | 0       | 0  | 0  | 0  | 0  |    | 0    |      | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| scale           |                    | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 1    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| sc.             | dark               | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 1        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| Green gray      | <b>↑</b>           |    |         |    |    |    |    |    |      |      |      |       |     | :        |          |          |      |       |    |           |           | :  |                     |    |    |
| gi ua           | <b>↓</b>           |    | _       | _  |    | :  | 90 |    |      |      |      |       |     | :        |          | _        | _    |       | _  | _         | _         | :  | _                   | _  | _  |
| Эre             | bright             | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | l    | 1    | 1     | 1   | 1        | 1        | 0        | l    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 |                    | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | I    | 1    | 1     | 1   | 1        | 1        | 1        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 | Green              | 0  | 0       | 0  | 0  | 0  | 0  | _0 | 0    | 1    | 1    | 1     | 1   | <u> </u> | <u> </u> | <u>l</u> | I    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
|                 | Black              | 0  | 0       | -0 | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | 0  |
| e e             |                    | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 0  | l  |
| SCS             | dark<br>•          | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 0     | 0  | 0         | 0         | 0  | 0                   | 1  | 0  |
| Blue gray scale |                    |    |         |    |    |    |    |    |      |      |      |       | ,   | :        |          |          |      |       |    |           |           | :  |                     |    |    |
| ອ<br>ໝ          | │ . <del>*</del> . | ,  | $\circ$ | _  |    |    |    |    |      |      |      |       |     |          |          |          |      | ,     | ,  | ,         |           | :  | ,                   |    | ,  |
| Blu             | bright             | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    |       | 1  | 1         | 1         | 1  | 1                   | 0  | 1  |
|                 | Dlus               | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 1     | 1  | 1         | 1         | 1  | 1                   | 1  | 0  |
|                 | Blue               | 0  | 0       | 0  | 0  | 0  | 0  | 0  | 0    | 0    | 0    | 0     | 0   | 0        | 0        | 0        | 0    | 1     | 1  | 1         | 1         | 1  | 1                   | I  | I  |

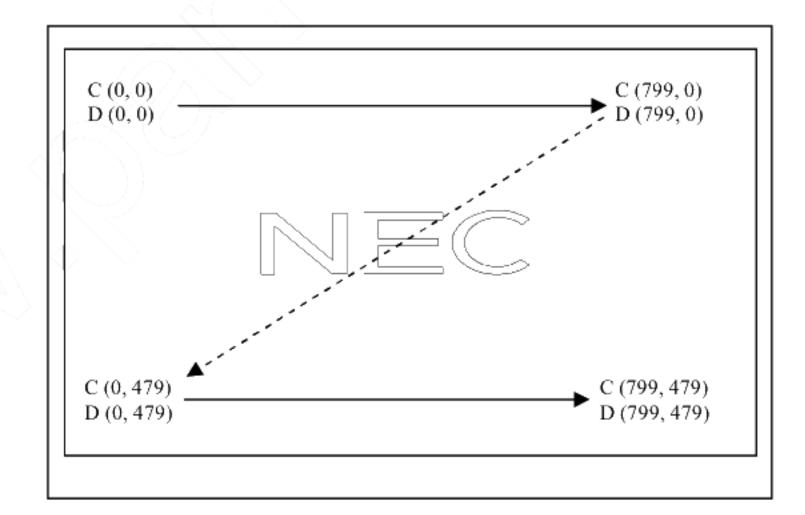
### 4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See figure of "4.8 SCANNING DIRECTIONS".).

| C (0, 0)   | C (1,      | 0)    |            |                 |                    |             |
|------------|------------|-------|------------|-----------------|--------------------|-------------|
| R G I      | B R G      | В     |            |                 |                    |             |
|            | 1          |       |            |                 | _6                 |             |
| C(0, 0)    | C( 1, 0)   | •••   | C( X, 0)   | • • •           | C(798, 0)          | C(799, 0)   |
| C( 0, 1)   | C( 1, 1)   | •••   | C( X, 1)   | • • •           | C(798, 1)          | C(799, 1)   |
| •          | •          | •     | •          | •               | $\Gamma ((\cdot))$ | •           |
|            |            | •••   | :          | •••             | P\\ <b>*</b> //    | <b>::</b>   |
| C( 0, Y)   | C( 1, Y)   | •••   | C( X, Y)   | •••             | C(798, Y)          | C(799, Y)   |
| •          | •          | •     | •          | •               | •                  | •           |
| •          | •          | • • • |            | //•••           | •                  | •           |
| <u> </u>   | •          | •     | •          | •               | •                  | •           |
| C( 0, 478) | C( 1, 478) | •••   | C( X, 478) | •••             | C(798, 478)        | C(799, 478) |
| C( 0, 479) | C( 1, 479) | •••   | C( X, 479) | <i>))</i> • • • | C(798, 479)        | C(799, 479) |

### 4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.



Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

D (X, Y): The data number of input signal for LCD panel

### 4.9 INPUT SIGNAL TIMINGS

### 4.9.1 RGB interface (Ta= 25°C, VCCIO= 3.0V)

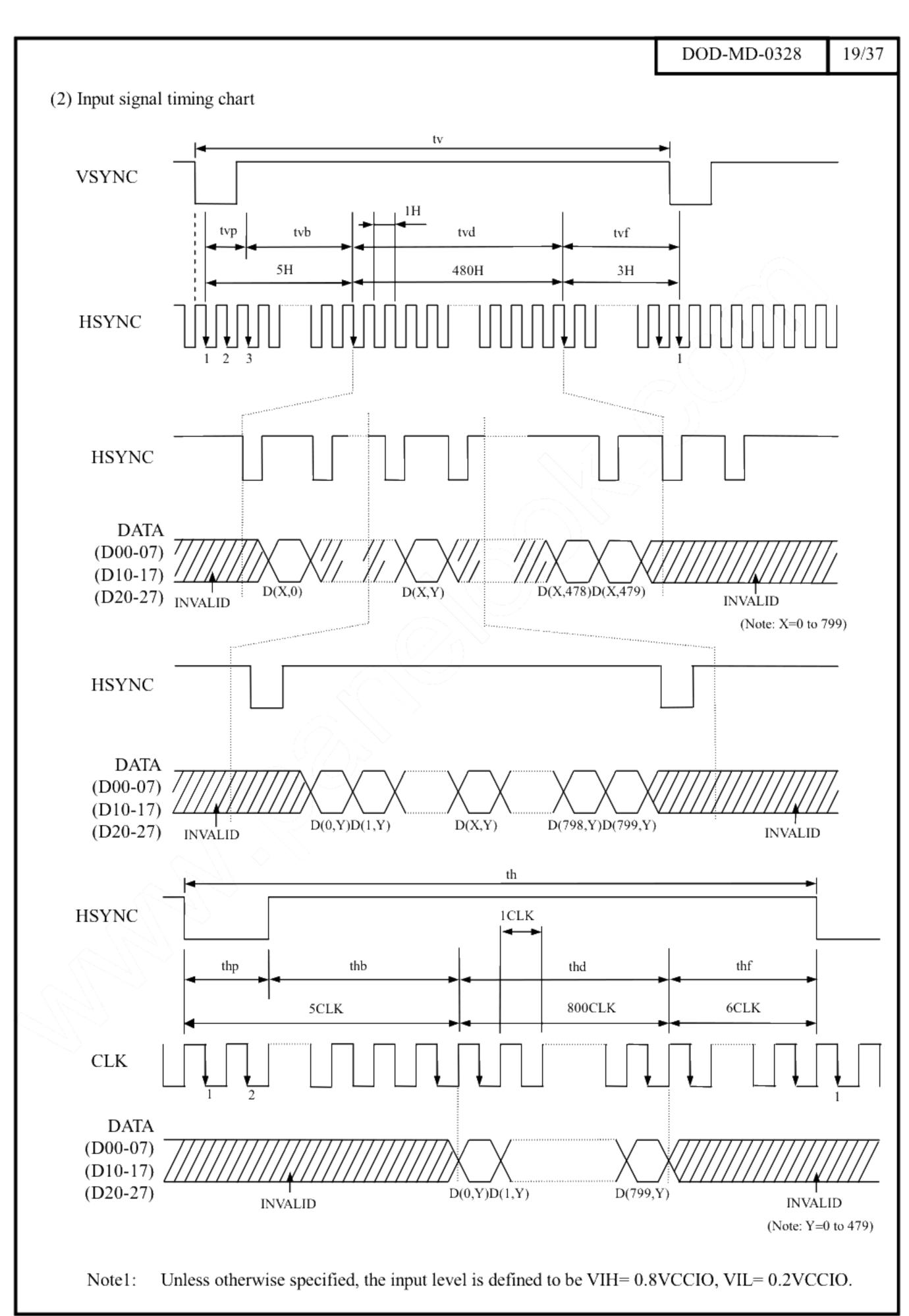
### (1) Timing characteristics

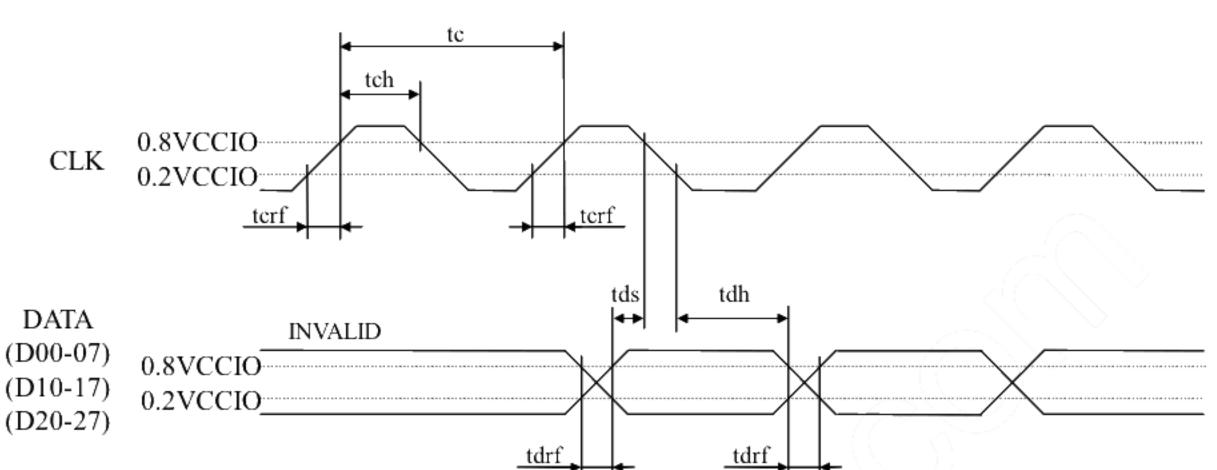
|                      | Parameter       |             | Symbol | min. | typ.  | max. | Unit | Remarks                               |  |
|----------------------|-----------------|-------------|--------|------|-------|------|------|---------------------------------------|--|
|                      | Frequency       |             | 1/tc   | 21.8 | 23.8  | 25.7 | MHz  | 42ns (typ.)                           |  |
| CLK                  | Duty            |             | ted    | 0.4  | 0.5   | 0.6  | - /  |                                       |  |
|                      | Rise time, Fall | time        | terf   | -    | -     | 2    | ns   |                                       |  |
| DATA                 | CLK-DATA        | Setup time  | tds    | 13   | -     | -    | ns   | \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ |  |
| (D00-05)<br>(D10-15) | CLK-DAIA        | Hold time   | tdh    | 13   | -     | -    | ns   | -                                     |  |
| (D20-25)             | Rise time, Fall | time        | tdrf   | -    | -     | 2    | ns   |                                       |  |
|                      | Conta           |             | , I.   | 31.6 | 34.1  | 37.2 | μs   | 29.3kHz (typ.)                        |  |
|                      | Cycle           |             | th     |      | 811   |      | CLK  |                                       |  |
|                      | Display period  |             | thd    |      | 800   | . 0  | CLK  |                                       |  |
|                      | Front-porch     |             | thf    | /-   | 6     | /    | CLK  |                                       |  |
| HSYNC                | Pulse width     |             | thp    |      | 1     |      | CLK  |                                       |  |
|                      | Back-porch      |             | thb    | 4    |       |      | CLK  | -                                     |  |
|                      | CLK-            | Setup time  | ths    | 13   | -     | -    | ns   |                                       |  |
|                      | HSYNC           | Hold time   | thh    | 13   | -     | -    | ns   |                                       |  |
|                      | Rise time, Fall | time        | thrf   | -    | -     | 2    | ns   |                                       |  |
|                      | Cyrola          |             | ((//)) | 15.4 | 16.63 | 18.2 | ms   | 60Hz (typ.)                           |  |
|                      | Cycle           |             | tv     |      | 488   |      | Н    |                                       |  |
|                      | Display period  |             | tvd    |      | 480   |      | Н    |                                       |  |
| VSYNC                | Front-porch     | Front-porch |        |      | 3     |      | Н    |                                       |  |
|                      | Pulse width     | V//)/2      | tvp    |      | 1     |      | Н    | _                                     |  |
|                      | Back-porch      |             | tvb    |      | 4     |      | Н    |                                       |  |
|                      | Rise time, Fall | time        | tvrf   | -    | -     | 2    | ns   |                                       |  |

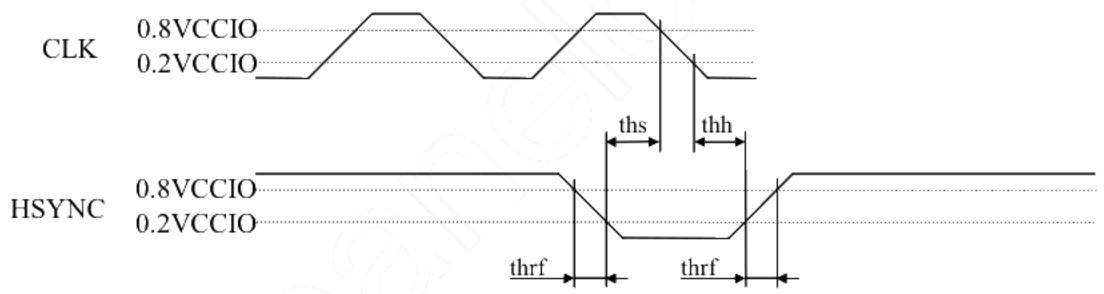
Note1: Definition of parameters is as follows.

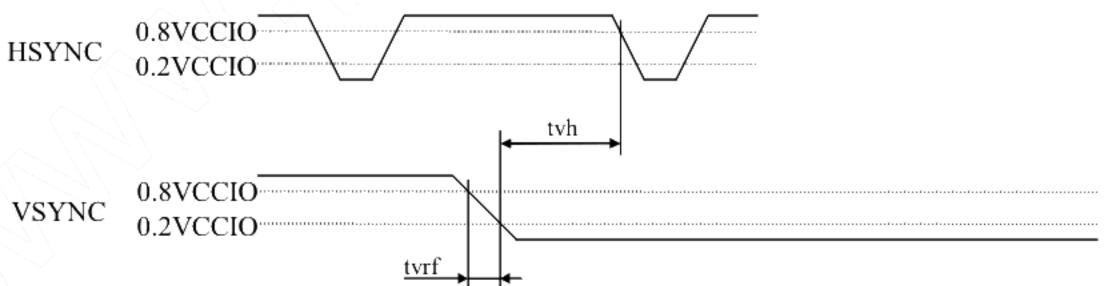
tc= 1CLK, tcd= tch/tc, th= 1H

Note2: All parameters should be kept within the specified range.









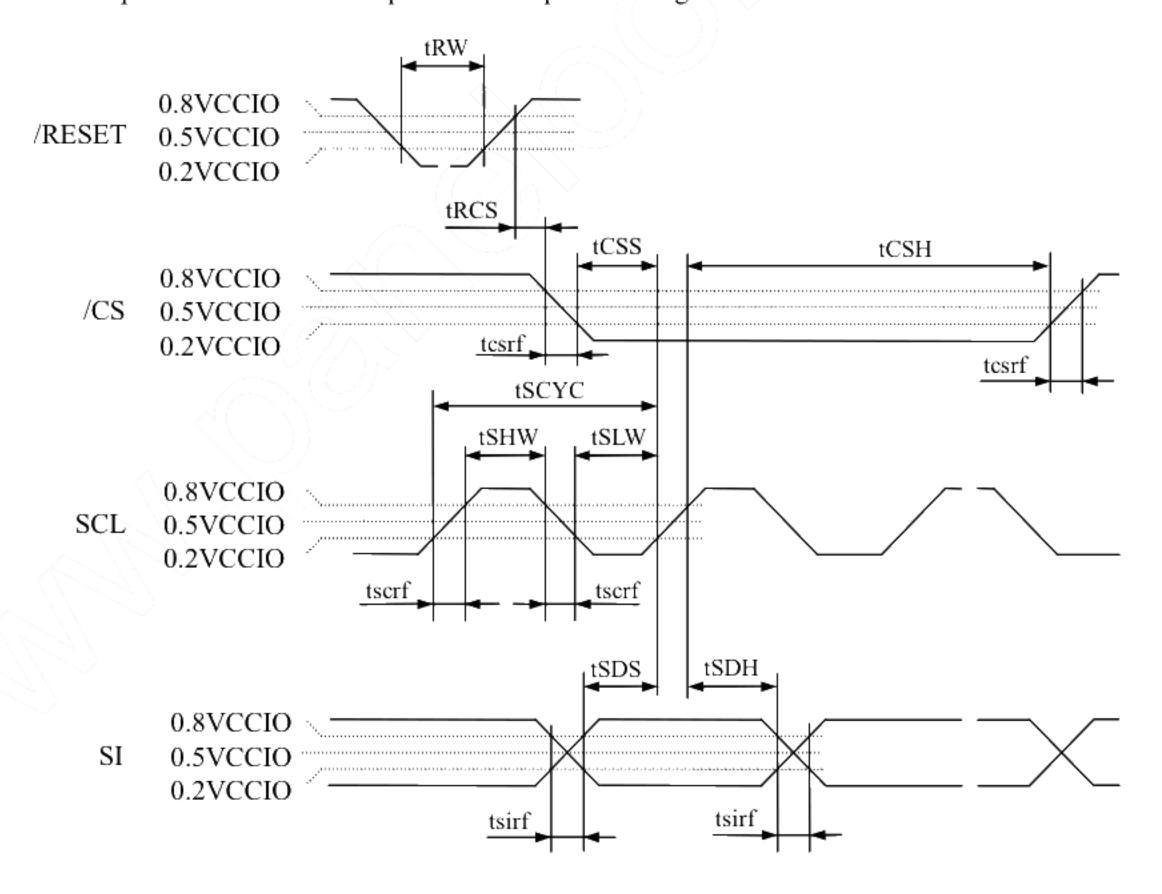
Note1: Unless otherwise specified, the input level is defined to be VIH= 0.8VCCIO, VIL= 0.2VCCIO.

### 4.9.2 Serial interface (Ta= 25°C, VCCIO= 3.0V)

### (1) Timing characteristics

| Parameter                  | Symbol | Condition      | min. | typ.         | max. | Unit | Remarks |
|----------------------------|--------|----------------|------|--------------|------|------|---------|
| Serial clock cycle         | tSCYC  | SCL            | 100  | -            | -    | ns   | -       |
| SCL high level pulse width | tSHW   | SCL            | 50   | -            | -    | ns   | -       |
| SCL low level pulse width  | tSLW   | SCL            | 50   | -            | -    | ns   | -       |
| /CS rise time, fall time   | tesrf  | /CS            | -    | -            | 2    | ns   | -       |
| SCL rise time, fall time   | tscrf  | SCL            | -    | -            | 2    | ns   | > -     |
| SI rise time, fall time    | tsirf  | SI             | -    | -            | 2    | ns   | -       |
| /CS setup time             | tCSS   | /CS            | 50   | -            |      | ns   | -       |
| /CS hold time              | tCSH   | /CS            | 50   | <b>-</b> /=> |      | ns   | -       |
| Data setup time            | tSDS   | SI             | 50   | (-(          | A-   | ns   | -       |
| Data hold time             | tSDH   | SI             | 50   | -//          | Z -  | ns   | -       |
| Reset pulse width          | tRW    | /RESET         | 10   | 70           | -    | μs   | -       |
| /RESET↑ to /CS time        | tRCS   | /RESET↑ to /CS | 10   | <u>-</u>     | -    | μs   | -       |

Note1: All parameters should be kept within the specified range.



Note2: Unless otherwise specified, the input level is defined to be VIH= 0.8VCCIO, VIL= 0.2VCCIO.

### 4.10 OPTICAL CHARACTERISTICS

(Note1, Note2)

| Parameter               | Condition   | Symbol | min. | typ. | max.                                   | Unit              | Remarks |
|-------------------------|---|--------|------|------|--|-------------------|---------|
| Luminance               | White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$       | L      | 220  | 350  | -                                      | cd/m <sup>2</sup> | -       |
| Contrast ratio          | White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$ | CR     | 300  | 400  | 1                                      |                   | Note3   |
| Luminance<br>uniformity | White<br>θR= 0°, θL= 0°, θU= 0°, θD= 0°<br>Maximum luminance: 100%  | LU     | 70   | 85   | \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\ | %                 | Note4   |

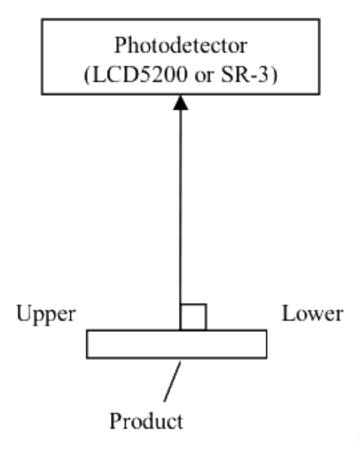
### Reference data

(Note1, Note2)

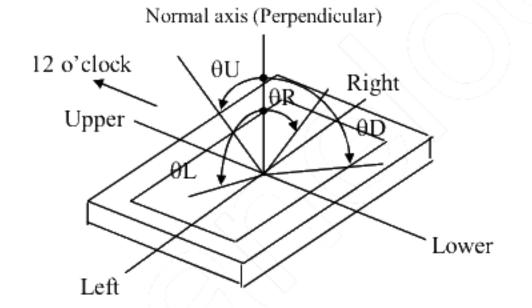
| Parar      | neter                            | Condit   | ion        | Symbol         | Min. | typ. | max. | Unit | Remarks |
|------------|----------------------------------|--|------------|----------------|------|------|------|------|---------|
| Chromatic  | Chromaticity White               |  | Wx         | 0.29           | 0.34 | 0.39 | -    |      |         |
| coordinate | s                                | ***************************************        | C          | Wy             | 0.29 | 0.34 | 0.39 | -    | Note5   |
| Color gam  | ut                               | θR= 0°, θL= 0°, θU<br>at center, against N     | c /        | 60             | > 70 | -    | %    |      |         |
| Daenonea t | Response time White to black 90% |  | 90%→ 10%   | Ton            | 7    | 8    | 16   | me   | Note6   |
| Response   | inne                             | Black to white                                 | 10%→ 90%   | Toff           | -    | 17   | 34   | ms   | Note7   |
|            | Right                            | θU= 0°, θD= 0                                  | 0°, CR≥ 10 | θR             | -    | 80   | -    | 0    |         |
| Viewing    | Left                             | θU= 0°, θD= 0°, CR≥ 10                         |            | $_{	heta_{L}}$ | -    | 80   | -    | 0    |         |
| angle      | Up                               | θR= 0°, θL= 0°, CR≥ 10                         |            | θU             | -    | 60   | -    | 0    | -       |
|            | Down                             | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}$ | )°, CR≥ 10 | θD             | -    | 80   | -    | 0    |         |

Note1: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.0V, VCCIO= 3.0V, IL= 14mA, with touch panel



Note2: Definition of viewing angles



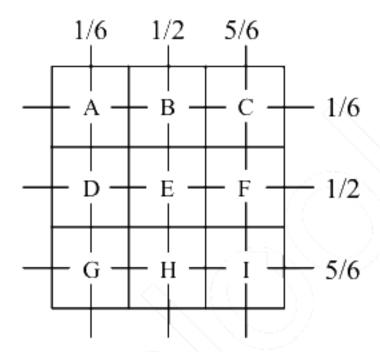
Note3: Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

Note4: Definition of luminance uniformity

Luminance uniformity is calculated by using the following formula.

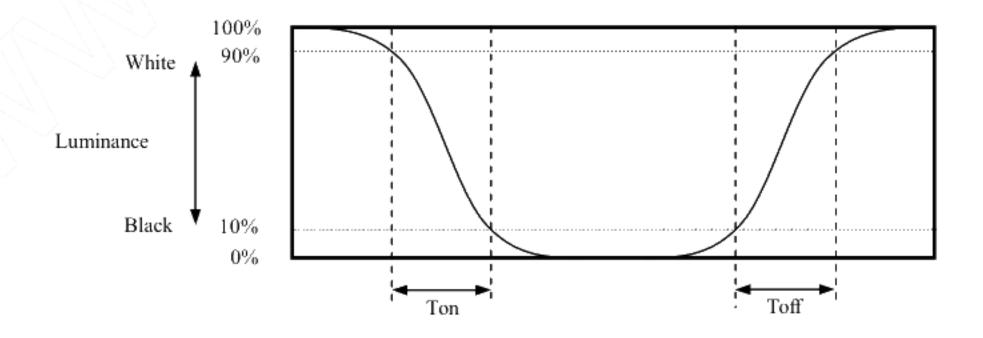
Luminance uniformity (LU) = 
$$\frac{\text{Minimum luminance from A to I}}{\text{Maximum luminance from A to I}} \times 100$$



Note5: The White chromaticity coordinates are deviated by the LED deviation in addition to color filter deviation.

Note6: Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



Note7: Product surface temperature: Top= 25°C

### 5. DEFECT SPECIFICATIONS

a) Inspection conditions are as follows.

Distance: The distance between the inspector's eye and the LCD panel is 20 to 35 cm.

Temperature:  $25 \pm 5$ °C

Viewing angle and illumination:

Display specifications:  $0^{\circ} \le \theta R \le 20^{\circ}, \ 0^{\circ} \le \theta L \le 20^{\circ}, \ 0^{\circ} \le \theta U \le 20^{\circ}, \ 0^{\circ} \le \theta D \le 20^{\circ}$ 

60lx at a LCD surface Backlight On (IL= 8mA)

Appearance specifications:  $0^{\circ} \le \theta R \le 45^{\circ}$ ,  $0^{\circ} \le \theta L \le 45^{\circ}$ ,  $0^{\circ} \le \theta U \le 45^{\circ}$ ,  $0^{\circ} \le \theta D \le 45^{\circ}$ 

800lx at an operation table

b) Display specifications

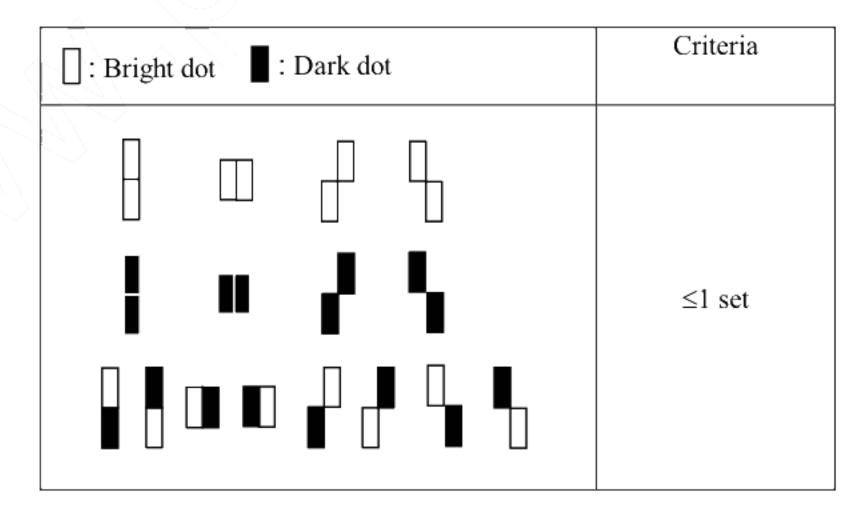
| Defect pattern              | Condition                 | Criteria  |
|-----------------------------|---------------------------|-----------|
| Line defect                 | Not allowed               |           |
|                             | Red + Green + Blue        | ≤ 5 dots  |
| Dright data                 | Green                     | ≤ 2 dots  |
| Bright dots<br>Note1, Note2 | Linked 2 dots Notes       | 4 ≤ 1 set |
| 140101, 140102              | Linked 3 or more dots     | 0 set     |
|                             | Within a circle of \$10mm | ≤ 1 dot   |
| Dark dots                   | Red + Green + Blue        | ≤ 6 dots  |
| Note1, Note3                | Linked 2 dots Notes       | 4 ≤1 set  |
| 140101, 140105              | Linked 3 or more dots     | 0set      |
| Between Bright dots and     | Linked 2 dots Notes       | ≤1 set    |
| Dark dots                   | Linked 2 dots             | T         |
| Total                       | Bright dots + Dark dots   | ≤ 9 dots  |

Note1: Regardless of bright or intermittent bright, 1/3 or more defects of a dot area is counted as the defect dot.

Note2: Bright dots are measured while the display is black.

Note3: Dark dots are measured while the display is illuminated with red, green and blue.

Note4: The pattern of linked 2 dots is as follows.





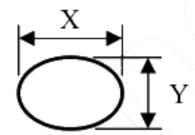


c) Appearance specifications

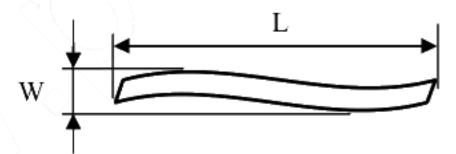
| Defect par                                  | ttern         |                  | Condition          |            | Criteria    |
|---|---------------|------------------|--------------------|------------|-------------|
| Other objects 1                             |               |                  | d < 0.2mm          |            | All allowed |
| (Stains, Dusts, Dent,                       | Bubble,       | 0.2mm            | $1 \le d < 0.4$ mm |            | ≤ 4 points  |
| Foreign materials, D<br>White spot & Fungus | • •           | 0.4 mn           | n≤ d               |            | 0 point     |
| Other of facts 2                            |               | $W \le 0.1$ mm   | L < 0.5n           | nm         | All allowed |
| Other objects 2<br>(Stains & Dusts)         |               | w ≤ 0.1mm        | ≤ 4 points         |            |             |
| (Statils & Dusts)                           | Note2, Note4  | W > 0.1mm        | 0 point            |            |             |
|   | 1,0102, 1,010 | $L \geq 2.5 mm$  |                    | 0 point    |             |
| Tough panal caratah                         |               | $W \leq 0.05 mm$ | All allowed        |            |             |
| Touch panel scratch                         | Note2, Note4  | W > 0.05 mm      | 0 point            |            |             |
|   | Note2, Note4  | L > 2.0mm        |                    |            | 0 point     |
|   |               | $A \leq 2.0 mm$  | B ≤ 2.0mm          |            | All allowed |
|   |               | A > 2.0mm        | B > 0.5mm          | $Z \leq T$ | 0 point     |
|   |               | A > 2.011111     | B ≤ 0.5mm          |            | All allowed |
| Tough panel gloss are                       | vol.          | B > 2.0mm        | A > 0.5mm          | $Z \leq T$ | 0 point     |
| Touch panel glass cra                       | Note3         | B > 2.0111111    | A ≤ 0.5mm          | Z S 1      | All allowed |
|   | Notes         | C ≤ 5.0mm        | D ≤ 1.0mm          | Z ≤ T      | All allowed |
|   |               |                  | <u>D</u> > 1.0mm   | Z > 1      | All allowed |
|   |               | C > 5.0mm        | D ≤ 1.0mm          | $Z \le T$  | All allowed |
|   |               |                  | D > 1.0mm          | Z ≥ I      | 0 point     |

Note1: The shape is like a point.
The definition of "d" is as follows.

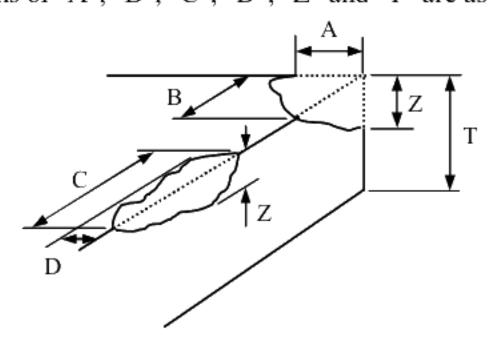
Average diameter (d) mm: d = (X+Y)/2



Note2: The shape is like a point. The definitions of "W" and "L" are as follows.



Note3: The definitions of "A", "B", "C", "D", "Z" and "T" are as follows.



Note4: Inspection area

88.8mm (H)×53.28mm (V) (Active area)

Note5: Clear, unclear Mura and any other bands should be inspected based on NEC's limit samples. Any question arising out from the shipping products will be discussed between both parties

### 6. LUMINANCE LIFETIME (Reference)

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is reference data, and is not guarantee data.

|                          | Condition  | Luminance lifetime Notel | Unit |
|--------------------------|--|--------------------------|------|
| LED elementary substance | 25°C (Ambient temperature of LED)<br>Continuous operation and IL= 14mA | 10,000                   | h    |

Note1: In case the product works under high temperature environment, the lifetime becomes short.

### 7. PRODUCT INSPECTIONS

The following inspections are carried out on products before shipment

- (1) 100% inspection
  - Display
  - Appearance
- (2) Sampling inspection
  - White luminance
  - Contrast ratio
  - Luminance uniformity

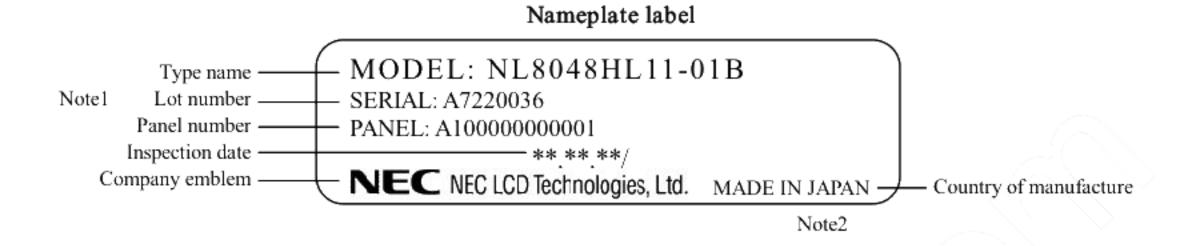
### 8. RELIABILITY TESTS

| Test item                                 | Condition   | Judgement Note l        |
|---|---|-------------------------|
| High temperature and humidity (Operation) | <ul> <li>55 ± 2°C, RH = 85%, 240 hours</li> <li>Display data is black.</li> </ul>   |                         |
| Heat cycle<br>(Operation)                 | <ul> <li>① -20 ± 3°C1 hour</li> <li>70 ± 3°C1 hour</li> <li>② 50 cycles, 4 hours/cycle</li> <li>③ Display data is black.</li> </ul>     |                         |
| Thermal shock (Non operation)             | <ul> <li>30 ± 3°C30 minutes</li> <li>2 100 cycles, 1 hour/cycle</li> <li>Temperature transition time is within 5 minutes.</li> </ul>    |                         |
| Low pressure<br>(Non operation)           | ① 15kPa<br>② -30 ± 3°C24 hours<br>③ 80 ± 3°C24 hours  | No display malfunctions |
| Low pressure<br>(Operation)               | ① 53.3 kPa<br>② -20 ± 3°C24 hours<br>③ 70 ± 3°C24 hours   |                         |
| ESD<br>(Operation)                        | <ul> <li>150pF, 150Ω, ±10kV</li> <li>3 places on a panel surface</li> <li>10 times each places at 1 sec interval</li> </ul>             |                         |
| Dust<br>(Operation)                       | <ul> <li>① Sample dust: No. 15 (by JIS-Z8901)</li> <li>② 15 seconds stir</li> <li>③ 8 times repeat at 1 hour interval</li> </ul>        |                         |
| Vibration<br>(Operation)                  | <ul> <li>① 30 to 100Hz, 19.6m/s²</li> <li>② 30 minutes/cycle</li> <li>③ X, Y, Z direction</li> <li>④ 1 times each directions</li> </ul> | No display malfunctions |
| Mechanical shock (Non operation)          | <ul> <li>3,920m/ s², 2.5ms</li> <li>±X, ±Y, ±Z direction</li> <li>1 times each directions</li> </ul>                                    | No physical damages     |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect specifications.

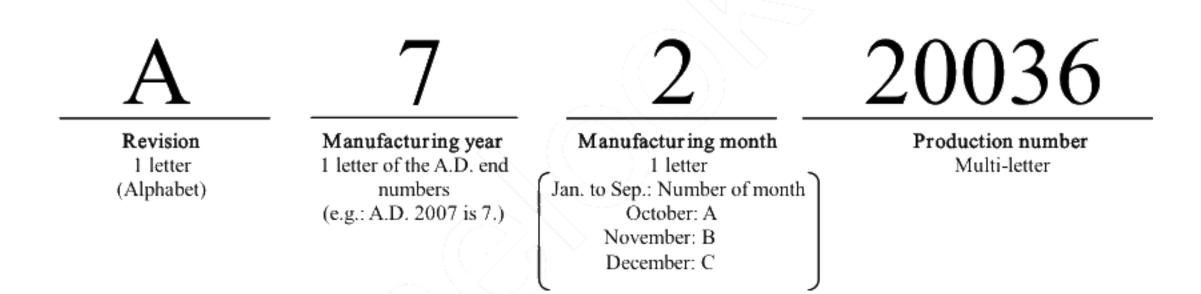
#### 9. MARKING

Name plate label is attached to this product.



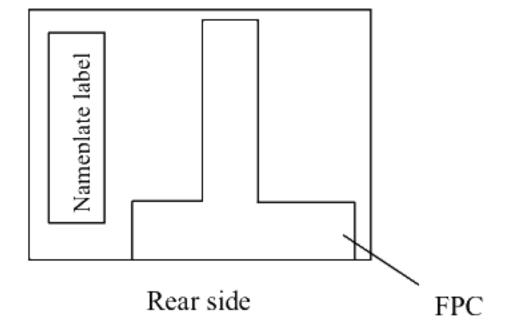
Note1: The meaning of lot number

• Example: A7220036



Note2: Do not attach anything such as label and so on, on the nameplate! As replacing the product, NEC needs the contents of nameplate such as the lot number, inspection date and so on, to identify the warranty period with individual product. If NEC cannot decipher the contents of nameplate, such replacement shall be entitled to charge.

Note3: Label location



### 10. PACKING, TRANSPORTATION AND DELIVERY

NEC will pack products to deliver to customer in accordance with NEC's packing specifications, and will deliver products to customer in such a condition that products will not suffer from a damage during transportation. The delivery conditions are as follows.

#### 10.1 PACKING

#### (1) Inner packing box

60 products are packed as the maximum in an inner packing box (See "10.5 OUTLINE FIGURE FOR PACKING"). The type name and quantity are shown on outside of the inner packing box, either labeling or printing.

### (2) Outer packing box

2 inner packing boxes with products are packed in an outer packing box (See "10.5 OUTLINE FIGURE FOR PACKING). The type name and quantity are shown on outside of the outer packing box, either labeling or printing. In case the outer packing box with products is dropped from a height of 40cm or more, there is a risk of damage to products.

### (3) Pallet packing (See "10.5 OUTLINE FIGURE FOR PACKING")

- ① Transport by aircraft
  - Outer packing boxes are tiered on a cardboard pallet. (8 Outer packing boxes × 4 tiers maximum)
- ② Transport by ship
  - Outer packing boxes are tiered on a cardboard pallet. (8 Outer packing boxes × 5 tiers maximum)
- 3 Cardboard sleeve and top cap are attached to packing boxes, and then they are fixed by bands.

The product is shipped by the outer packing box or the pallet packing according to shipment quantity.

#### 10.2 INSPECTION RECORD SHEET

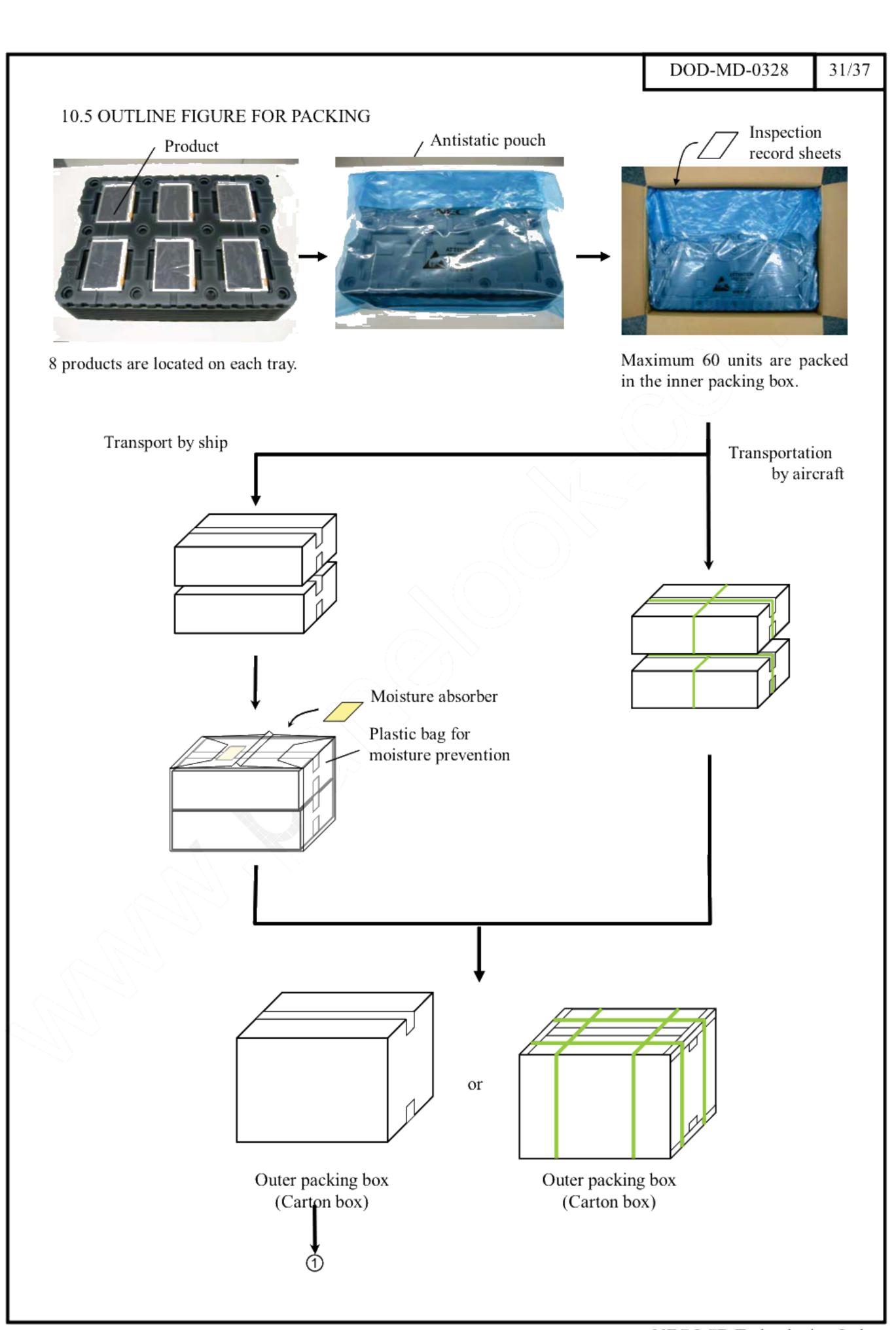
Inspection record sheets are included in an inner packing box with products. It is summarized to a number of products for pass/fail assessment.

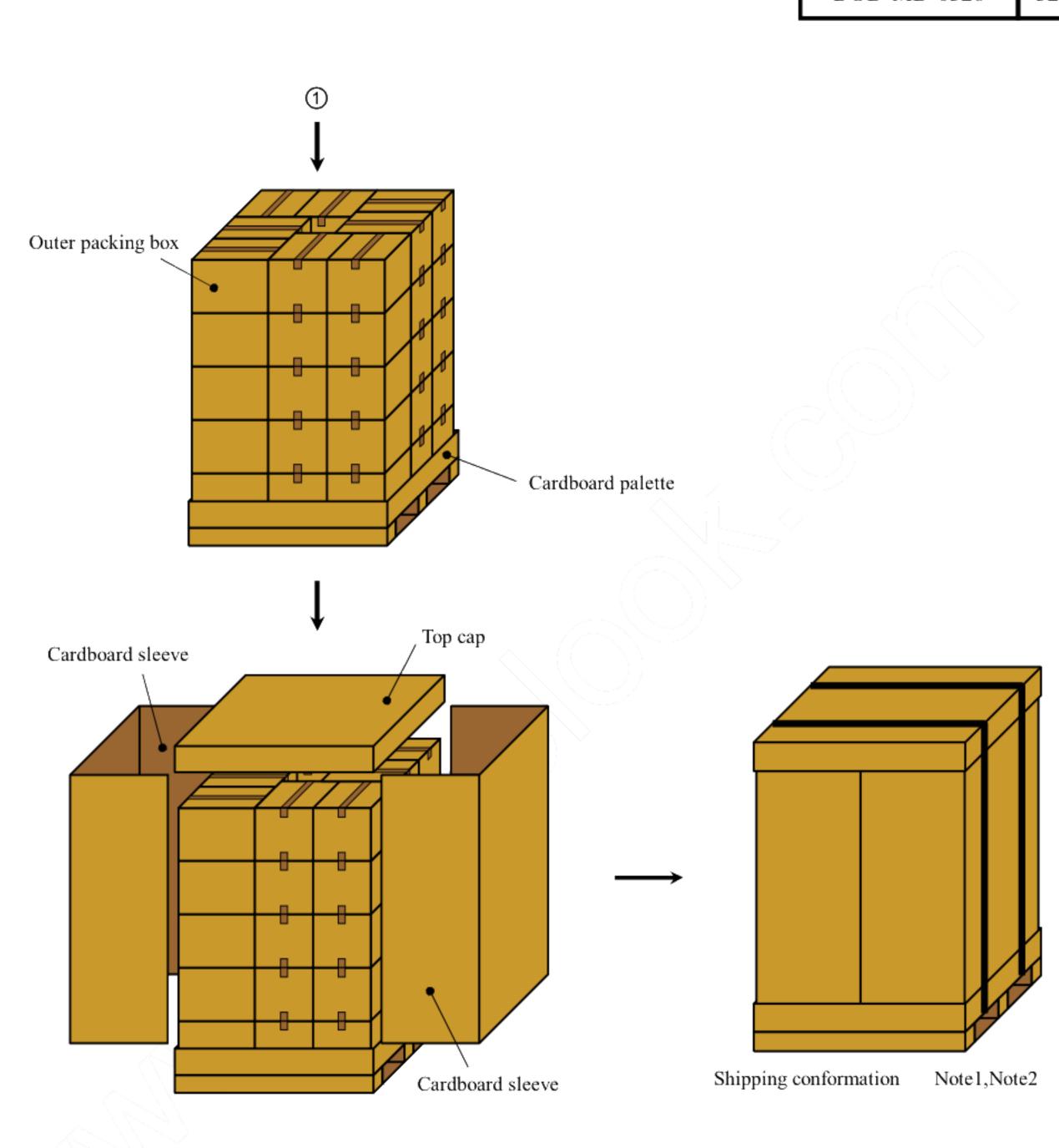
#### 10.3 TRANSPORTATION

The product is transported by vehicle, aircraft or ship.

### 10.4 SIZE AND WEIGHT FOR PACKING BOXES

| Parameter Inner packing box |                                    | Outer packing box                                    | Unit |
|-----------------------------|------------------------------------|--|------|
| Size                        | 415 (L) × 312 (W) × 155 (H) (typ.) | 439 (L) × 334 (W) × 292 (H) (typ.)                   | mm   |
| Total weight                | 5.9(typ.)<br>(with 60 products)    | 13.0 (typ.)<br>(with 2 inner boxes and 120 products) | kg   |





Note1: Transport by aircraft

8 boxes × 4 tiers maximum

Size:  $1,196 (L) \times 1,176 (W) \times 1,536 (H) mm$ 

Weight: 429kg (with 32 outer packing boxes and 3,840 products)

Note2: Transport by ship

8 boxes × 5 tiers maximum

Size:  $1,196 (L) \times 1,176 (W) \times 1,890 (H) mm$ 

Weight: 536kg (with 40 outer packing boxes and 4,800 products)

### 11. PRECAUTIONS

#### 11.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "11.2 CAUTIONS" and "11.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.



This sign has the meaning that customer will get an electrical shock, if customer has wrong operations.



This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

#### 11.2 CAUTIONS



\* Do not touch the working backlight. There is a danger of an electric shock.



- \* Do not touch the working backlight. There is a danger of burn injury.
- \* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 3,920m/s² and to be not greater 2.5ms)

## 11.3 ATTENTIONS



### 11.3.1 Handling of the product

- Take hold of both ends without touching the FPC when the product (LCD module) is picked up from the tray.
- ② Do not hook nor pull the FPC in order to avoid any damage.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The product must be installed without undue stress such as bends or twist. Bends, twist or undue stress to any portion may cause display mura.
- When cleaning the T/P surface, wipe it with a soft dry cloth.
- ② Do not push nor pull the FPC while the product is working.
- ® Do not fold the FPC. When folding the FPC, pattern disconnection may occur. In case of bending FPC, the minimum curvature (R) must be more than 1.0 mm.
- When installing the product, do not contact a conductor such as a metal to the FPC excluding the terminal area. There is a risk of short circuit which is caused by breakage of insulation layer of the FPC.
- When installing the product, apply the waterproof design to avoid going of water into the product.

#### 11.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid for dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuits may be broken down by it.
- This product is not designed as radiation hardened.

#### 11.3.3 Characteristics

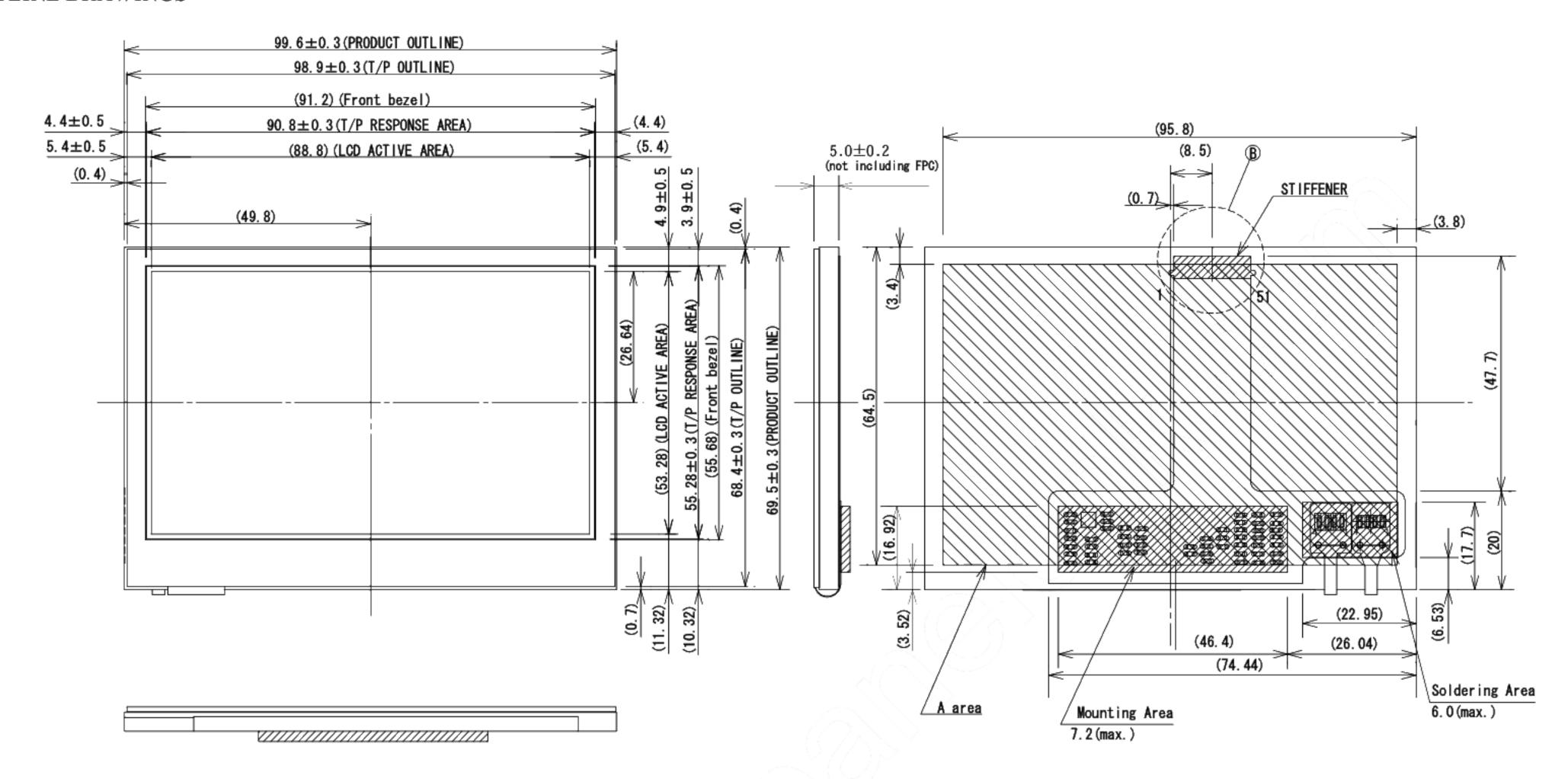
### The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking.
- ④ Optical characteristics may be changed depending on input signal timings.
- ⑤ Touch panel film has polarizing characteristic. And the polarizer characteristics differ among products. Therefore, when seeing the displays through the other polarizing material (for example polarizing sunglasses), some displays can not be seen and some displays look different color darker because of polarizer characteristic mismatching between touch panel film and the other polarizing material.

#### 11.3.4 Other

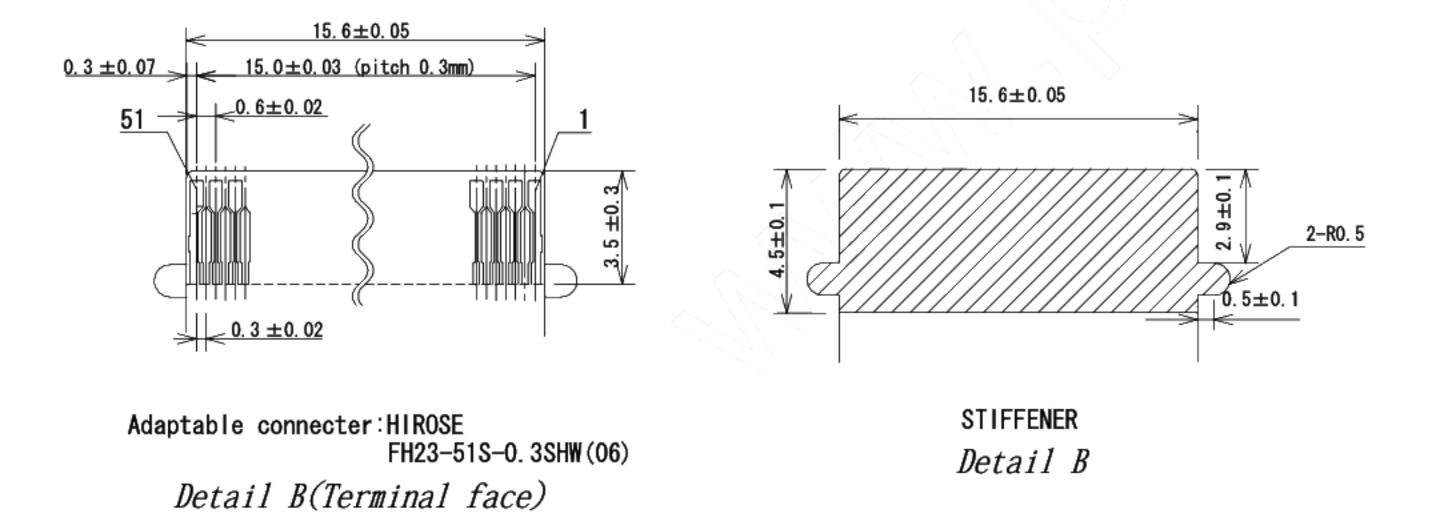
- ① All GND terminals should be used without any non-connected lines.
- ② Do not disassemble the product.
- ③ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC.

### 12. OUTLINE DRAWINGS



| T III INO. | Symbols | I III INO. | Symbols  |
|------------|---------|------------|----------|
| 1          | GND     | 27         | D20      |
| 2          | VCC     | 28         | D21      |
| 3          | VCC     | 29         | D22      |
| 4          | VCC     | 30         | D23      |
| 5          | GND     | 31         | D24      |
| 6          | /RESET  | 32         | D25      |
| 7          | HSYNC   | 33         | D26      |
| 8          | VSYNC   | 34         | D27      |
| 9          | CLK     | 35         | GND      |
| 10         | GND     | 36         | SCL      |
| 11         | D00     | 37         | SI       |
| 12         | D01     | 38         | RSVD     |
| 13         | D02     | 39         | /CS      |
| 14         | D03     | 40         | VCOMIN   |
| 15         | D04     | 41         | VCCIO    |
| 16         | D05     | 42         | GND      |
| 17         | D06     | 43         | XL       |
| 18         | D07     | 44         | YD       |
| 19         | D10     | 45         | XR       |
| 20         | Dll     | 46         | YU       |
| 21         | D12     | 47         | GND      |
| 22         | D13     | 48         | ANODE1   |
| 23         | D14     | 49         | CATHODE1 |
| 24         | D15     | 50         | ANODE2   |
| 25         | D16     | 51         | CATHODE2 |
| 26         | D17     |            |          |

Pin No. Symbols Pin No.



Note1: The values in parentheses are for reference.

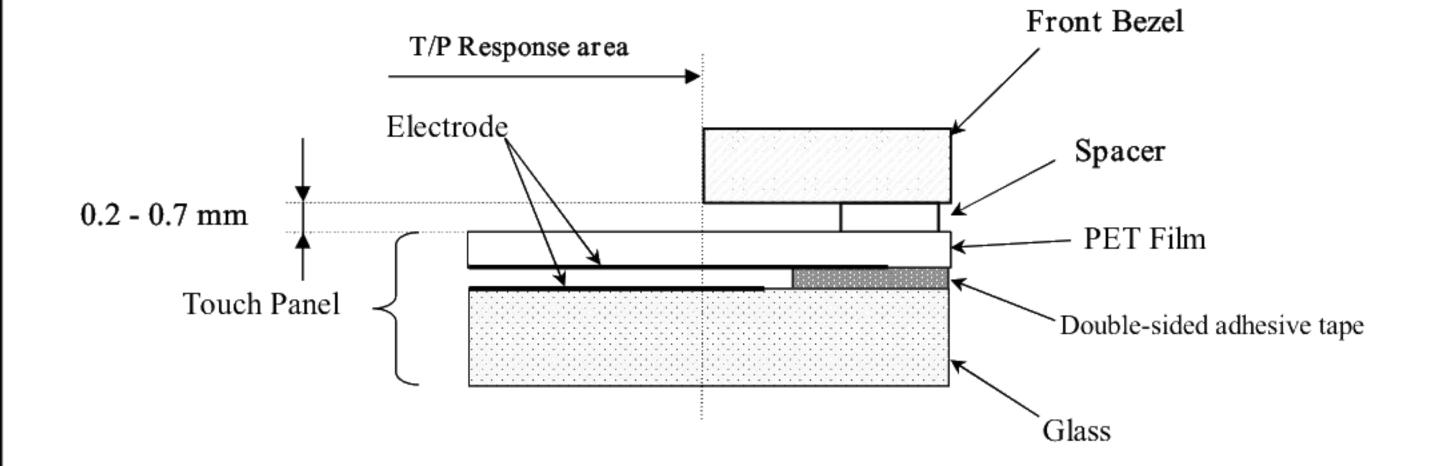
Note2: When installing the product to customer equipment, do not apply undue stress to the rear side of the product, FPC, A area, Soldering Area and Mounting Area.

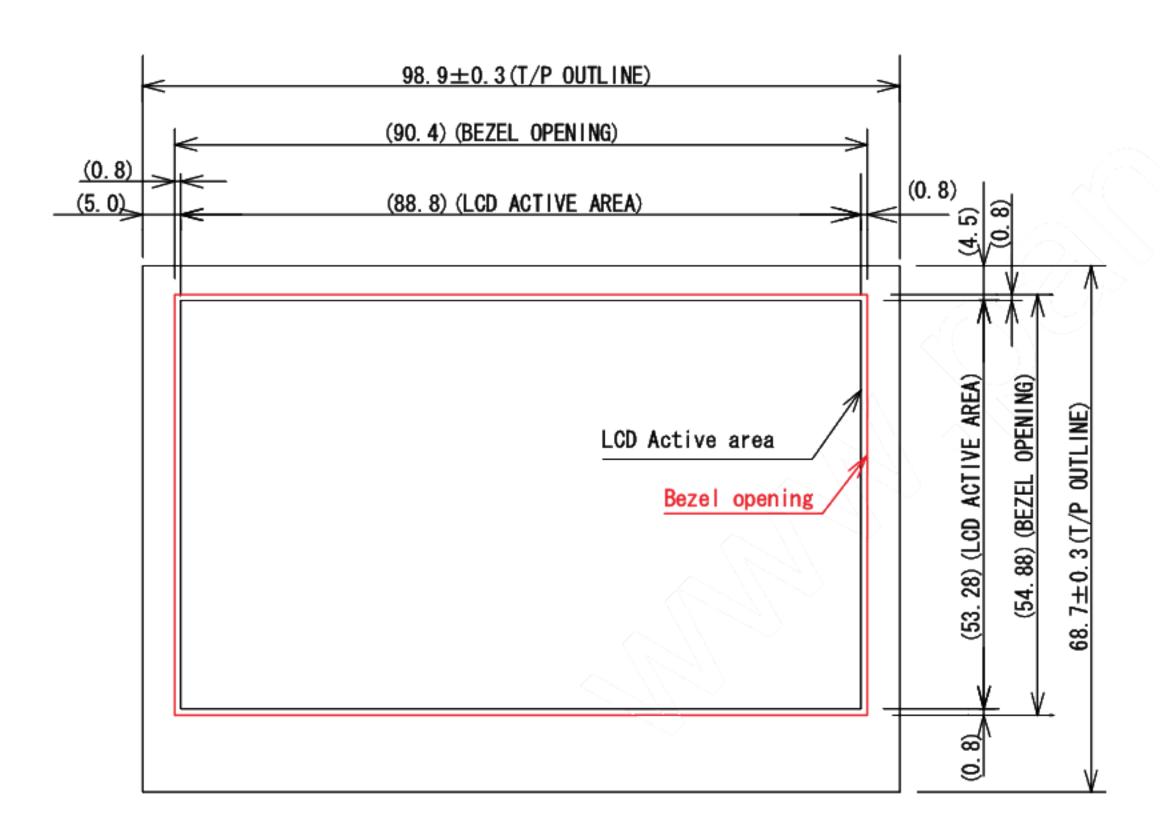
If not, it may cause display un-uniformity or break down of the product.

Note3: While the product is working, do not contact a conductor such as a metal to the Soldering Area and Mounting Area of the FPC.

Unit: mm

### 13. RECOMMENDATION DESIGN OF FRONT BEZEL

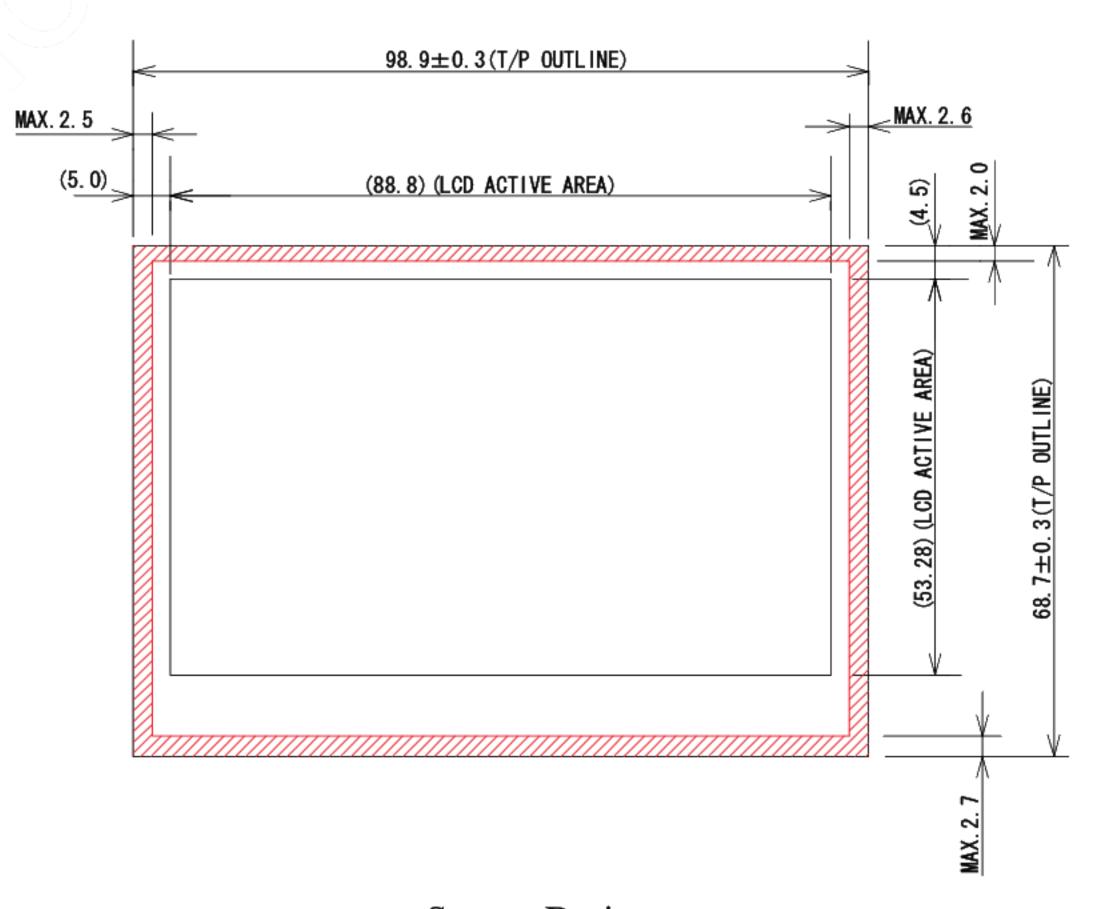




### Front Bezel Opening Design

### Design guidance for the front bezel and the spacer

- 1. Front Bezel opening design
- a. Please place the front bezel opening to maintain the operation by a stylus pen inside the T/P response area.
- b. The any pressures in the area between T/P response area and T/P viewing area is prohibited. Please use the appropriate material as the front bezel.
- 2. Spacer design
- a. Please put the spacer, a cushion, on the front bezel. Do not use a double-sided adhesive tape because it adheres on the touch panel surface.
- b. Please position the spacer over the Spacer area to avoid a "short".



Spacer Design

Unit: mm

### REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

| Edition        | Prepared<br>date | Revision contents and signature  | Issued<br>date |  |
|----------------|------------------|--|----------------|--|
| 7th<br>edition | Nov. 22,<br>2007 | Revision contents  25p: Dark dots Linked 2 dots 0set→≤1 set,Linked 3 or more dots ≤1 set→0set(changed)  Between Bright dots and Dark dots(addition),Criteria(addition)  30p: 「10. PACKING,TRANSPORTATION AND DELIVERY」 (addition)  Signature of writer |                |  |
|                |                  | Approved by Checked by Prepared by  H.YAMAGUCHI S.MORISHITA  |                |  |
|                |                  |  |                |  |
|                |                  |  |                |  |
|                |                  |  |                |  |