



TFT COLOR LCD MODULE

NL8060AC26-54D

26cm (10.4 Type) SVGA LVDS interface (1port)

PRELIMINARY DATA SHEET

DOD-PP-2137 (3rd edition)

This PRELIMINARY DATA SHEET is updated document from DOD-PP-2043 (2)

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

INTRODUCTION

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Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The **Specific:** Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality.

Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL8060AC26-54D is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

1.3 FEATURES

- High luminance
- High contrast
- Wide viewing angle
- Wide temperature range
- LVDS interface
- Reversible-scan direction
- Selectable 8-bit or 6-bit digital signals for data of RGB
- Long life LED backlight built in LED driver
- This product will comply with the European RoHS directive (2011/65/EU) when starting mass production.
- UL60950-1/CSA C22.2 No.60950-1-03 will be acquired for this product when starting mass production.

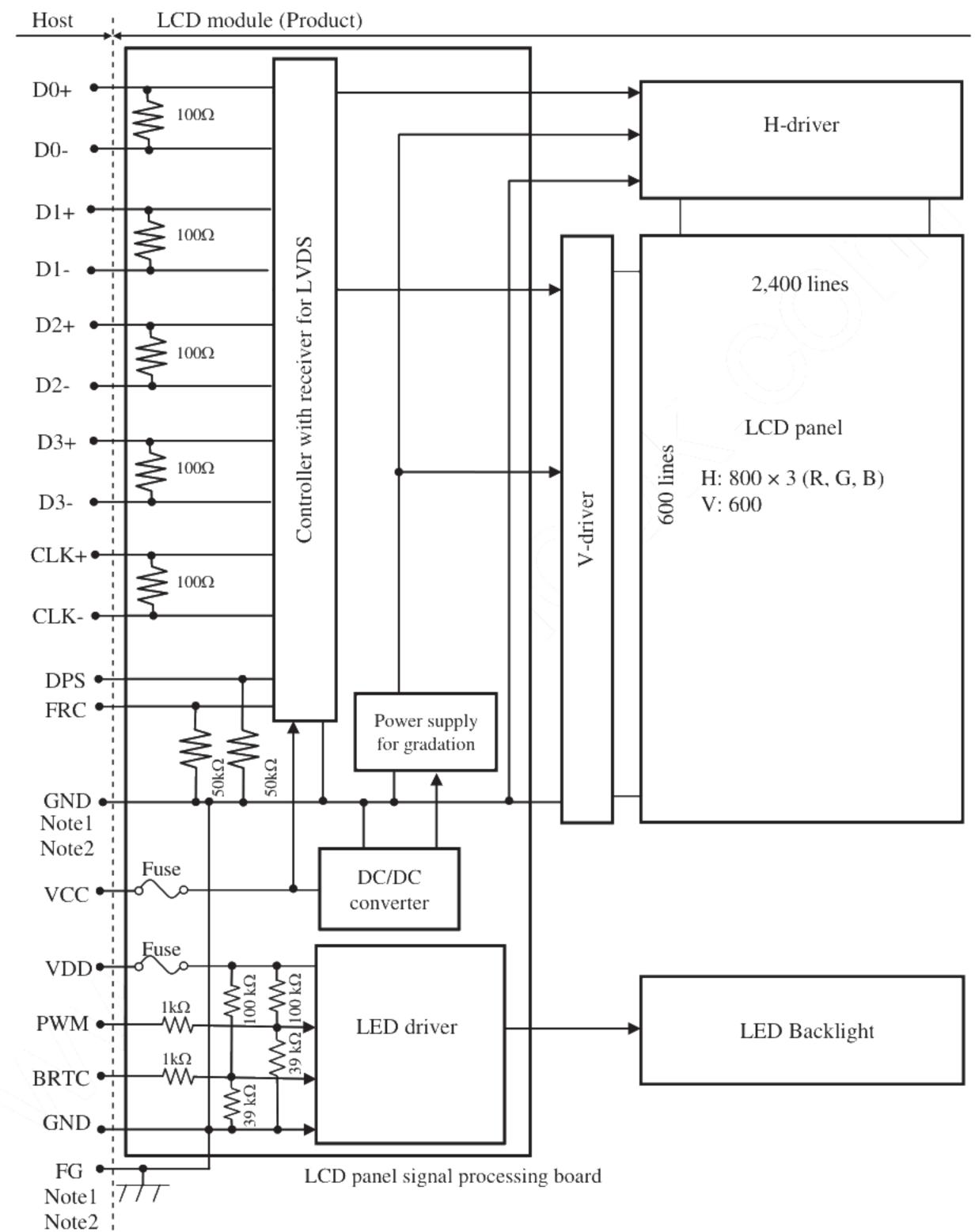
2. GENERAL SPECIFICATIONS

| Display area | 211.2 (H) × 158.4 (V) mm | | | | | | | |
|----------------------------|--|--|--|--|--|--|--|--|
| Diagonal size of display | 26cm (10.4 inches) | | | | | | | |
| Drive system | a-Si TFT active matrix | | | | | | | |
| Display color | 16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open) | | | | | | | |
| Pixel | 800 (H) × 600 (V) pixels | | | | | | | |
| Pixel arrangement | RGB (Red dot, Green dot, Blue dot) vertical stripe | | | | | | | |
| Dot pitch | 0.088 (H) × 0.264 (V) mm | | | | | | | |
| Pixel pitch | 0.264 (H) × 0.264 (V) mm | | | | | | | |
| Module size | 227.3 (W) × 177.5 (H) × 9.3 (D) mm (typ.) | | | | | | | |
| Weight | 375g (typ.) | | | | | | | |
| Contrast ratio | 900:1 (typ.) | | | | | | | |
| Viewing angle | At the contrast ratio ≥10:1 • Horizontal: Right side 80° (typ.), Left side 80° (typ.) • Vertical: Up side 80° (typ.), Down side 80° (typ.) | | | | | | | |
| Designed viewing direction | At DPS= Low or Open: Normal scan Viewing direction without image reversal: Up side (12 o'clock) Viewing direction with contrast peak: Down side (6 o'clock) Viewing angle with optimum grayscale (γ = 2.2): Normal axis (perpendicular) | | | | | | | |
| Polarizer surface | Antiglare | | | | | | | |
| Polarizer pencil-hardness | 3H (min.) [by JIS K5600] | | | | | | | |
| Color gamut | At LCD panel center 40% (typ.) [against NTSC color space] | | | | | | | |
| Response time | $Ton+Toff (10\% \longleftrightarrow 90\%)$ 18ms (typ.) | | | | | | | |
| Luminance | At the maximum luminance control 450cd/m² (typ.) | | | | | | | |
| Signal system | LVDS 1port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) [8-bit/6-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)] | | | | | | | |
| Power supply voltage | LCD panel signal processing board: 3.3V LED driver: 12.0V | | | | | | | |
| Backlight | LED backlight built in LED driver | | | | | | | |
| | At the maximum luminance control, Checkered flag pattern | | | | | | | |

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3. BLOCK DIAGRAM



Note1: Relation between GND (Signal ground) and FG (Frame ground) in the LCD module is as follows.

GND- FG Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.

4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

| Parameter | Specification | | Unit |
|--------------|---|-------|------|
| Module size | $227.3 \pm 0.5 \text{ (W)} \times 177.5 \pm 0.5 \text{ (H)} \times 9.3 \pm 0.5 \text{ (D)}$ | Note1 | mm |
| Display area | 211.2 (H) × 158.4 (V) | Note1 | mm |
| Weight | 375 (typ.), 415 (max.) | | g |

Note1: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

| | Parameter | | Symbol | Rating | Unit | Remarks | | |
|-------------------|----------------------------|------------------|--------|---------------|------------------|------------------|--|--|
| Power supply | LCD panel signal | processing board | VCC | -0.3 to +3.96 | | | | |
| voltage | LED o | lriver | VDD | -0.3 to +15.0 | V | | | |
| | Display Not | _ | VD | VD | | | | |
| Input voltage for | Function Not | _ | VF | -0.3 to +3.96 | V | Ta= 25°C | | |
| signals | Engation of an al | for LED defends | PWM | -0.3 to +15.0 | V | | | |
| | Function signal | for LED driver | BRTC | -0.3 to +15.0 | V | | | |
| 5 | Storage temperature | | Tst | -30 to +80 | °C | - | | |
| Onanatina | | Front surface | TopF | -30 to +80 | °C | Note3 | | |
| Operating t | emperature | Rear surface | TopR | -30 to +80 | °C | Note4 | | |
| | | 7 | | ≤ 95 | % | Ta ≤ 40°C | | |
| | | | | ≤ 85 | % | 40°C < Ta ≤ 50°C | | |
| | Relative humidity Note5 | | RH | ≤ 55 | % | 50°C < Ta ≤ 60°C | | |
| | | | ≤ 36 | % | 60°C < Ta ≤ 70°C | | | |
| | | | | ≤ 24 | % | 70°C < Ta ≤ 80°C | | |
| | Absolute humidity Note5 | | АН | ≤ 70 Note6 | g/m³ | Ta = 80°C | | |

Note1: D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-

Note2: DPS and FRC

Note3: Measured at LCD panel surface (including self-heat)

Note4: Measured at LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 80°C and RH= 24%

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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$

| Parameter | | Symbol | min. | typ. | max. | Unit | Remarks |
|----------------------------|------|--------|--------------|--------------|---------|--------------|--------------|
| Power supply voltage | | VCC | 3.0 | 3.3 | 3.6 | V | - |
| Power supply current | ICC | - | 310 Note1 | 480 Note2 | mA | at VCC= 3.3V | |
| Permissible ripple voltage | | VRP | - | - | 300 | mVp-p | for VCC |
| Differential input | High | VTH | - | - | +100 | mV | at VCM= 1.2V |
| threshold voltage | Low | VTL | -100 | - | - | mV | Note3 |
| Terminating resistance | | RT | - | 100 | - | Ω | . 2) - |
| Input voltage for DPS | High | VFH | 0.7VCC | - | VCC | v | CMOS laval |
| and FRC signals | Low | VFL | 0 | - | 0.3VCC | V | CMOS level |
| Input current for DPS | High | IFH | - | - \ | 10 | μΑ | |
| and FRC signals | Low | IFL | -10 | | <u></u> | μА | - |

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

4.3.2 LED driver

 $(Ta=25^{\circ}C)$

| | | | <u> </u> | | (1a= 25°C) | | | | | | |
|-------------------------------|------|--------------------|----------|------|--------------|---------|----------------------------------|--|--|--|--|
| Parameter | | Symbol | min. | typ. | max. | Unit | Remarks | | | | |
| Power supply voltage | | VDD | 10.8 | 12.0 | 13.2 | V | Note1 | | | | |
| Power supply current Note2 | | IDD | - | 340 | 420 Note3 | mA | At the maximum luminance control | | | | |
| Permissible ripple voltage | VRPD | - | - | 200 | mVp-p | for VDD | | | | | |
| Input voltage for | High | VDFH1 | 2.5 | - | VDD | V | | | | | |
| PWM signal | Low | VDFL1 | 0 | - | 0.8 | V | - | | | | |
| Input voltage for | High | VDFH2 | 2.5 | - | VDD | V | | | | | |
| BRTC signal | Low | VDFL2 | 0 | - | 0.8 | V | - | | | | |
| PWM frequency | | f_{PWM} | 200 | - | 10k | Hz | Note4, Note5 | | | | |
| PWM duty ratio | | DR_{PWM} | 1 | - | 100 | % | Notes Note7 | | | | |
| PWM pulse width | | tPWH | (1) | - | - | μs | Note6, Note7 | | | | |

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor between the power supply lines (VDD and GND) to reduce the noise if necessary.

Note3: This value excludes peak current such as overshoot current.

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Note4: A recommended f_{PWM} value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n = integer, fv = frame frequency of LCD module)

Note5: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note6: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than (1)μs. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note7: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.

4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table, but there might be noise on the display image.

| Power supp | oly voltage | Ripple voltage Note1 (Measure at input terminal of power supply) | Unit |
|------------|-------------|---|-------|
| VCC | 3.3V | ≤ 300 | mVp-p |
| VDD | 12.0V | ≤ 200 | mVp-p |

Note1: The permissible ripple voltage includes spike noise.

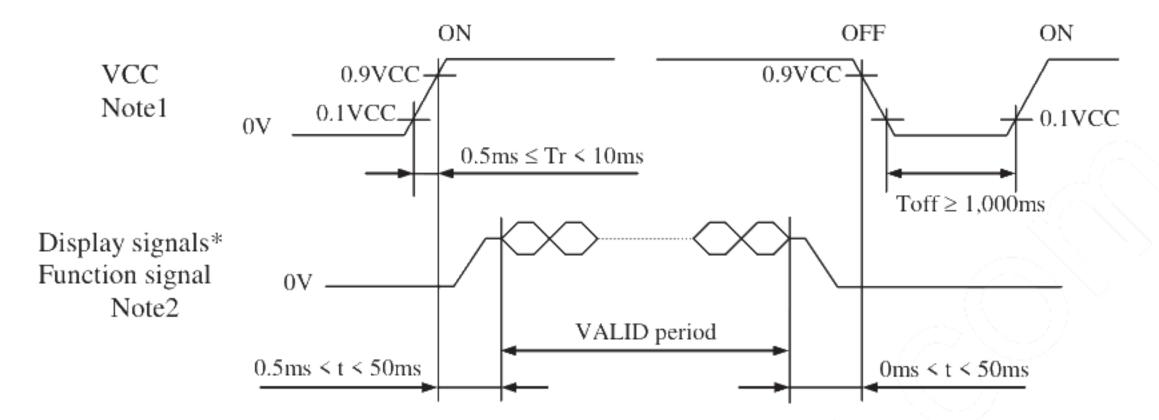
4.3.4 Fuse

| Duramatar | | Fuse | Dating | Euging ourrant | Damarka | | | |
|-----------|------------|-----------------|--------|----------------|---------|--|--|--|
| Parameter | Type | Supplier | Rating | Fusing current | Remarks | | | |
| VCC | FCC16152AB | KAMAYA ELECTRIC | 1.5A | 3.0A | | | | |
| *** | FCC10132AB | CO.,LTD | 36V | 5.0A | Note1 | | | |
| VDD | FCC16152AB | KAMAYA ELECTRIC | 1.5A | 3.0A | Notes | | | |
| VDD | FCC10132AB | CO.,LTD | 36V | 3.0A | | | | |

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



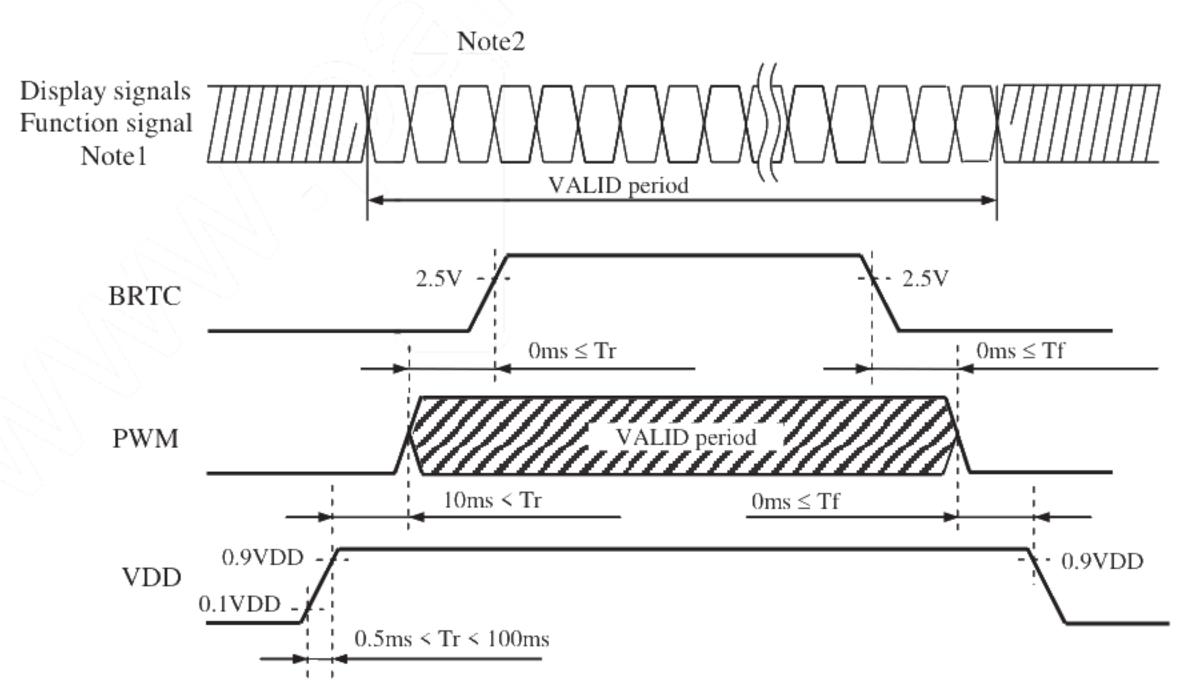
^{*} These signals should be measured at the terminal of 100Ω resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS and FRC) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

4.4.2 LED driver



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.



4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-SEB20P-HFE (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-S20S (Japan Aviation Electronics Industry Limited (JAE))

| Adaptable | c prug. | F1-5. | 203 (Japan Aviation | Electronics Industry Lim | ited (JAL) | | | | | | | |
|-----------|--------------|-----------------------------------|--------------------------|--------------------------|------------|--|--|--|--|--|--|--|
| Pin No. | Symbol | Signal | Input data signal: 8-bit | Input data signal: 6-bit | Remarks | | | | | | | |
| 1 | VCC | Power supply | Power si | upply | Note1 | | | | | | | |
| 2 | VCC | Tower suppry | 1 Owel st | Power supply | | | | | | | | |
| 3 | GND | Ground | Groun | Ground | | | | | | | | |
| 4 | GND | Ground | | | | | | | | | | |
| 5 | D0- | Pixel data | R0-R5 | R0-R5, G0 | | | | | | | | |
| 6 | D0+ | 1 IXCI data | 1a K0-K5, G0 | | | | | | | | | |
| 7 | GND | Ground | Groun | Ground | | | | | | | | |
| 8 | D1- | Pixel data G1-G5, B0-B1 | | | | | | | | | | |
| 9 | D1+ | 1 IACI data | G1-03, 1 | | | | | | | | | |
| 10 | GND | Ground | Groun | Ground | | | | | | | | |
| 11 | D2- | Pixel data | B2-B5, | DA DE DE | | | | | | | | |
| 12 | D2+ | | D2-D3, | | Note2 | | | | | | | |
| 13 | GND | Ground | Groui | nd | Note1 | | | | | | | |
| 14 | CLK- | Pixel clock | Pixel cl | lock | Note2 | | | | | | | |
| 15 | CLK+ | 1 IXCI CIOCK | T IXCI CI | IOCK | 140102 | | | | | | | |
| 16 | GND | Ground | Groui | nd | Note1 | | | | | | | |
| 17 | D3- / GND | Pixel data | R6-R7 G6-G7 | Ground | Note1 | | | | | | | |
| 18 | D3+ / GND | / Ground | B6-B7 | Ground | Note2 | | | | | | | |
| 19 | FRC | Selection of the number of colors | High | High Low or Open | | | | | | | | |
| 20 | DPS | Selection of scan direction | 2 | | | | | | | | | |

Note1: All VCC and GND terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note4: See "4.8 SCANNING DIRECTIONS".

4.5.2 LED driver

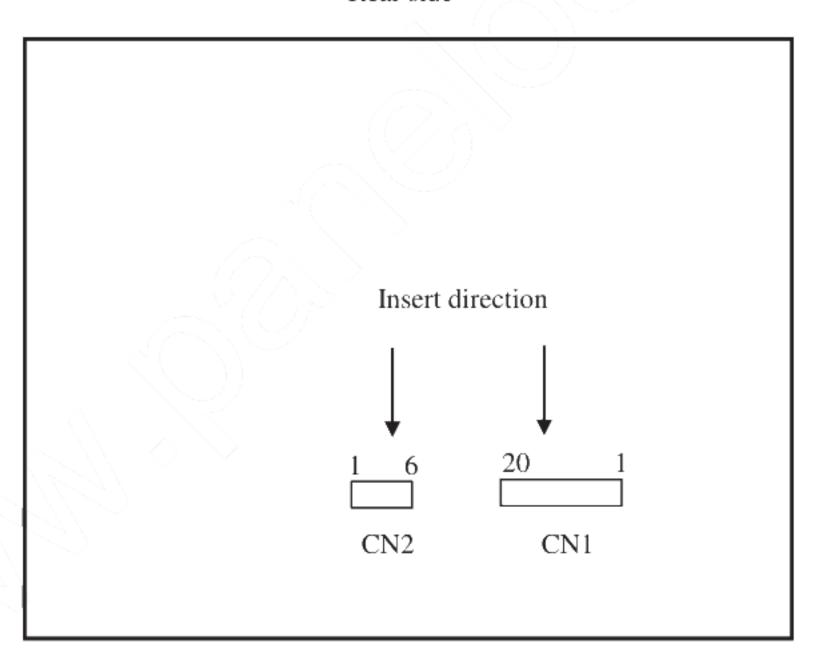
CN2 socket (LCD module side): FI-S6P-HFE (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-S6S (Japan Aviation Electronics Industry Limited (JAE))

| Pin No. | Symbol | Function | Remarks |
|---------|--------|--------------------------|--|
| 1 | VDD | Power supply | |
| 2 | VDD | Power supply | Note1 |
| 3 | GND | Ground | Note1 |
| 4 | GND | Ground | |
| 5 | BRTC | Backlight ON/OFF control | High or Open: Backlight ON_ Low: Backlight OFF |
| 6 | PWM | Luminance control | PWM Dimming High or Open: 100% (Max. Luminance) |

Note1: All VDD and GND terminals must be connected to appropriate terminals.

4.5.3 Positions of plug and socket

Rear side

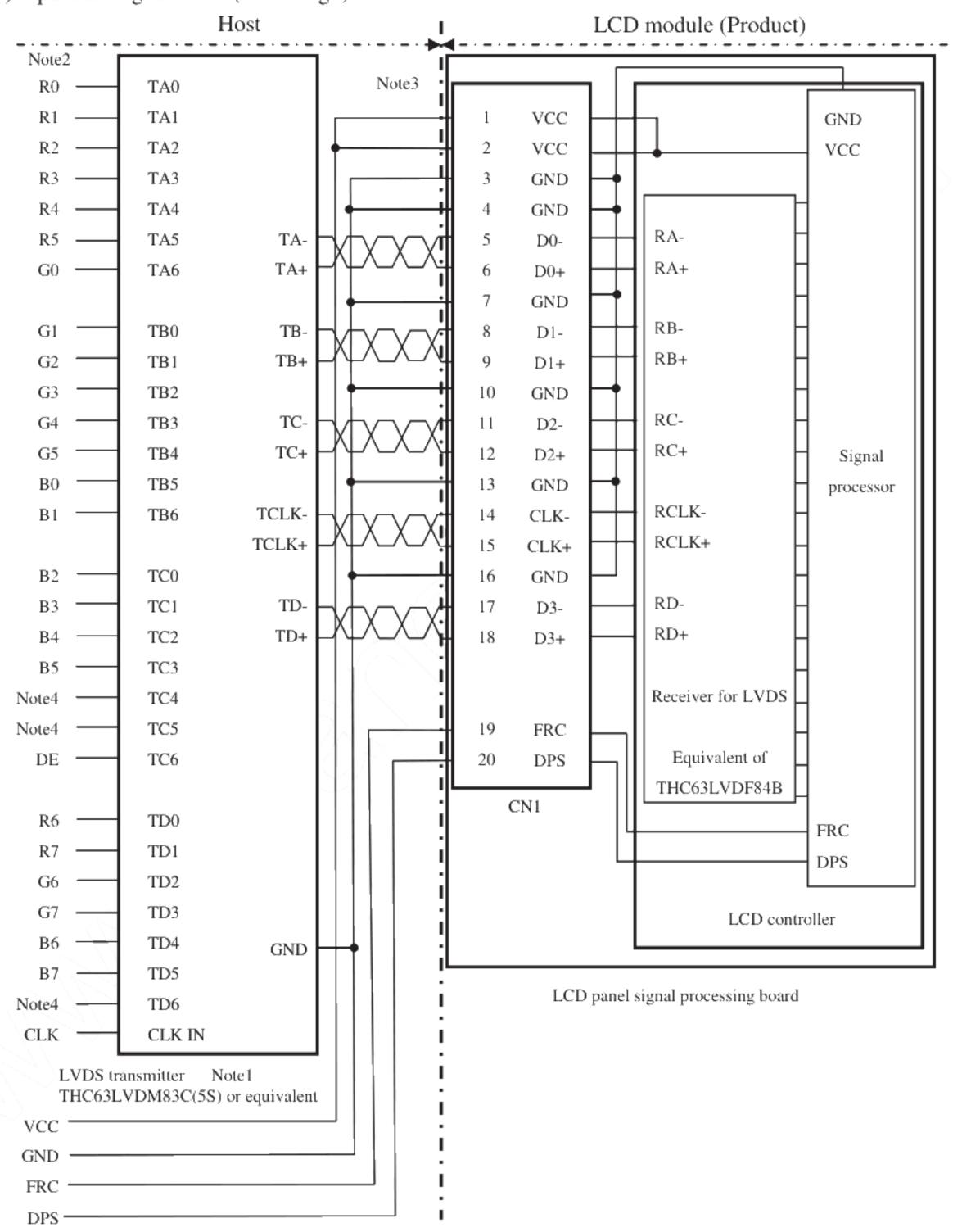


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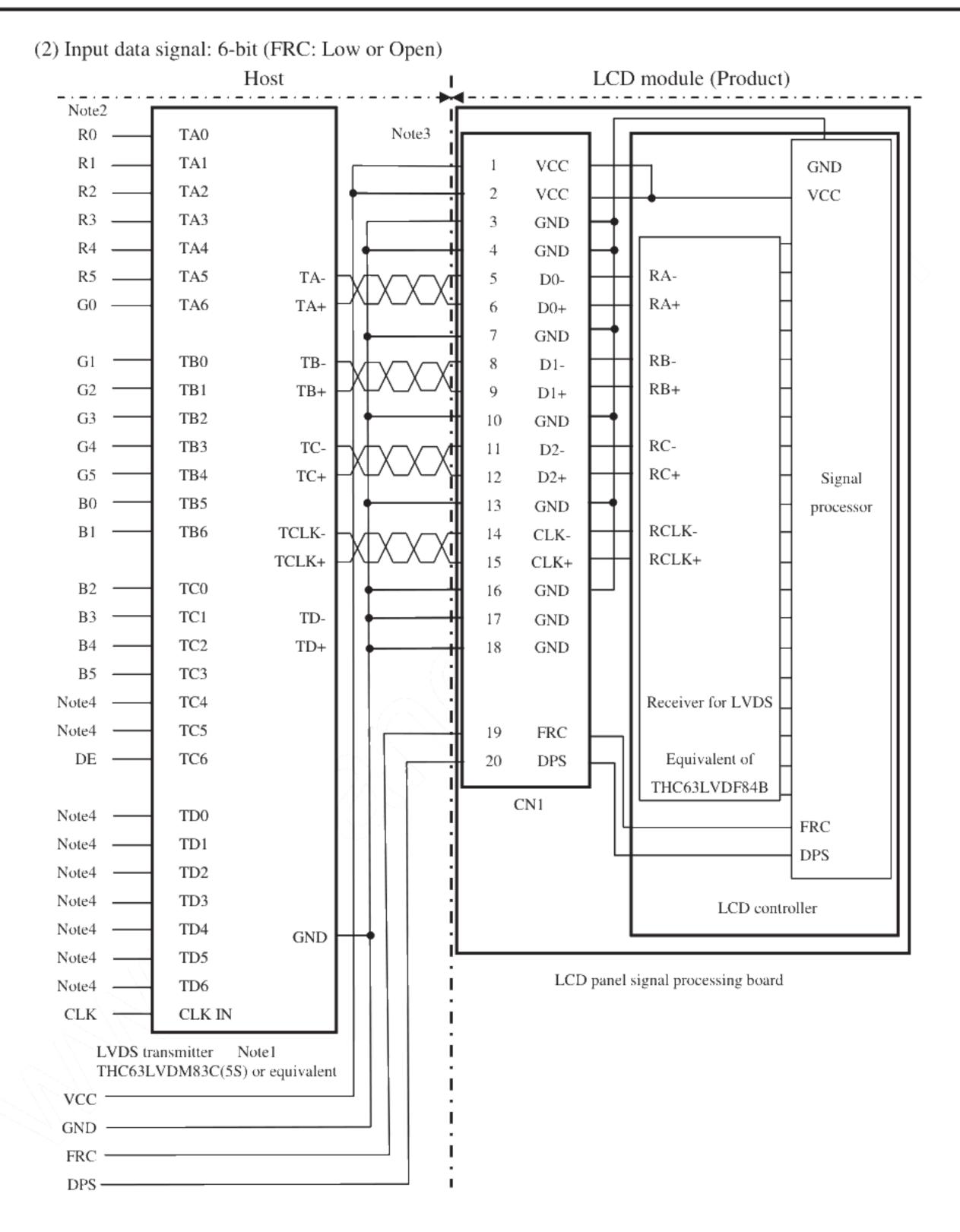
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4.5.4 Connection between receiver and transmitter for LVDS

(1) Input data signal: 8-bit (FRC: High)



- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep them open to avoid noise problem.

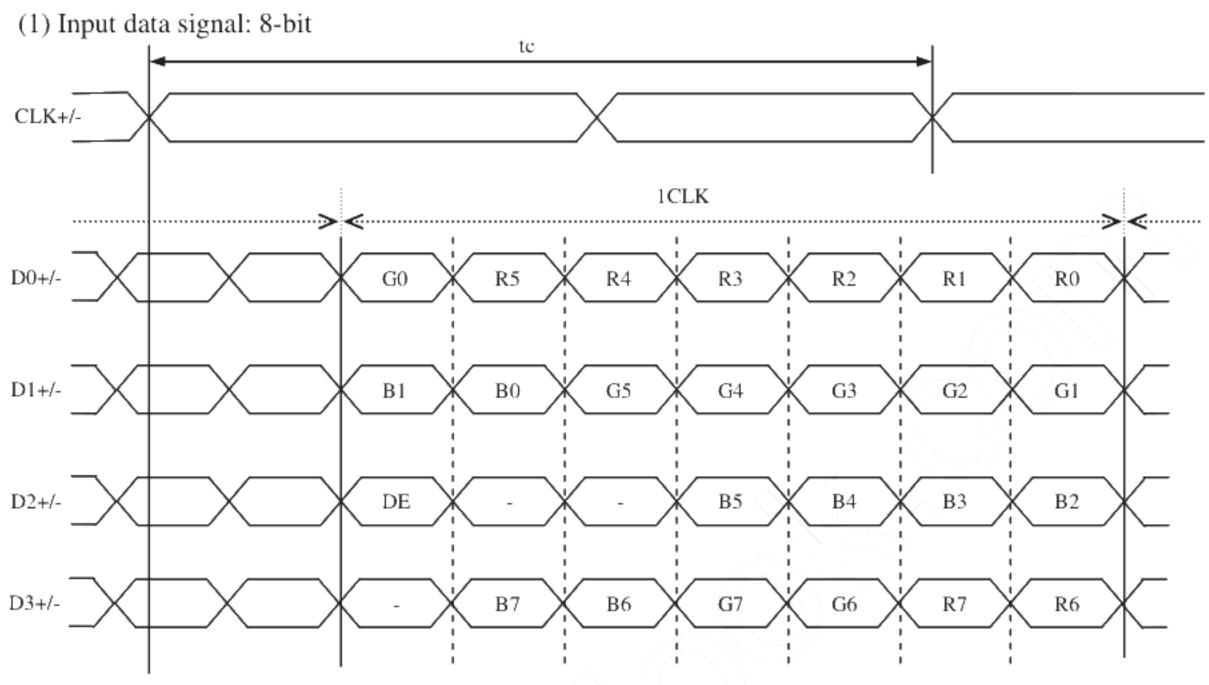


- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R5, G5, B5
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD0-6 are not used inside the product, but do not keep them open to avoid noise problem.

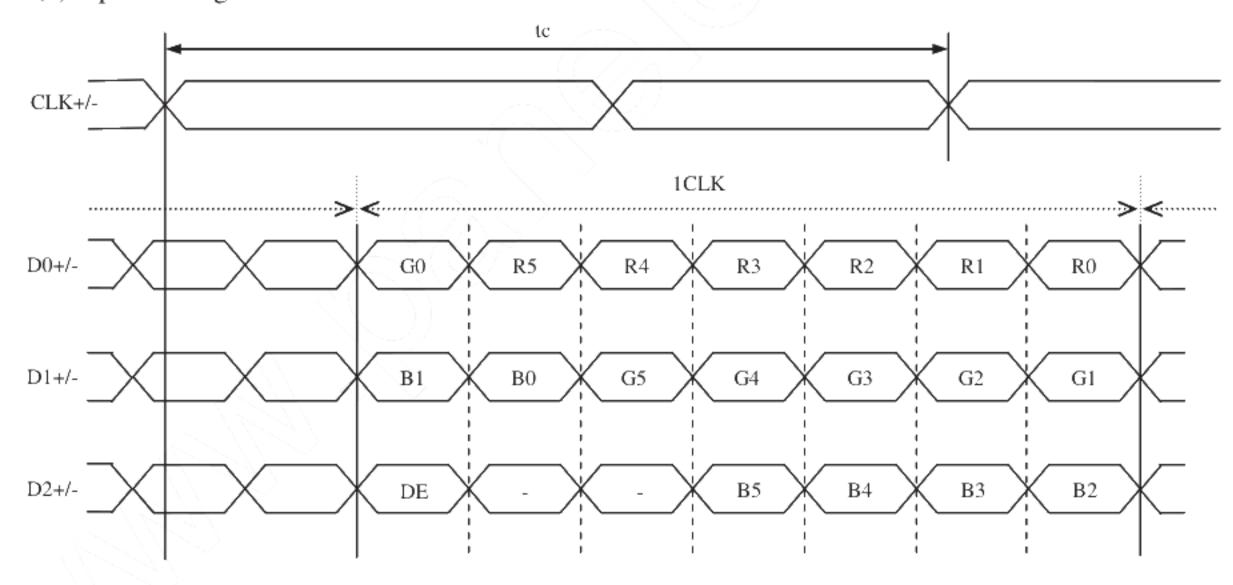
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4.5.5 Input data mapping



(2) Input data signal: 6-bit



4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations of input data signals, FRC signal

This product can display 16,777,216 colors equivalent with 256 gray scales and 262,144 colors with 64 gray scales by combination of input data signals, FRC signal. See the following table.

| Combination | Input data signals | CN1- Pin No.17 and 18 | FRC terminal | Display colors | Remarks |
|-------------|-----------------------|--------------------------|--------------|----------------|---------|
| 1 | 8-bit | D3+/- | High | 16,777,216 | Note1 |
| 2 | 6-bit | GND | Low or Open | 262,144 | Note2 |

Note1: See "**4.6.2 16,777,216 colors**". Note2: See "**4.6.3 262,144 colors**".

4.6.2 16,777,216 colors

This product can display 16,777,216 colors equivalent with 256 gray scales by combination ①. (See "4.6.1 Combinations of input data signals, FRC signal".)

Also the relation between display colors and input data signals is as follows.

| Dienlax | colors | | | | | | | | Dat | a siş | gnal | (0: I | Low | leve | el, 1: | Hig | h le | evel) | | | | | | | | |
|---|--------------|----|----|----|--------------|----|----|----|-----|-------|------|-------|-----|------|--------|-----|------|-------|----|----|----|----|----|----|----|--|
| Display | COIOIS | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | В7 | В6 | B5 | B4 | В3 | B2 | В1 | В0 | |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | |
| lors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | |
| Col | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | |
| Basic Colors | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | () | 0 | 0 | () | 0 | 0 | |
| Ba | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 - | 1, | 1 | 1 | /1 | 1 | 1 | 1 | |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | -0 | 0 | 0 | () | 0 | |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | |
| 13 | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| cal | dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| gray scale | ↑ | | | | : | : | | | | | | | | Ç | | | , | | | | | | | | | |
| gr | \downarrow | : | | | | | | | | | : | | | | | | | | | | | | | | | |
| Red | bright | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | () | 0 | 0 | 0. | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| - | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | / 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0. | 0 | 0 | -0 | 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| le le | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 1 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| sca | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 1 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| Green gray scale | ↑ | | | | : | : | | | | | | | | : | | | | | | | | : | | | | |
| 50 | ↓ ↓ | | | | : | : | | | | | | | | : | | | | | | | | | | | | |
| iree | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| | Green | 0 | 0 | 0. | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | |
| ပ | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 1 | |
| scal | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | 1 | 0 | |
| Blue gray scale → table dark → table | | | | | \bigcirc : | : | | | | | | | | : | | | | | | | | : | | | | |
| 150 | 1 | | | | : | : | | | | | | | | : | | | | | | | | | | | | |
| 3lu | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | () | 1 | |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | |

4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ②. (See "4.6.1 Combinations of input data signals, FRC signal".)

Also the relation between display colors and input data signals is as follows.

| Display colors | | | | | | | Dat | a sign | al (0: | Low | level, | 1: H | igh le | vel) | | | | | |
|------------------|---------|-----|-----|------|-----|-----|-----|--------|--------|-----|--------|------|--------|------|-----|----|-----|-----|-----|
| Dispiay | COIOIS | R 5 | R 4 | R 3 | R 2 | R 1 | R 0 | G 5 | G4 | G3 | G2 | G 1 | G 0 | В5 | B 4 | В3 | В2 | В 1 | B 0 |
| | Black | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| ors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | () | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| col | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | () | 0 | () | 0 | 0 | 1 | 1 | -1 | 1 | 1 | 1 |
| Basic colors | Green | 0 | 0 | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Ba | Cyan | 0 | 0 | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | / 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | | 0 | 0 | 0 | () | 0 | 1 | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| scale | dark | 0 | 0 | 0 | () | 1 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ıy s | ↑ ↑ | | | : | : | | | | | /: | 9-0 | | | | | | : | | |
| gra | ↓ ↓ | | | : | : | | | | | () | | | | | | | : | | |
| Red gray | bright | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0_ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | / 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | () | 0 | 0 | 0. | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| le | | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | () | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| sca | dark | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 0 | () | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| cay | ↑ ↑ | | | : | : | | /// | | | : | : | | | | | | : | | |
| Green gray scale | ↓ ↓ | | | : | : (| | | | | : | : | | | | | | : | | |
| ree | bright | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| G | | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0, | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 13 | | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| scale | dark | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | () | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| s sy | 1 | | | //>: | : | | | | | : | : | | | | | | | | |
| gray | ↓ | | | : | : | | | | | : | : | | | | | | : | | |
| Blue | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
| P | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | () | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | () | 0 | 0 | 0 | () | 0 | () | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |

4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

| R G | 0) B | | | | | |
|------------|------------|---|------------|----------|----------------|---------------------------------------|
| C(0, 0) | C(1, 0) | | C(X, 0) | | C(798, 0) | C(799, 0) |
| C(0, 1) | C(1, 1) | | C(X, 1) | | C(798, 1) | C(799, 1) |
| • | • | • | | • | • | $\langle \cdot \rangle$ |
| • | | | • | | •//~ | $\langle \cdot \rangle \cdot \cdot $ |
| • | • | • | • | • | • \ \ | • |
| C(0, Y) | C(1, Y) | | C(X,Y) | | C(798, Y) | C(799, Y) |
| • | • | • | | • | (•) | • |
| | | | | • • • | ` `• ≤/ | |
| • | • | • | • | <u> </u> | • | • |
| C(0, 598) | C(1,598) | | C(X, 598) | | - C(798, 598) | C(799, 598) |
| C(0, 599) | C(1, 599) | | C(X, 599) | /*·* | C(798, 599) | C(799, 599) |

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

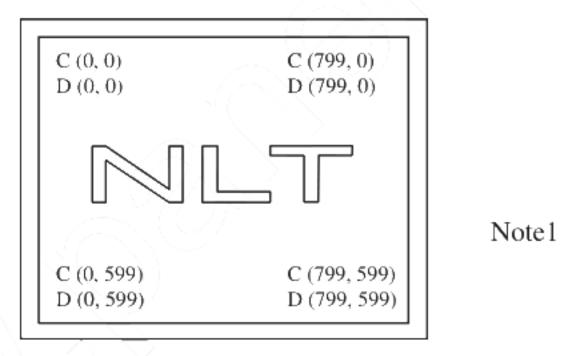


Figure 1. Normal scan (DPS: Low or Open)

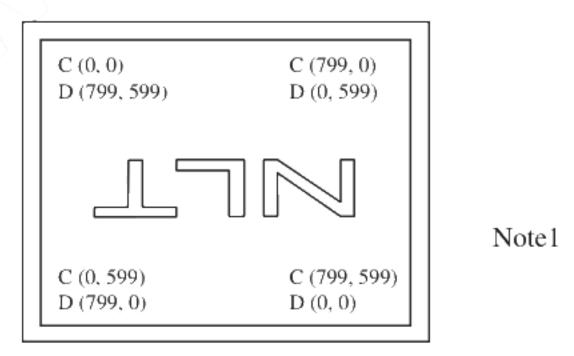


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

D (X, Y): The data number of input signal for LCD panel signal processing board

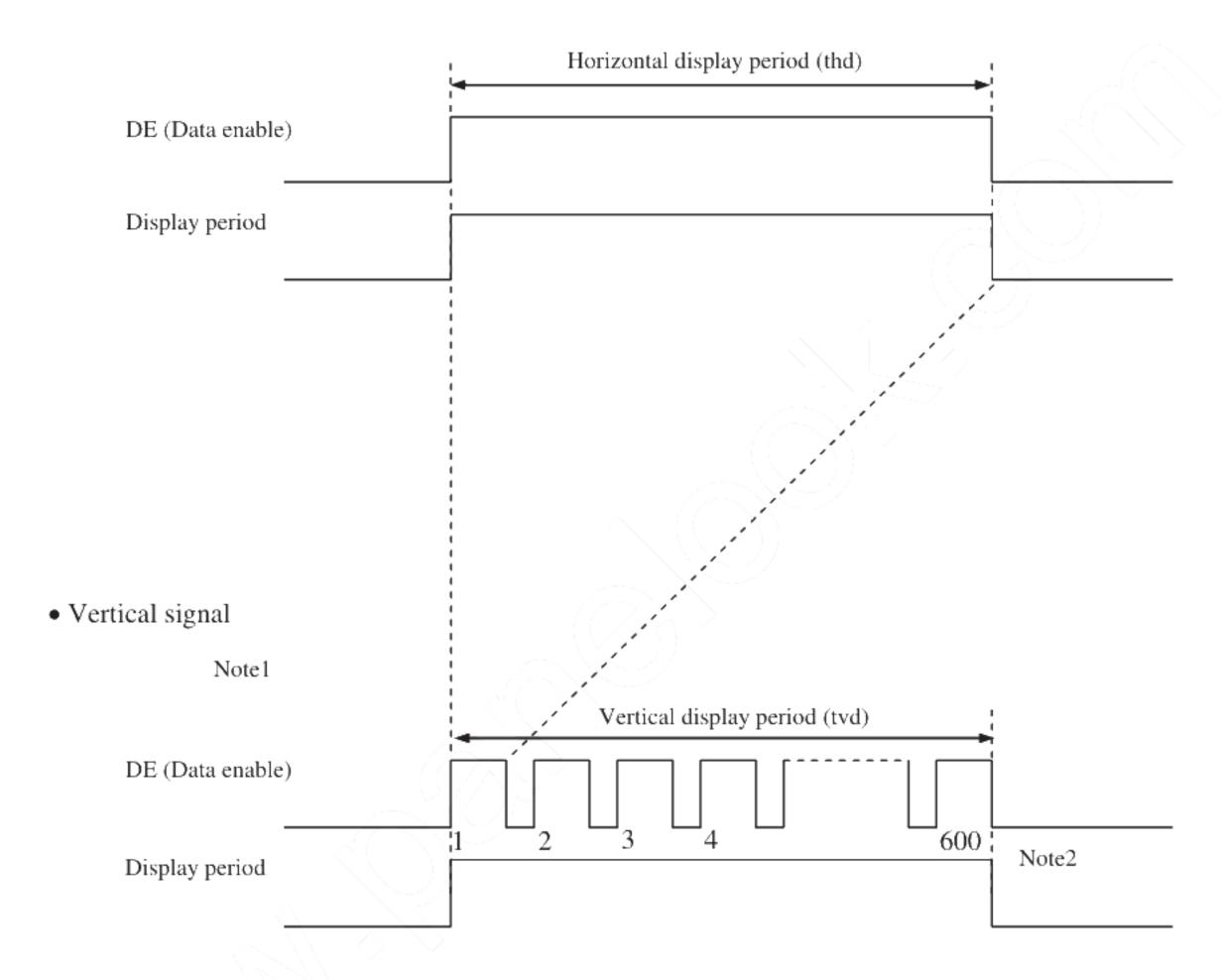
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4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "4.9.3 Input signal timing chart" for the pulse number.



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4.9.2 Timing characteristics

(Note1, Note2, Note3)

| | Parameter | | Symbol | min. | typ. | max. | Unit | Remarks | | | | |
|------|-------------------------|----------------|--------|------------|--------|------------|------|------------------|--|--|---|--|
| | Frequency | | 1/tc | 34.0 | 38.362 | 42.0 | MHz | 26.067ns (typ.) | | | | |
| CLK | Du | Duty ratio | | Duty ratio | | Duty ratio | | | | | - | |
| | Rise tim | e, Fall time | - | | - | | ns | - | | | | |
| | CLK-DATA | Setup time | - | | | | ns | × ~ | | | | |
| DATA | CLK-DATA | Hold time | - | | - | | ns | (| | | | |
| | Rise tim | e, Fall time | - | | | | | | | | | |
| | | Cycle | th | 24.0 | 26.693 | 30.1 | μs | 37.463kHz (typ.) | | | | |
| | Horizontal | Cycle | ui | - | 1,024 | - | CLK | 37.403KHZ (typ.) | | | | |
| | | Display period | thd | | 800 | | CLK | | | | | |
| | 37 1 | Cycle | fa. | 16.1 | 16.683 | 17.2 / | ms | 50.04Hz (tup) | | | | |
| DE | Vertical (One frame) | Cycle | tv | - | 625 | - \ | Н | 59.94Hz (typ.) | | | | |
| | (One manie) | Display period | tvd | | 600 | _ | Н | - | | | | |
| | CLK-DE | Setup time | - | | | 1 | ns | | | | | |
| | CLK-DE | Hold time | - | | | \7 | ns | - | | | | |
| | Rise tim | e, Fall time | - | | | | ns | | | | | |

Note1: Definition of parameters is as follows.

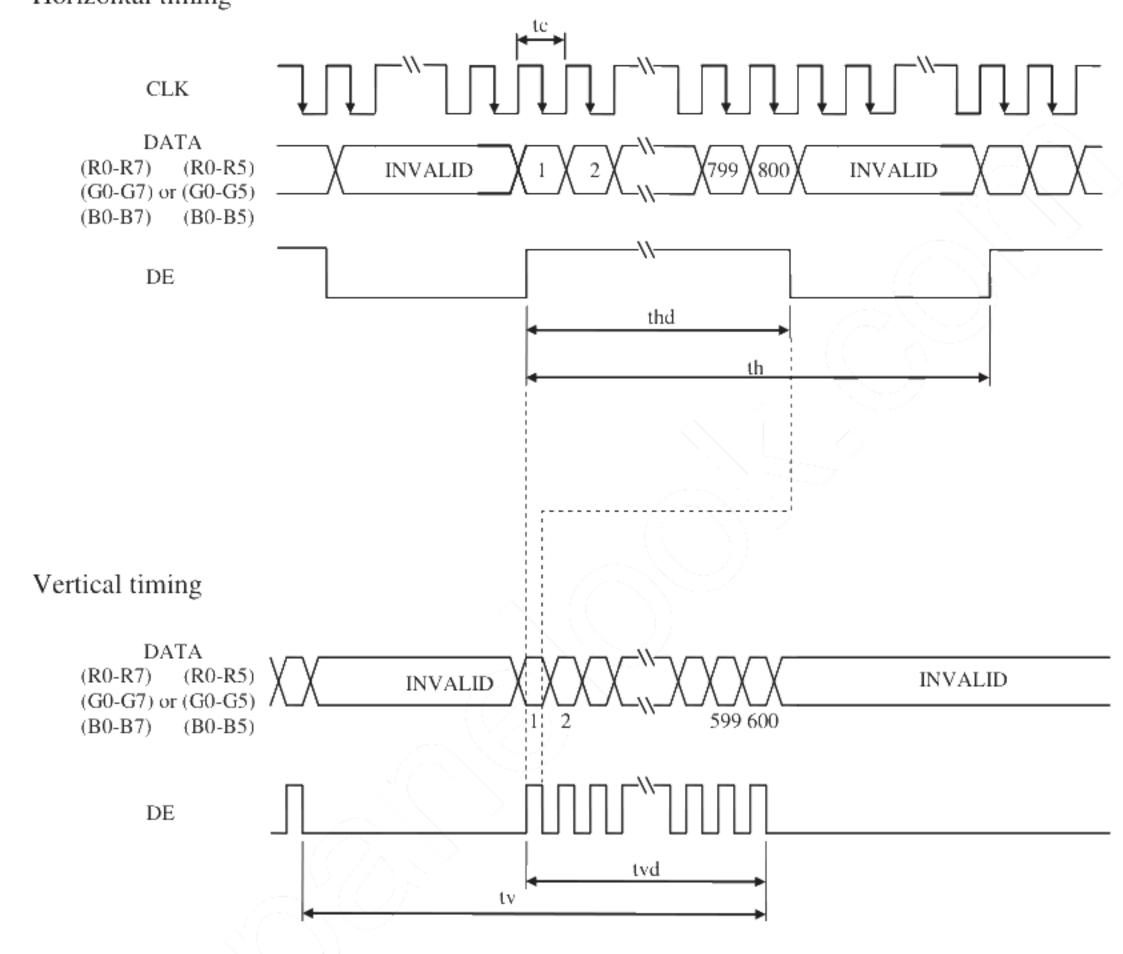
tc= 1CLK, th= 1H

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

4.9.3 Input signal timing chart

Horizontal timing



4.10 OPTICS

4.10.1 Optical characteristics

(Note1, Note2)

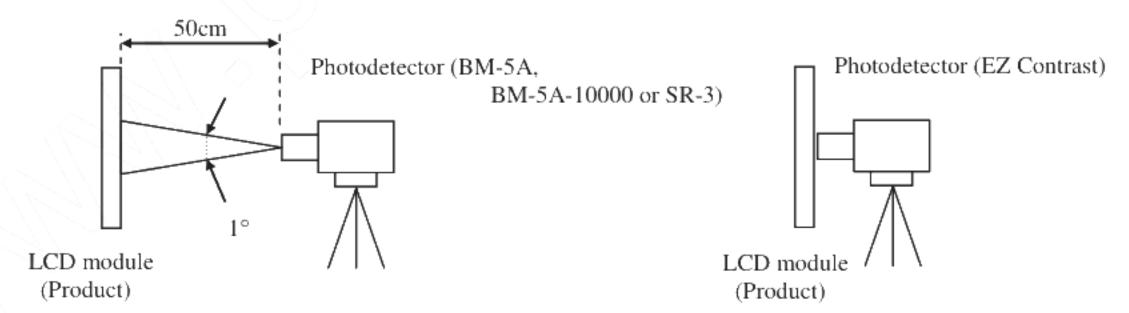
| | | | | | | | | (Note1, | | _ |
|---------------|----------|---|--------|-------|-------|------------------|-------------------|----------------------|---------|---|
| Paramete | er | Condition | Symbol | min. | typ. | max. | Unit | Measuring instrument | Remarks | |
| Luminan | ce | White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | L | 270 | 450 | - | cd/m ² | BM-5A | - | |
| Contrast r | atio | White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | CR | 500 | 900 | , | - | BM-5A | Note3 | |
| Luminance un | iformity | White $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | LU | - | 1.25 | 1.4 | - | BM-5A | Note4 | |
| | White | x coordinate | Wx | 0.263 | 0.313 | 0.363 | 1 | | | |
| | Willite | y coordinate | Wy | 0.279 | 0.329 | 0.379 | [(3 | | | |
| | Red | x coordinate | Rx | - | 0.577 | -/_ | > \- \ |)) | | |
| Chromaticity | Red | y coordinate | Ry | - | 0.352 | 4/ | -5 | | | |
| Chromaticity | Green | x coordinate | Gx | - | 0.357 | | 7.7 | SR-3 | Note5 | |
| | Green | y coordinate | Gy | - | 0.548 | - | |] 3K-3 | Notes | |
| | Blue | x coordinate | Bx | - | 0.161 | - 🔨 | - | | | |
| | Biue | y coordinate | Ву | - | 0.145 | - , ~ | - | | | |
| Color gan | nut | $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ at center, against NTSC color space | С | 35 | 40 | | % | | | |
| Response t | ime | White to Black | Ton | _ | 3 | 5 | ms | BM-5A | Note6 | |
| Response | iiiic | Black to White | Toff | | 15 | 21 | ms | -10000 | Note7 | |
| | Right | $\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR \ge 10$ | θR | 70 | 80 | - | 0 | | | |
| V: | Left | $\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR \ge 10$ | θL | 70 | 80 | - | 0 | EZ | Nata 9 | |
| Viewing angle | Up | θR= 0°, θL= 0°, CR≥ 10 | θU | 70 | 80 | - | 0 | Contrast | Note8 | |
| | Down | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$ | θD | 70 | 80 | - | 0 | 1 | | |

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, VDD= 12.0V, PWM duty ratio: 100%, Display mode: SVGA, Horizontal cycle= 1/37.463kHz, Vertical cycle= 1/59.94Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= TBD°C

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

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4.10.2 Definition of contrast ratio

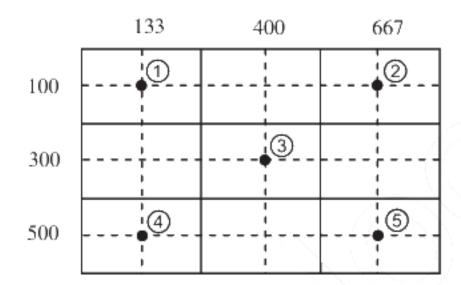
The contrast ratio is calculated by using the following formula.

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

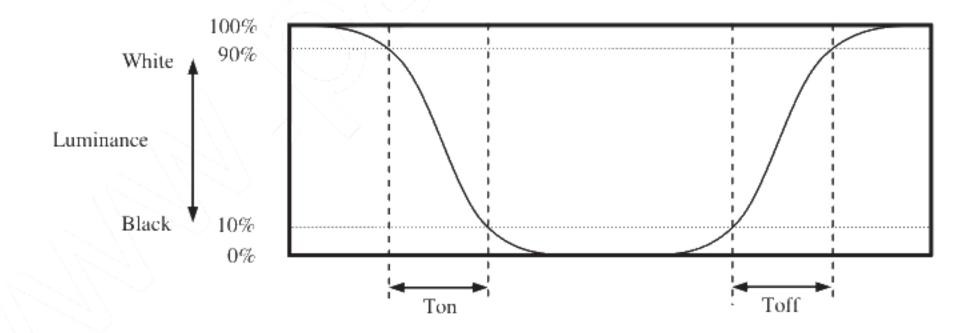
Luminance uniformity (LU) =
$$\frac{\text{Maximum luminance from } \textcircled{1} \text{ to } \textcircled{5}}{\text{Minimum luminance from } \textcircled{1} \text{ to } \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.



4.10.4 Definition of response times

Response time is measured at the time when the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles

Normal axis (Perpendicular)

12 o'clock

Left OU Upper

OR

Right

5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

| | Condition | Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3 | Unit |
|---------------------------------|---|---|------|
| I ED alamantament de la company | 25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100% | 100,000 | h |
| LED elementary substance | 50°C (Temperature at LCD panel surface and LCD module's rear shield surface) Continuous operation, PWM duty ratio: 100% | 80,000 | h |

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

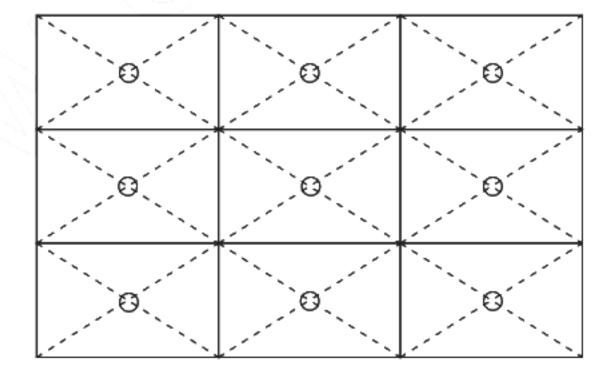
Note3: By ambient temperature, the lifetime changes particularly. Especially in case the product works under high temperature environment, the lifetime becomes short.

6. RELIABILITY TESTS

| Test item | Condition | Judgment Note1 |
|---|--|-------------------------|
| High temperature and humidity (Operation) | ① 60 ± 2°C, RH= 90%, 240hours ② Display data is black. | |
| High temperature (Operation) | 3°C, 240hours Display data is black. | |
| Heat cycle (Operation) | 30 ± 3°C1hour 80 ± 3°C1hour 50cycles, 4 hours/cycle Display data is black. | |
| Thermal shock (Non operation) | 30 ± 3°C30minutes 80 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. | No display malfunctions |
| ESD (Operation) | ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each places at 1 sec interval | |
| Dust (Operation) | ① Sample dust: No. 15 (by JIS-Z8901) ② 15 seconds stir ③ 8 times repeat at 1 hour interval | |
| Vibration (Non operation) | 5 to 100Hz, 19.6m/s² 1 minute/cycle X, Y, Z directions 120 times each directions | No display malfunctions |
| Mechanical shock (Non operation) | ① 539m/ s², 11ms ② ±X, ±Y, ±Z directions ③ 5 times each directions | No physical damages |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

7.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\phi16mm jig))

7.3 ATTENTIONS



7.3.1 Handling of the product

- Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- 3 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed (0.294)N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 3.0mm.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑤ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ② Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

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7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- ③ Do not operate in high magnetic field. If not, circuit boards may be broken.
- This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

7.3.4 Others

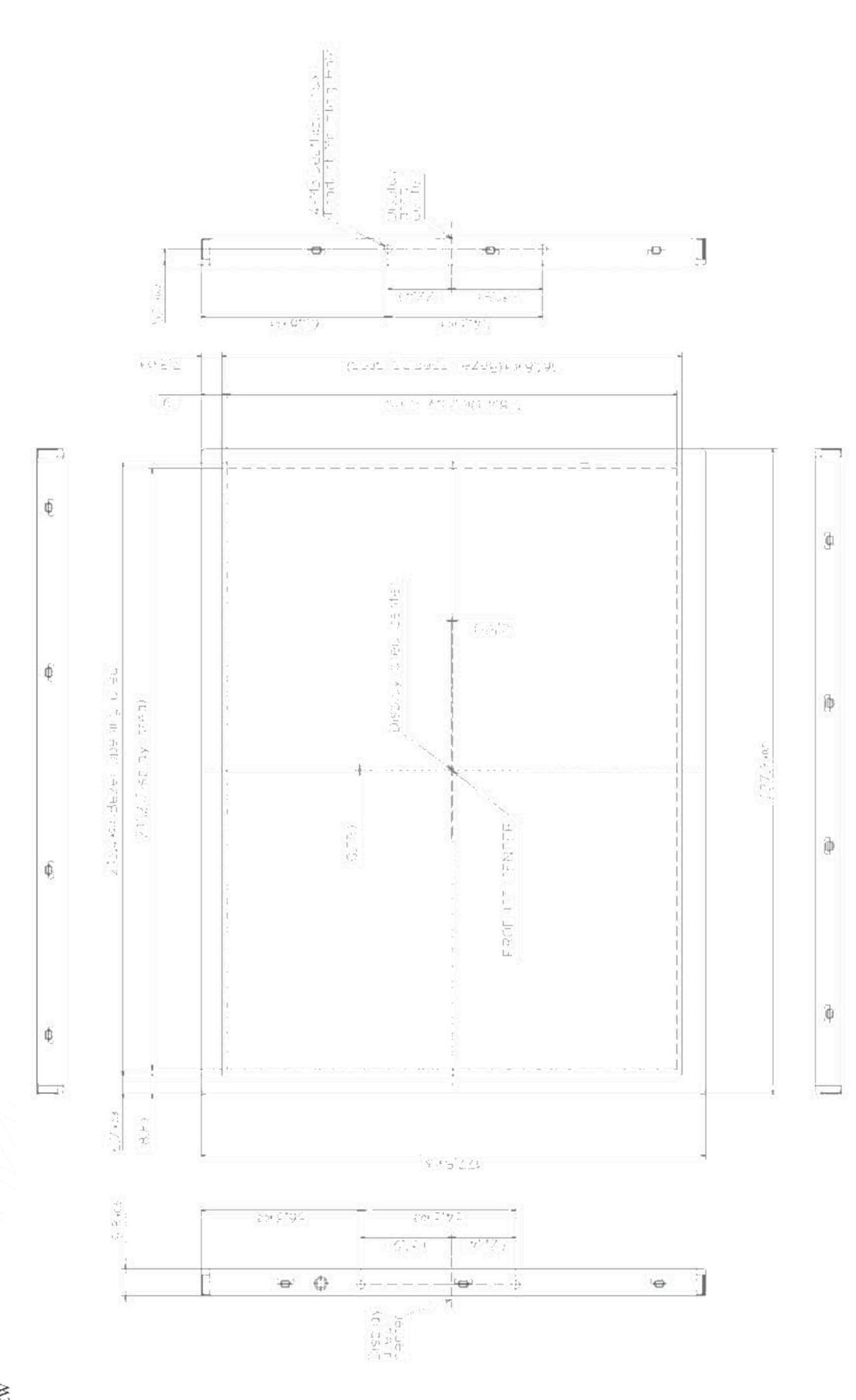
- ① All VCC, VDD and GND terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT.

Unit: mm

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8. OUTLINE DRAWINGS

8.1 FRONT VIEW



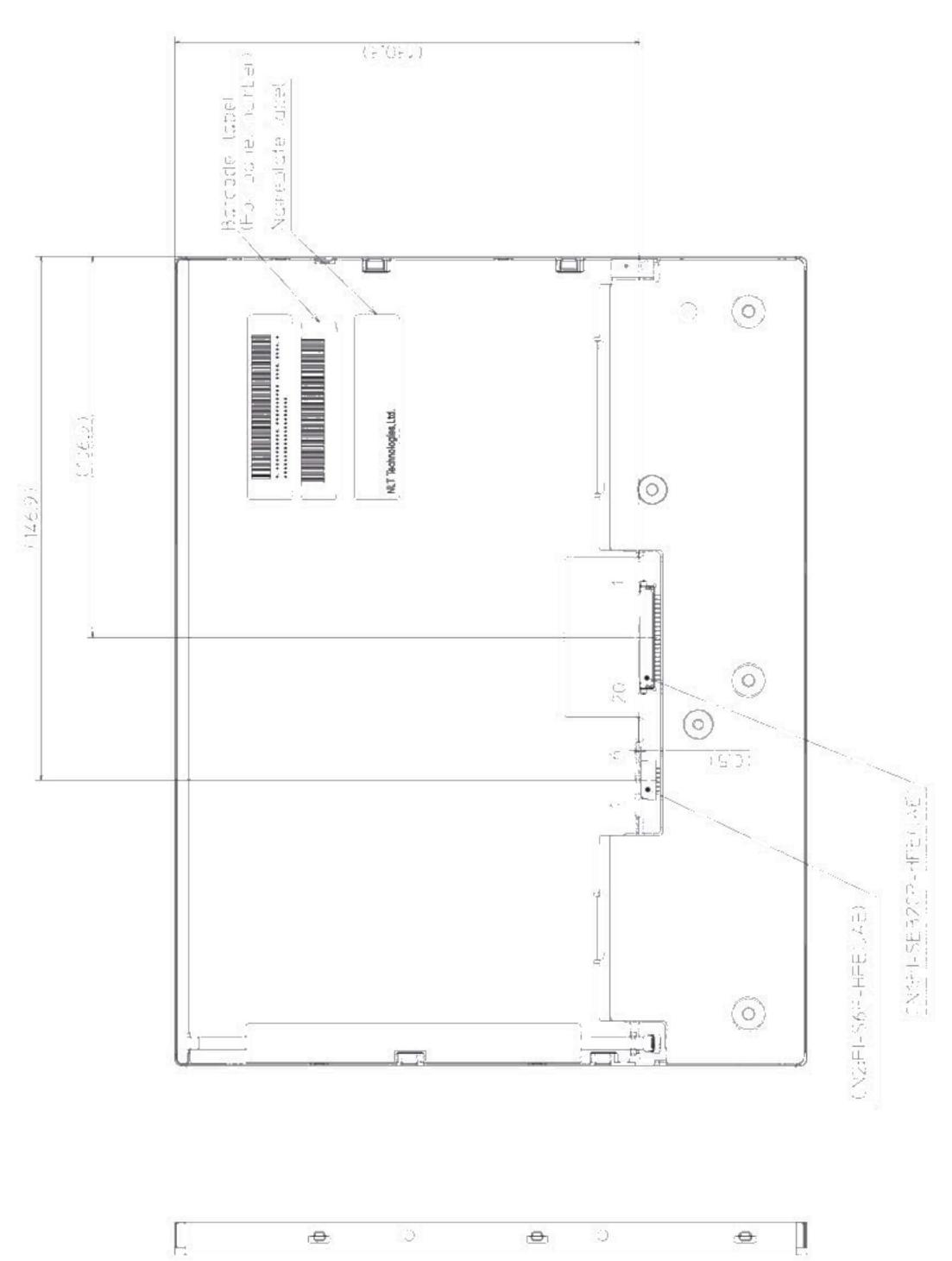
Note1: The values in parentheses are for reference. Note2: The torque for product mounting screws must be ≤ 3.0 mm.

Unit: mm

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8.2 REAR VIEW



0

0

0

0

0

Note1: The values in parentheses are for reference.

REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

| Edition | Document number | Prepared date | Revision contents and signature | | | | | |
|----------------|--------------------|------------------|---|---|---|--|--|--|
| 1st edition | DOD-PP- 2026 | Dec. 15, 2014 | Revision contents New issue Writer Approved by R. KAWASHIMA | Checked by | Prepared by E. YOSHIMURA | | | |
| 2nd edition | DOD-PP- 2043 | Feb. 6, 2015 | Revision contents P12 Positions of plug and soc • CN1, CN2 (Position chains) P26 Attentions - Handling of • TBD N·m. → (0.294)N P28 Outline drawings - Front • Note2 (addition) P29 Outline drawings - Rear • Note1 (addition) Writer Approved by R. KAWASHIMA | ange) the product m., And the length 3.0 view (Revised) | mm. (addition) Prepared by E. YOSHIMURA | | | |
| 3rd edition | DOD-PP- 2137 | June 12, 2015 | P8 Electrical characteristics- • Power supply current: (P22 Optics- Optical character • Luminance: (240) (min. • Chromaticity - Rx: (0.5) • Ry: (0.3) • Gx: (0.3) • Gy: (0.5) • Wx: (0.1) | typ.) → 450cd/m ² (typ.) (3)W (typ.) → 5.1W (typ.) echanical specifications (5) (max.)g → 375 (typ.) LCD panel signal process (280) (typ.), (480) (max.)r (LED driver (280) (typ.), (340) (max.)r (istics (), 400 (typ.)cd/m ² → 270 |), 415 (max.)g sing board mA → 310 (typ.), 480 (max.)mA mA → 340 (typ.), 420 (max.)mA) (min.), 450 (typ.)cd/m ² | | | |
| | | | Signature of writer Approved by Amaskina R. KAWASHIMA | Checked by | Prepared by A. KUMANO | | | |