

# TFT COLOR LCD MODULE

NLB150XG02L-02

38cm (15.0 Type)
XGA
LVDS interface (1port)

DATA SHEET

DOD-PP-2110 (1st edition)

This DATA SHEET is updated document from PRELIMINARY DATA SHEET DOD-PP-2105(2)

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

### INTRODUCTION

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Each quality grade is designed for applications described below. Any customer who intends to use a product for application other than that of Standard is required to contact an NLT sales representative in advance.

The **Standard:** Applications as any failure, malfunction or error of the products are free from any damage to death, human bodily injury or other property (Products Safety Issue) and not related the safety of the public (Social Issues), like general electric devices.

Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

The **Special:** Applications as any failure, malfunction or error of the products might directly cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and required high level reliability by conventional wisdom.

Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The **Specific:** Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality.

Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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### 1. OUTLINE

### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NLB150XG02L-02 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

### 1.2 APPLICATION

• For industrial use

### 1.3 FEATURES

- High contrast
- Wide viewing angle
- Fast response time
- LVDS interface
- Reversible-scan direction
- Selectable 8-bit or 6-bit digital signals for data of RGB
- Small foot print
- LED backlight
- · Built in LED driver
- Replaceable lamp holder for backlight
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)
- Compliant with the European RoHS directive (2011/65/EU)

☆

### 2. GENERAL SPECIFICATIONS

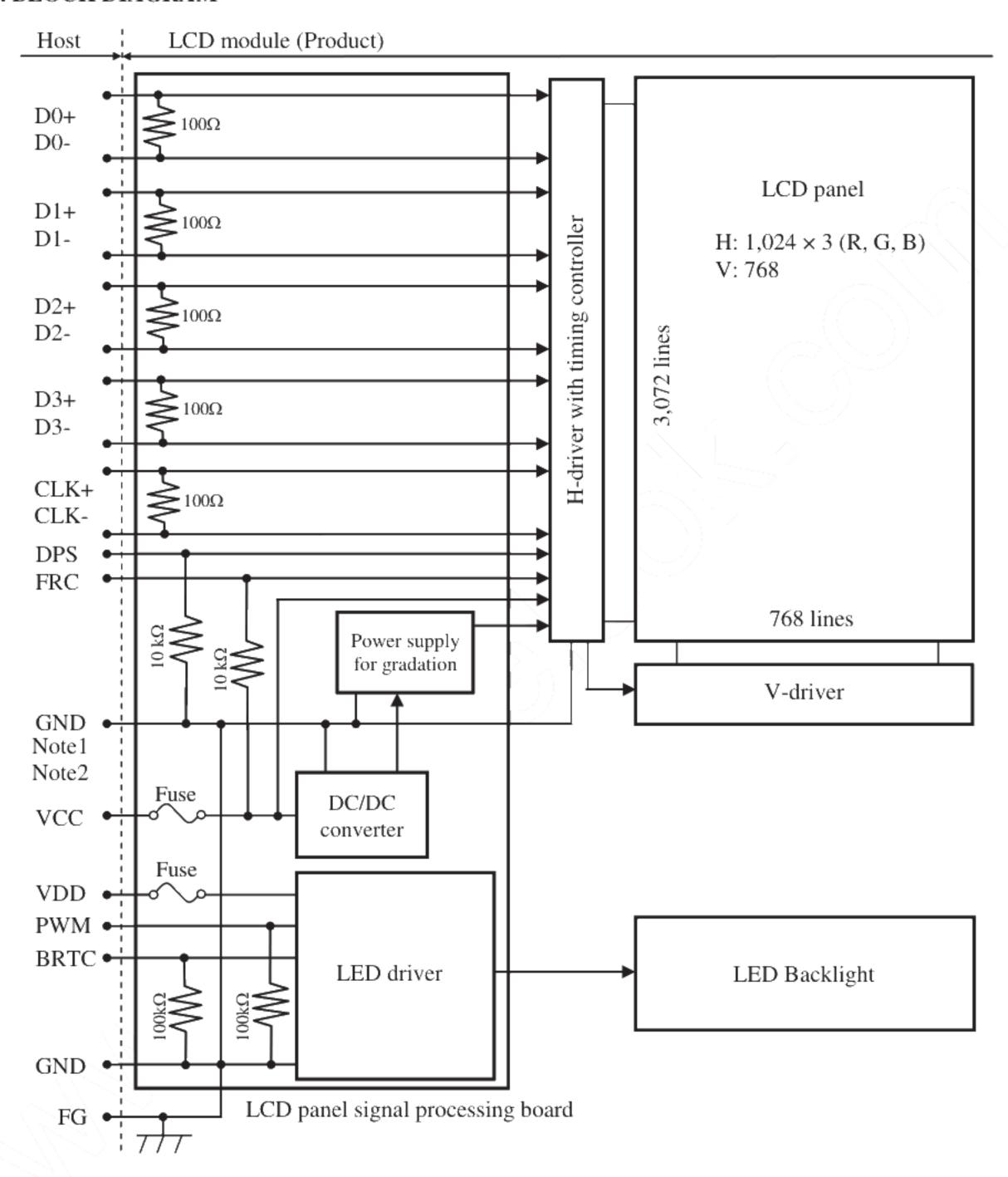
Display area	304.128 (H) × 228.096 (V) mm
Diagonal size of display	38cm (15.0 inches)
Drive system	a-Si TFT active matrix
Display color	16,194,277 colors (At 8-bit input, FRC terminal= Low) 262,144 colors (At 6-bit input, FRC terminal= High or Open)
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	BGR (Blue dot, Green dot, Red dot) vertical stripe
Dot pitch	0.099 (H) × 0.297 (V) mm
Pixel pitch	0.297 (H) × 0.297 (V) mm
Module size	326.5 (W) × 253.5 (H) × 11.8 (D) mm (typ.)
Weight	930g (typ.)
Contrast ratio	600:1 (typ.)
Viewing angle	At the contrast ratio ≥10:1  • Horizontal: Right side 80° (typ.), Left side 80° (typ.)  • Vertical: Up side 80° (typ.), Down side 80° (typ.)
Designed viewing direction	<ul> <li>At DPS= Low or Open: Normal scan</li> <li>Viewing direction without image reversal: Up side (12 o'clock)</li> <li>Viewing direction with contrast peak: Down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular)</li> </ul>
Polarizer surface	Antiglare
Polarizer pencil-hardness	3H (min.) [by JIS K5600]
Color gamut	At LCD panel center 60% (typ.) [against NTSC color space]
Response time	$Ton+Toff(10\% \longleftrightarrow 90\%)$ 8ms (typ.)
Luminance	At the maximum luminance control 250cd/m <sup>2</sup> (typ.)
Signal system	LVDS 1port
Power supply voltage	LCD panel signal processing board: 3.3V LED driver: 12.0V
	LED backlight built in LED driver
Backlight	Replaceable part  • Lamp holder set: 150LHS206
Power consumption	At the maximum luminance control, Checkered flag pattern 4.9W (typ.)







### 3. BLOCK DIAGRAM



Note1: Relation between GND (Signal ground and LED driver ground) and FG (Frame ground) in the LCD module is as follows.

GND- FG	Connected
---------	-----------

Note2: GND and FG must to be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.

### 4. DETAILED SPECIFICATIONS

### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit	
Module size	$326.5 \pm 0.5 \text{ (W)} \times 253.5 \pm 0.5 \text{ (H)} \times 11.8 \pm 0.3 \text{ (D)}$	Note1	mm
Display area	304.128 (H) × 228.096 (V)	Note1	mm
Weight	930 (typ.), 980 (max.)		g

Note1: See "8. OUTLINE DRAWINGS".

### 4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter		Symbol	Rating	Unit	Remarks	
Power supply	LCD panel signal processing board		VCC	-0.3 to +3.96			
voltage	LED (	lriver	VDD	-0.3 to +15.0	V		
	Display Not	_	VD	-0.5 to +3.96	3.7	m 250G	
Input voltage for	Function signals Note2		VF	-0.5 to +3.96	V	Ta= 25°C	
signals	Function signal for LED driver		PWM	-0.3 to +5.5	V		
			BRTC	-0.3 to +5.5	V		
	Storage temperature		Tst	-30 to +80	°C	-	
O=ti	()	Front surface	TopF	-20 to +70	°C	Note3	
Operating temperature		Rear surface	TopR	-20 to +70	°C	Note4	
Relative humidity Note5			DII	≤ 90	%	Ta ≤ 40°C	
			RH	≤ 80	%	40°C < Ta ≤ 50°C	
Absolute humidity Note5			АН	≤ 66 Note6	g/m <sup>3</sup>	Ta > 50°C	

Note1: D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-

Note2: DPS and FRC

Note3: Measured at LCD panel surface (including self-heat)

Note4: Measured at LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 50°C and RH= 80%



### 4.3 ELECTRICAL CHARACTERISTICS

### 4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	400 Note 1	780 Note2	mA	at VCC= 3.3V
Permissible ripple voltage		VRP	-	-	300	mVp-p	for VCC
Differential input threshold	High	VTH	-	-	+100	mV	at VCM= 1.25V
voltage	-		-100	-	-	mV	Note3
Terminating resistance		RT	-	100	- /	Ω	7 -
	High	VFH1	0.7VCC	-	VCC	v	
Input voltage for DPS signal	Low	VFL1	0	- <	0.3VCC	V	_
In most construct for EDC minutes	High	VFH2	0.7VCC	-	VCC	V	
Input voltage for FRC signal	Low	VFL2	0		0.3VCC	V	_
In most assessed from DDC of and a	High	IFH1	- /		500	μΑ	
Input current for DPS signal	Low	IFL1	-500	)-)		μΑ	_
I C EDG ( )	High	IFH2		33/ <u>.                                   </u>	500	μΑ	
Input current for FRC signal	Low	IFL2	-500	-	-	μΑ	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

### 4.3.2 LED driver

 $(Ta=25^{\circ}C)$ 

(1u=25 C)							
Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage	е	VDD	10.8	12.0	13.2	V	Note1
Power supply current		IDD	-	300	370 Note2	mA	At the maximum luminance control
Permissible ripple vo	Permissible ripple voltage		-	-	200	mVp-p	for VDD Note3
Input voltage for	High	VDFH1	1.3	-	5.5	V	
PWM signal	Low	VDFL1	-	-	0.5	V	
Input voltage for	High	VDFH2	1.3	-	5.5	V	~(//
BRTC signal Lov		VDFL2	0	-	0.5	V /	
PWM frequency		$f_{PWM}$	200	-	20k	Hz	Note4, Note5
PWM duty ratio		$DR_{PWM}$	1	-	100	%	Notes Notes
PWM pulse width		tPWH	5	-	-	μs	Note6, Note7

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: This value excludes peak current such as overshoot current.

Note3: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor between the power supply lines (VDD and GND) to reduce the noise if necessary.

Note4: A recommended f<sub>PWM</sub> value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n = integer, fv = frame frequency of LCD module)

Note5: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note6: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than 5μs. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note7: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.

### 4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table, but there might be noise on the display image.

Power supp	ly voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 300	mVp-p
VDD	12.0V	≤ 200	mVp-p

Note1: The permissible ripple voltage includes spike noise.

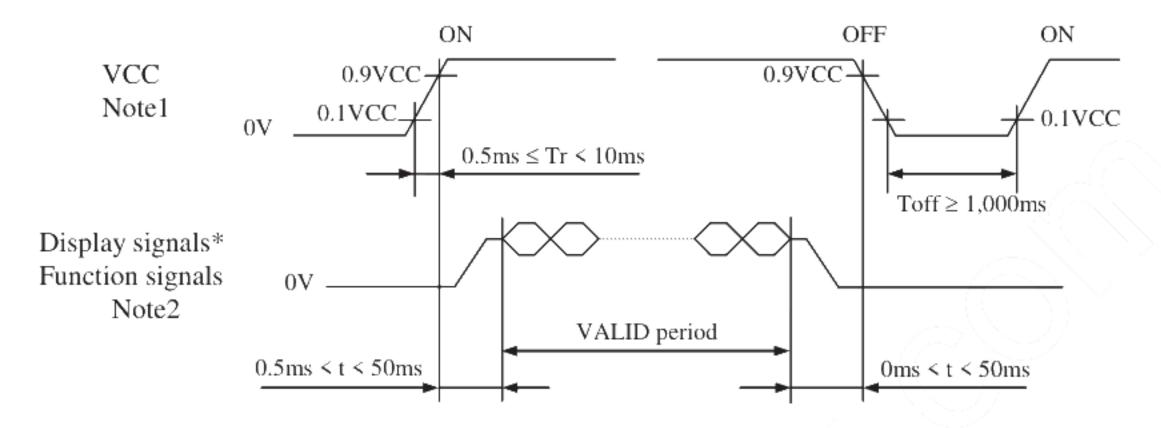
### 4.3.4 Fuse

Duramatar		Fuse	Dating	Euging current	Remarks
Parameter	Type	Supplier	Rating	Fusing current	Kemarks
VCC	FCC16152AB	KAMAYA ELECTRIC	1.5A	2.04	
VCC	FCC10132AB	Co., Ltd.	36V	3.0A	Nota 1
VDD	FCC16202AB KAMAYA ELECTRIC		2.0A	4.0A	Note1
\ \frac{1}{2}	rcc10202AB	Co., Ltd.	36V	4.0A	

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

### 4.4.1 LCD panel signal processing board



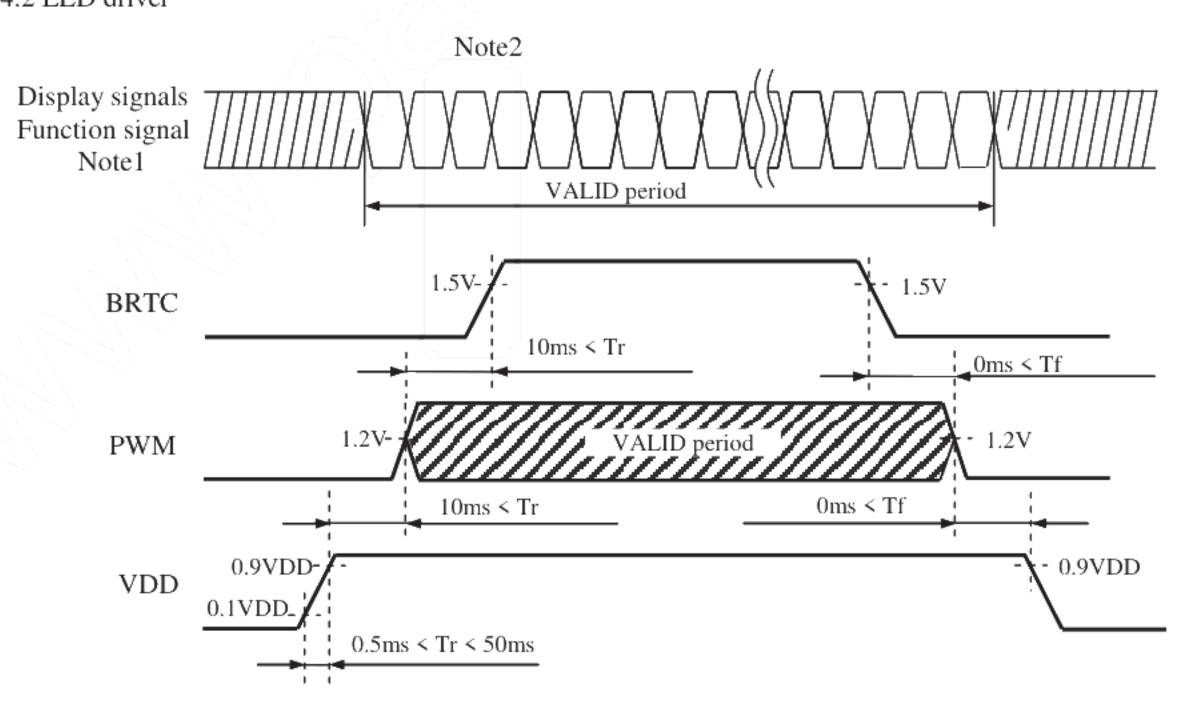
<sup>\*</sup> These signals should be measured at the terminal of  $100\Omega$  resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS and FRC) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

### 4.4.2 LED driver



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

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### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

### 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): 185083-20121 (P-TWO ELECTRIC TECHNOLOGY CO., LTD.)

Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

Pin No.	Symbol	Signal	Input data signal: 8-bit	Input data signal: 6-bit	Remarks	
1	VCC	Power supply	Power supply Power supply		Note1	
2	VCC	Power supply	Fower	Note1		
3	GND	Ground	Gro	ound	Note1	
4	DPS	Selection of scan direction		everse scan ormal scan	Note2	
5	D0-	Dim al duta	DA D	5 (20)	Number 2	
6	D0+	Pixel data	KU-K	.5, G0	Note3	
7	GND	Ground	Gro	ound	Note1	
8	D1-	Pixel data	G1-G5	Note3		
9	D1+	Fixer data	01-05	Notes		
10	GND	Ground	Ground		Note1	
11	D2-	Dival data	рэ р	5 DE	Nata?	
12	D2+	Pixel data	DZ-D	5, DE	Note3	
13	GND	Ground	Gre	ound	Note1	
14	CLK-	Discal almost	Di mal	l	NIt2	
15	CLK+	Pixel clock	Pixei	clock	Note3	
16	GND	Ground	Gro	Ground		
17	D3- / GND	Pixel data	R6-R7	Carra 1	NI2	
18	D3+ / GND	/ Ground	G6-G7 Ground B6-B7		Note3	
19	N. C.	Non connection		-		
20	FRC	Selection of the number of colors	Low	High or Open	-	

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: See "4.8 SCANNING DIRECTIONS".

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

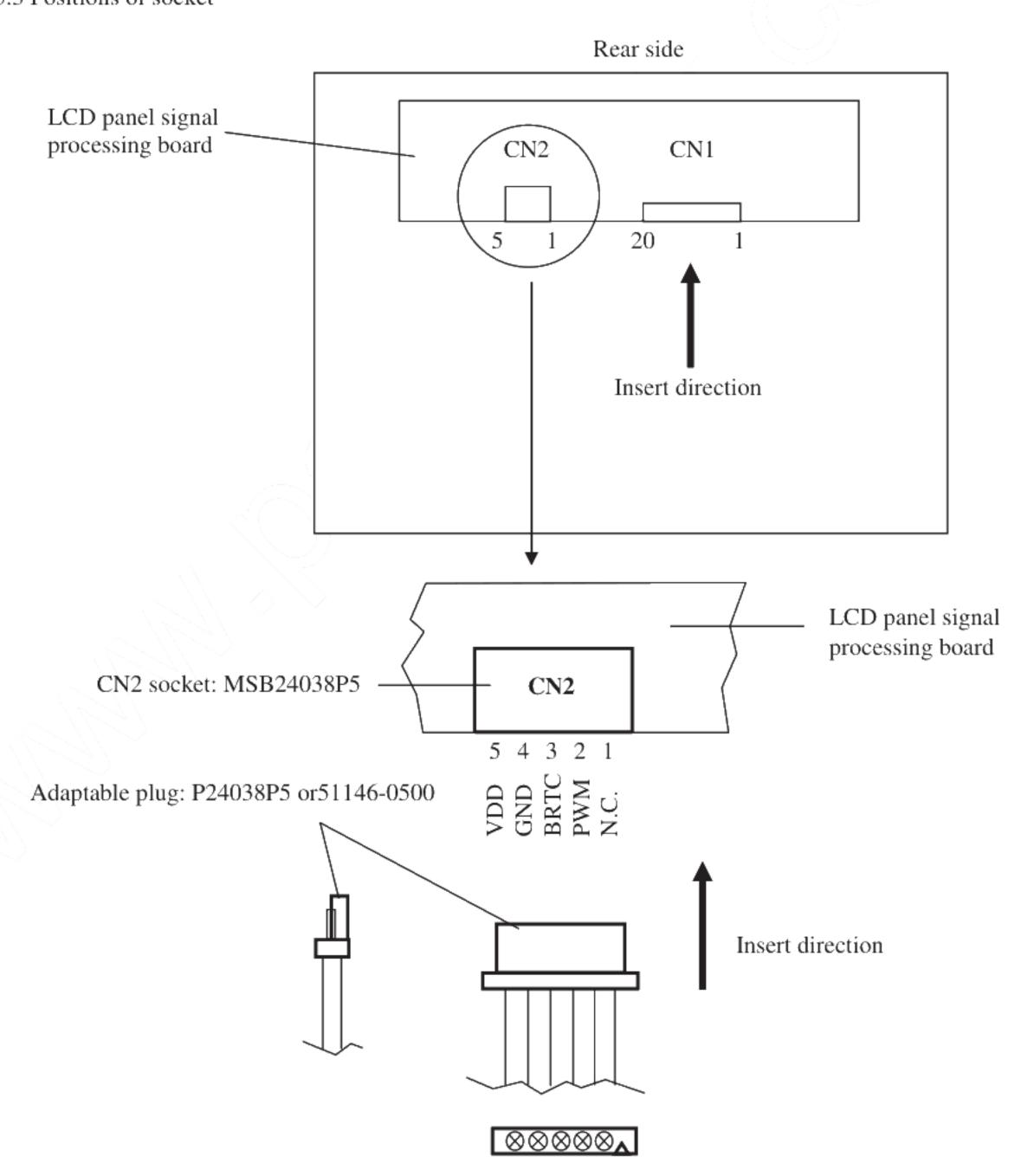
### 4.5.2 LED driver

CN2 socket (LCD module side): MSB24038P5 (STM)

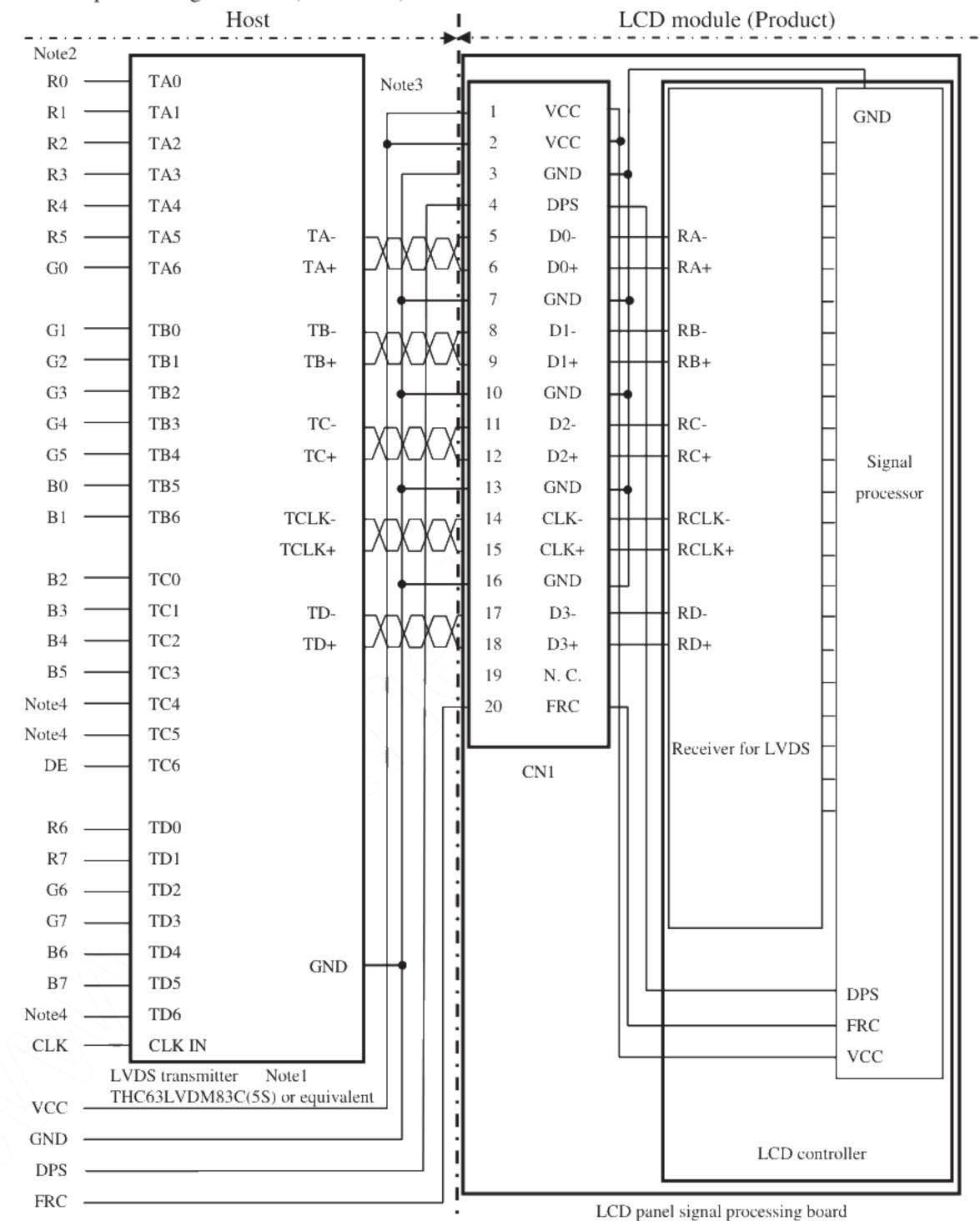
Adaptable plug: P24038P5 (STM) or 51146-0500 (Molex)

Pin No.	Symbol	Signal	Remarks
1	N. C.	Non connection	Keep this pin Open.
2	PWM	Luminance control	PWM Dimming
3	BRTC	Backlight ON/OFF control	High: ON / Low or Open: OFF
4	GND	Ground	- // \
5	VDD	Power supply	

### 4.5.3 Positions of socket

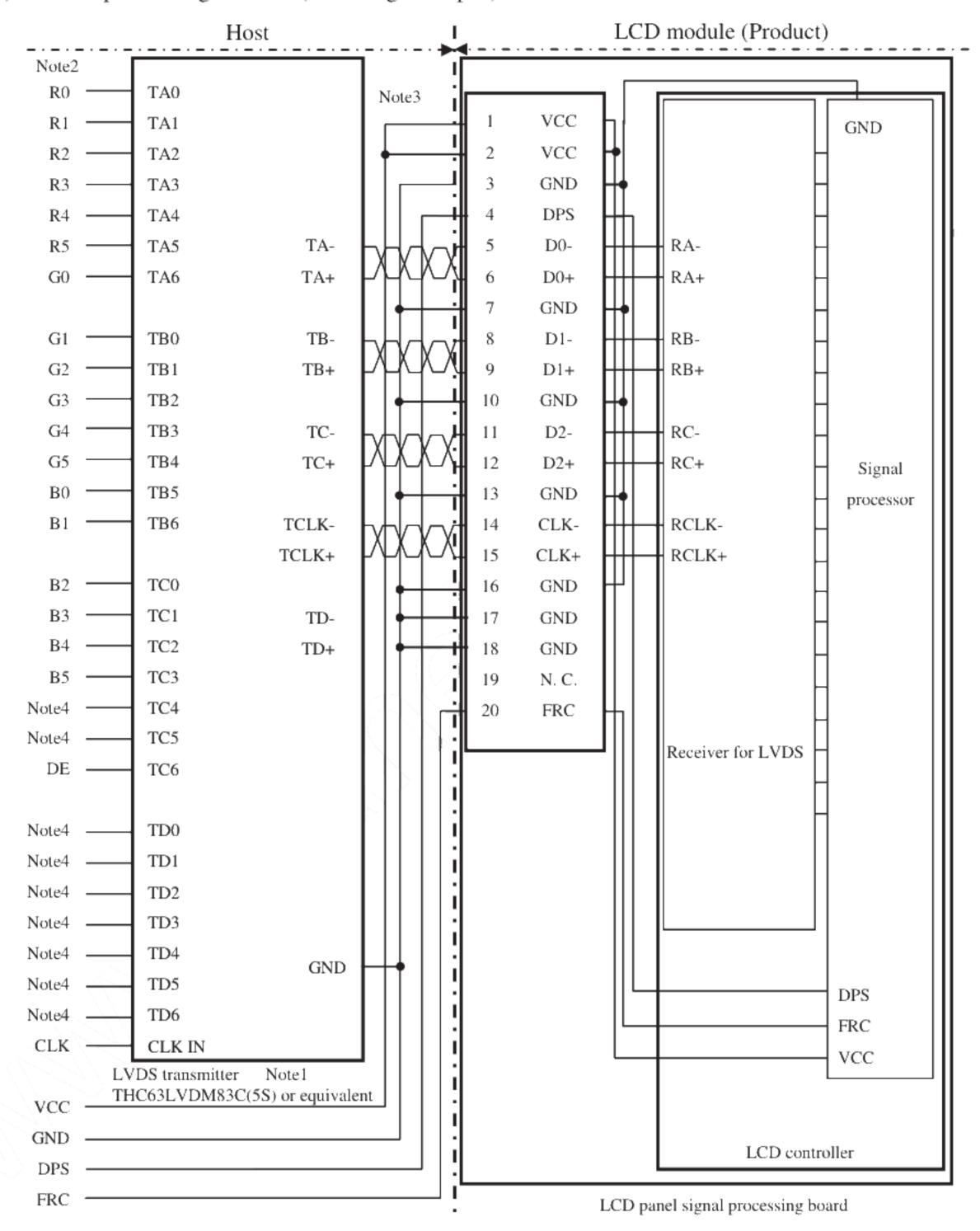


- 4.5.4 Connection between receiver and transmitter for LVDS
- (1) LVDS Input data signal: 8-bit (FRC: Low)



- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent.
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep them open to avoid noise problem.

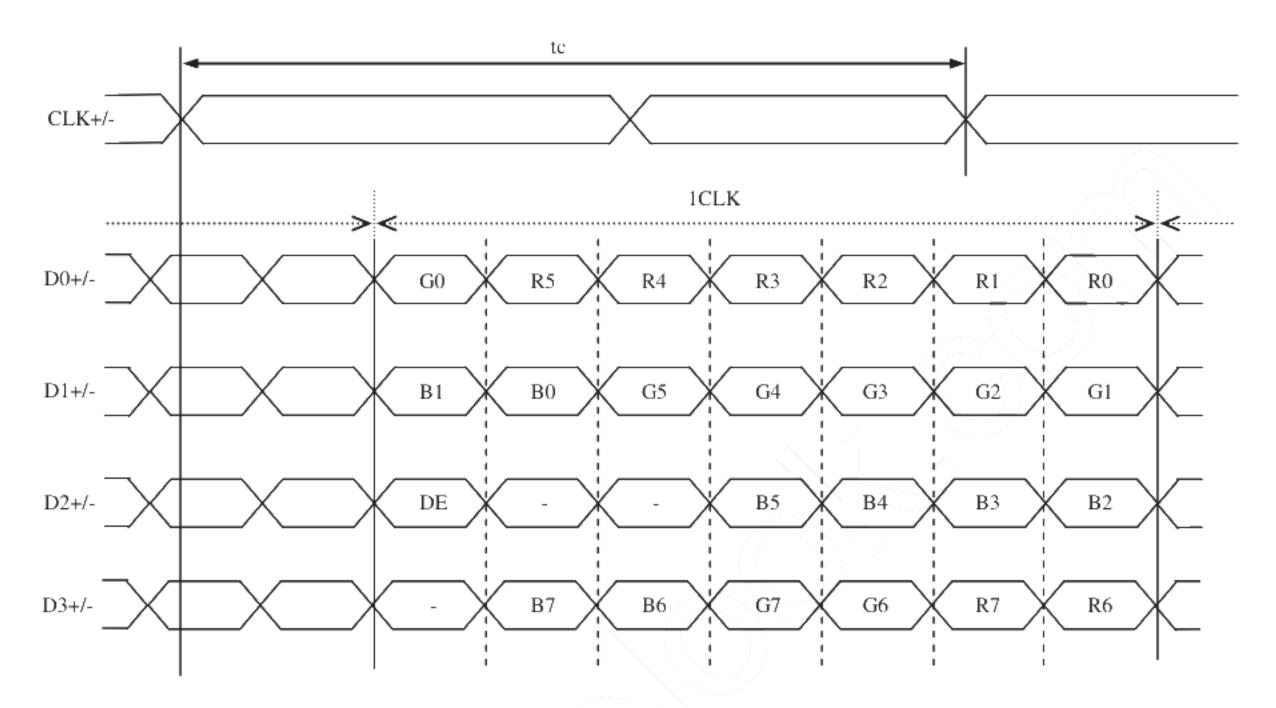
(2) LVDS Input data signal: 6-bit (FRC: High or Open)



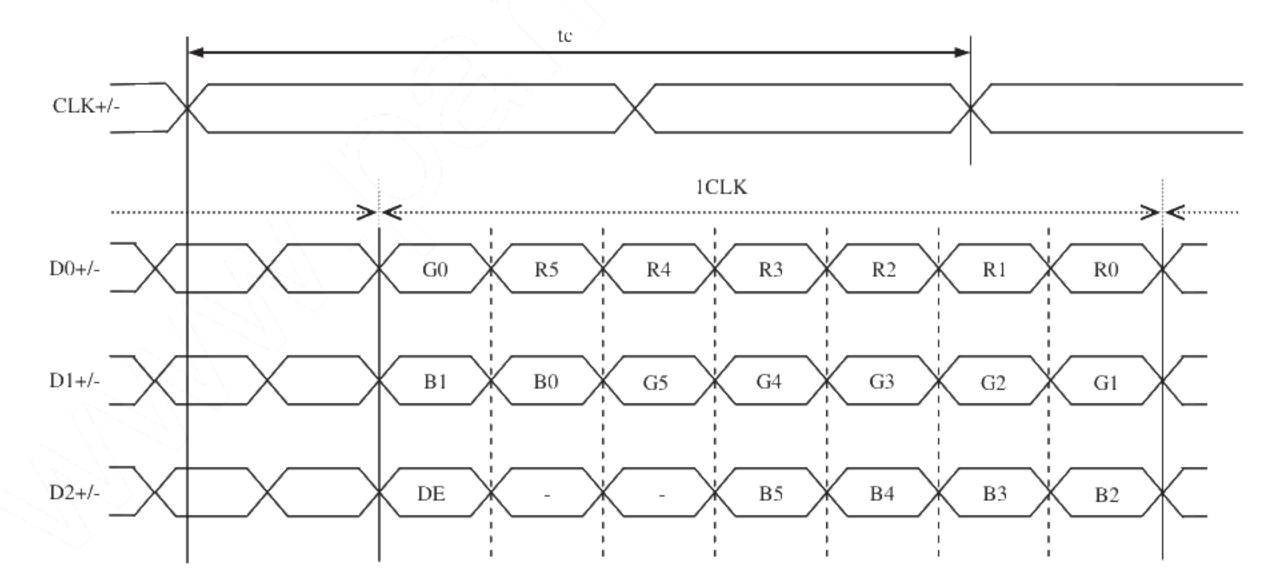
- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent.
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R5, G5, B5
- Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD0-6 are not used inside the product, but do not keep them open to avoid noise problem.

### 4.5.5 Input data mapping

### (1) LVDS Input data signal: 8-bit



### (2) LVDS Input data signal: 6-bit



### 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

### 4.6.1 Combinations of input data signals and FRC signal

This product can display 16,194,277 colors with 253 gray scales and 262,144 colors with 64 gray scales by combination of input data signals and FRC signal. See the following table.

Combination	Input data signals	CN1- Pin No.17 and 18	FRC terminal	Display colors	Remarks
1	8-bit	D3+/-	Low	16,194,277	Note1
2	6-bit	GND	High or Open	262,144	Note2

Note1: See "**4.6.2 16,194,277 colors**". Note2: See "**4.6.3 262,144 colors**".

4.6.2 16,194,277 colors ☆

This product can display 16,194,277 colors with 253 gray scales by combination ①. (See "4.6.1 Combinations of input data signals and FRC signal".)
Also the relation between display colors and input data signals is as follows.

Dieplay	y colors								Dat	$\overline{}$								vel)							
Display	y colors	R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G()	В7	В6	В5	B4	В3	B2	В1	B()
	Black	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	0
	Blue	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	0
OIS	Red	1	1	1	1	1	1	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	0
Col	Magenta	1	1	1	1	1	1	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	0
Basic Colors	Green	0	0	()	0	0	()	0	0	1	1	1	1	1	1	()	0	0	0	0	0	0	0	0	()
Bar	Cyan	0	0	()	0	0	()	0	0	1	1	1	1	1	1	()	0	1-	1	1	1	1	1	0	0
	Yellow	1	1	1	1	1	1	0	0	1	1	1	1	1	1	()	0	0	0	0	0	0	0	0	()
	White	1	1	1	1	1	1	0	0	1	1	1	1	1	1	()	0	1	1	1	1	1	1	0	0
		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	0	0	0	0	0	()
	Black	0	0	()	0	0	()	0	1	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	0
100		0	0	()	0	0	()	1	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	()
Red gray scale	dark					:								; <u>.</u>								:			
ay s	<b>↑</b>					:								:								:			
gra	$\downarrow$	1	1	1	1	1	()	1	1	0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
Red	bright	1	1	1	1	1	1	0	0	0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
-		1	1	1	1	1	1	0	0	0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
	Red	1	1	1	1	1	1	0	0	.0	0	0	0	0	0	()	0	0	0	()	0	0	0	0	()
		1	1	1	1	1	1	0	0	0	_0	0	()	0	0	()	0	0	0	()	0	0	0	0	()
		0	0	()	0	0	0	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	0
	Black	0	0	()	0	0	0	0	0	0	()	0	()	0	0	()	1	0	0	()	0	0	0	0	0
ıle		0	0	()	0	0	0	0	0	0	()	0	()	0	0	1	0	0	0	()	0	0	0	0	()
Green gray scale	dark													:								:			
ray	<b>↑</b>					ĽΛ								:								:			
n g	↓	0	0	()	0	0	0	0	0	1	1	1	1	1	0	1	1	0	0	()	0	0	0	0	()
Jree	bright	0	0	()	0	0	0	0	0	1	1	1	1	1	1	()	0	0	0	()	0	0	0	0	()
~		0	0	()	0	0	()	0	0	1	1	1	1	1	1	()	0	0	0	()	0	0	0	0	()
	Green	0	0	0	-0	0	()	0	0	1	1	1	1	1	1	()	0	0	0	()	0	0	0	0	()
	\	0	0	0	0	0	()	0	0	1	1	1	1	1	1	()	0	()	0	()	0	0	0	0	()
		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	0
	Black	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	0	1
<u>e</u>		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	0	0	()	0	0	0	1	()
sca	dark					:								:								:			
gray scale	<u>`</u>					:								:								:			
(e (3)	<b>→</b>	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	0	1	1
Blue	bright	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	0
		0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	0
	Blue	0	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	0
		()	0	()	0	0	()	0	0	0	()	0	()	0	0	()	0	1	1	1	1	1	1	0	0

4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ②. (See "4.6.1 Combinations of input data signals and FRC signal".)
Also the relation between display colors and input data signals is as follows.

Display colors		Data signal (0: Low level, 1: High level)																	
Display	y colors	R.5	R 4	R 3	R 2	R 1	R 0	G5	G4	G3	G2	G 1	G 0	В5	B 4	В3	В2	В1	B ()
	Black	0	0	0	()	0	0	0	0	()	0	0	0	0	()	0	0	0	0
	Blue	0	0	0	()	0	0	0	0	()	0	0	()	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	0	0	()	0	0	()	0	()	0	0	0	0
col	Magenta	1	1	1	1	1	1	0	0	()	0	0	()	1	1	1	1	1	1
Basic colors	Green	0	0	0	()	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Ba	Cyan	0	0	0	()	0	0	1	1	1	1	1	1	1	1	(1)	/ 1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	-0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	()	0	0	0	0	()	0	0	()	0	0	0	0	0	0
ں ا		0	0	0	()	0	1	0	0	()	0	0	()	0	()	0	0	0	0
cal	dark	0	0	0	()	1	0	0	0	()	0	0	0	0	()	0	0	0	0
Red gray scale	<b>↑</b>			2	:						:		,				:		
gi	$\downarrow$			2	:						:						:		
Red	bright	1	1	1	1	0	1	0	0	0	0	0	()	0	()	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	()	0	()	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0_	0	0	()	0	()	0	0	0	0
	Black	0	0	0	()	0	0 -	.0	0	0	0	0	0	0	()	0	0	0	0
ale		0	0	0	()	0	0	0	0	()	0	0	1	0	()	0	0	0	0
sca	dark	0	0	0	()	0	0	0	0	()	0	1	()	0	()	0	0	0	0
Green gray scale	<b>↑</b>			2	. /						:						:		
g us	<b>↓</b>										:						:		
Jree	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	()	0	0	0	0
I ~	_	0	0	0	0	0	0	1	1	1	1	1	0	0	()	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	()	0	0	0	0
	Black	0	0	0	()	0	0	0	0	()	0	0	()	0	()	0	0	0	0
<u>e</u>		0	0	0	()	0	0	0	0	()	0	0	()	0	()	0	0	0	1
sca	dark	0	0	0	()	0	0	0	0	()	0	0	()	0	0	0	0	1	0
Blue gray scale	1			$\bigcirc$ :	:						:						:		
e 81	1				:						:						:		
Blu	bright	0	0	0	()	0	0	0	0	()	0	0	0	1	1	1	1	0	1
		0	0	0	()	0	0	0	0	()	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	()	0	0	0	0	()	0	0	()	1	1	1	1	1	1

### 4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0,	0) R					23
C(0, 0)	C( 1, 0)	• • •	C( X, 0)		C(1,022, 0)	C(1,023, 0)
C(0, 1)	C( 1, 1)	• • •	C( X, 1)	• • •	C(1,022, 1)	C(1,023, 1)
•	•	•	•	•	•	· · · ·
•	•	• • •		• • •	•//~	$\sim \sim$
•	•	•	•	•	• \	•
C( 0, Y)	C( 1, Y)	• • •	C( X, Y)	• • •	C(1,022, Y)	C(1,023, Y)
•	•	•		•	( • )	·
•	•	• • •		• • •	\\`•5/	•
•	•	•	•	<b>△•</b> 1	/\ •	•
C( 0, 766)	C( 1, 766)	• • •	C(X, 766)	• • •	C(1,022, 766)	C(1,023, 766)
C( 0, 767)	C( 1, 767)	• • •	C( X, 767)	••• <u> </u>	C(1,022, 767)	C(1,023, 767)

### 4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

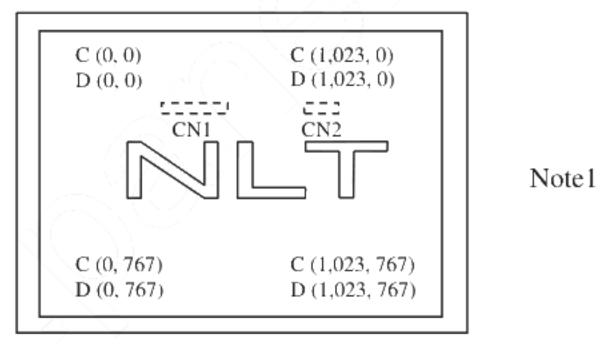


Figure 1. Normal scan (DPS: Low or Open)

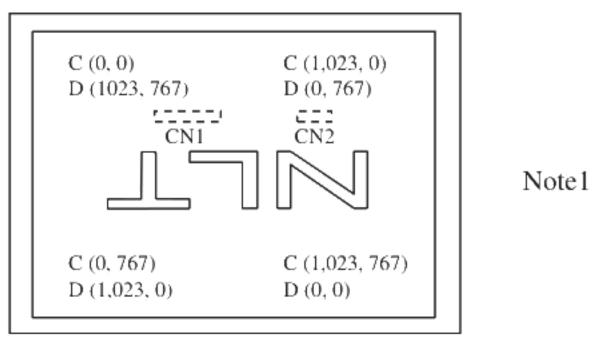


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

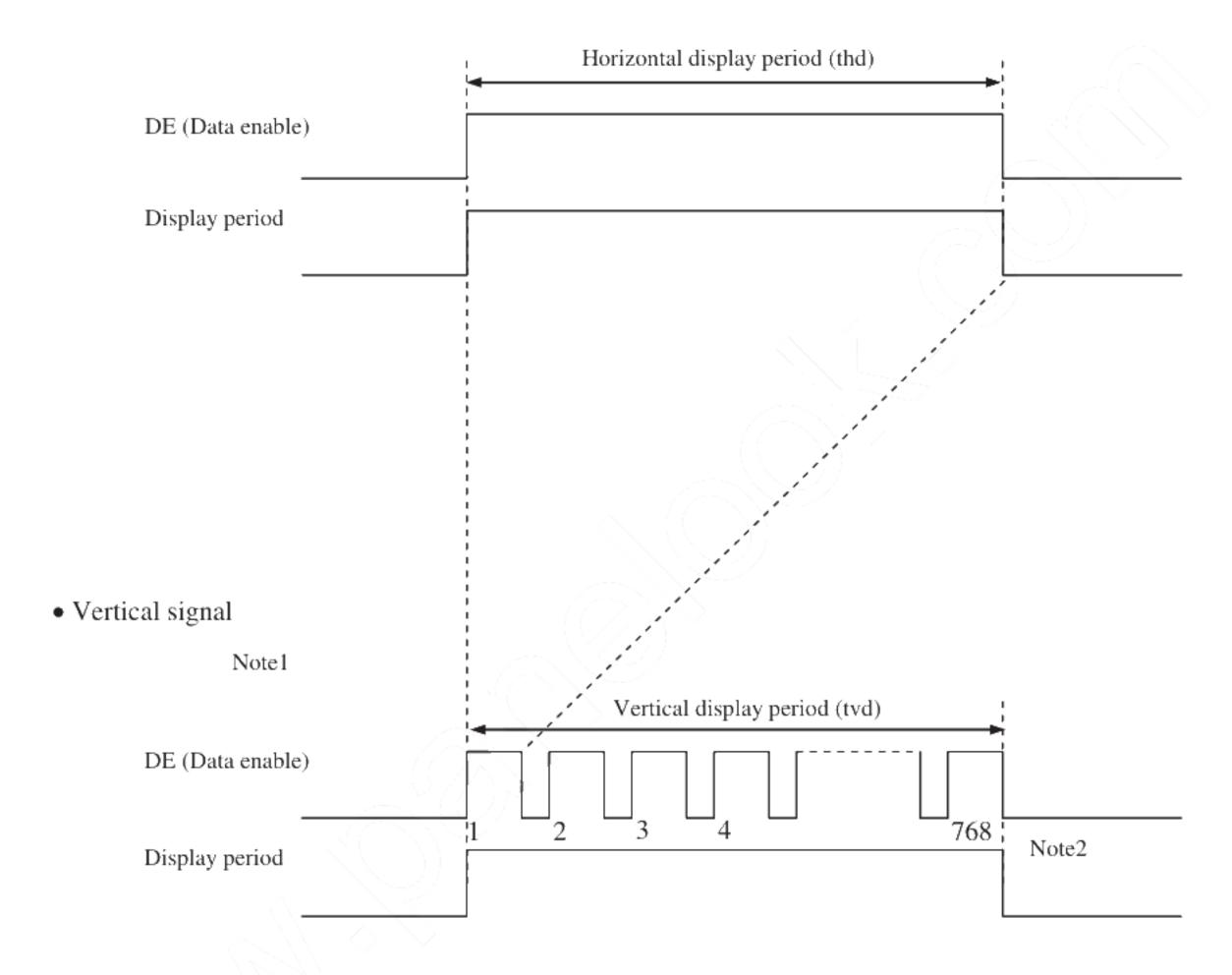
D (X, Y): The data number of input signal for LCD panel signal processing board

### 4.9INPUT SIGNAL TIMINGS

### 4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "4.9.3 Input signal timing chart" for the pulse number.

### 4.9.2 Timing characteristics

(Note1, Note2, Note3)

	Parameter	,	Symbol	min.	tym	max.	Unit	Remarks		
	rarameter		Symbol	111111.	typ.	max.	Omt	Kemarks		
	Fre	quency	1/tc	52.0	65.0	71.0	MHz	15.385ns (typ.)		
CLK	Duty ratio		-				-			
	Rise tim	Rise time, Fall time			-		ns	-		
	CLUDATA	Setup time	-				ns	<i>&gt;</i> <		
DATA	CLK-DATA	Hold time	-		-		ns	(		
	Rise tim	ne, Fall time	-				ns			
		Cyala	th	16.542	20.676	26.88	μs	48 2621:Uz (tum.)		
	Horizontal	Cycle		1,114	1,344	1,400	CLK	48.363kHz (typ.)		
		Display period	thd		1024		CLK			
		Comba	4	13.34	16.666	20.0 /	ms	- (0.011 //		
DE	Vertical (One frame)	Cycle	tv	780	806	845	Н	60.0Hz (typ.)		
	(One traine)	Display period	tvd		768	7	Н	-		
	CLV DE	Setup time	-			1	ns			
	CLK-DE	Hold time	-	1	-	·	ns	-		
	Rise time, Fall time		-				ns			

Note1: Definition of parameters is as follows.

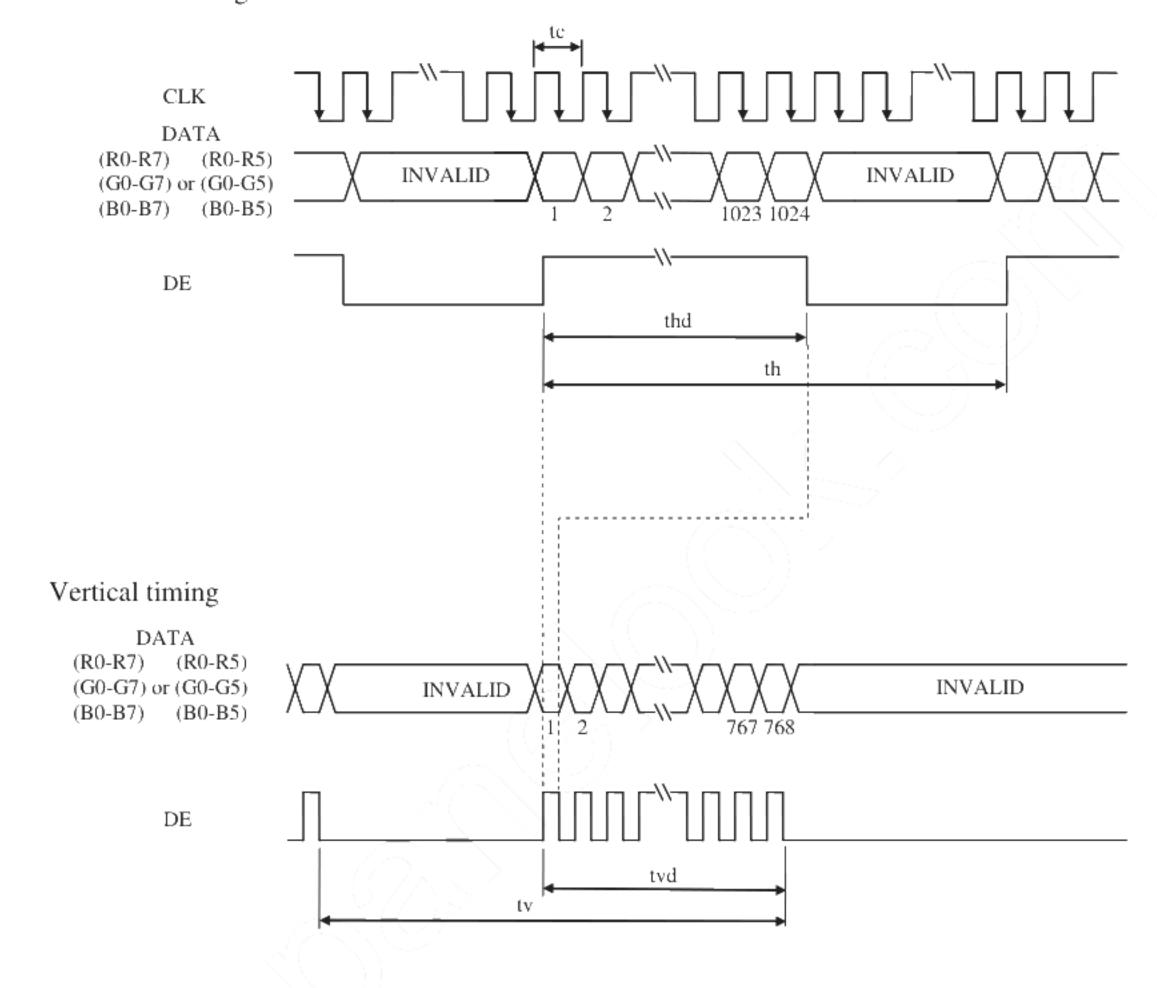
tc= 1CLK, th= 1H

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

### 4.9.3 Input signal timing chart

### Horizontal timing



### 4.10 OPTICS

### 4.10.1 Optical characteristics

(Note1, Note2)

										-
Parameter		Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	rkemarkei	
Luminance		White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	L	200	250	-	cd/m <sup>2</sup>	BM-5A	-	₹
Contrast ratio		White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	400	600	-	-	BM-5A	Note3	
Luminance uni	formity	White $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	LU	-	1.25	1.33	-	BM-5A	Note4	
	White	x coordinate	Wx	0.263	0.313	0.363	-/>			
	White	y coordinate	Wy	0.279	0.329	0.379	-(-(	1 M Y		
	Dad	x coordinate	Rx	-	0.615	- /	$\sim$ $\sim$			
Chamanatinia	Red	y coordinate	Ry	-	0.337	-//		1		
Chromaticity		x coordinate	Gx	-	0.334	- 🗆	-77	0.00	N	{
l	Green	y coordinate	Gy	-	0.608	- `		SR-3	Note5	1
1	Dlass	x coordinate	Bx	-	0,157	- /	-	1		l
	Blue	y coordinate	Ву	-	0.080	80		]		
Color gan	nut	$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	С	55	60	-	%			
Daymonya t		White to Black	Ton	-//	3	5	ms	BM-5A	Note6	
Response t	me	Black to White	Toff	L(-)/	5	8	ms	-10000	Note7	
	Right	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θR	70	80	-	0			
177	Left	θU= 0°, θD= 0°, CR≥ 10	θL	70	80	-	0	EZ	N	
Viewing angle	Up	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θU	70	80	-	0	Contrast	Note8	
	Down	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θD	70	80	-	0	1		

Note1: These are initial characteristics.

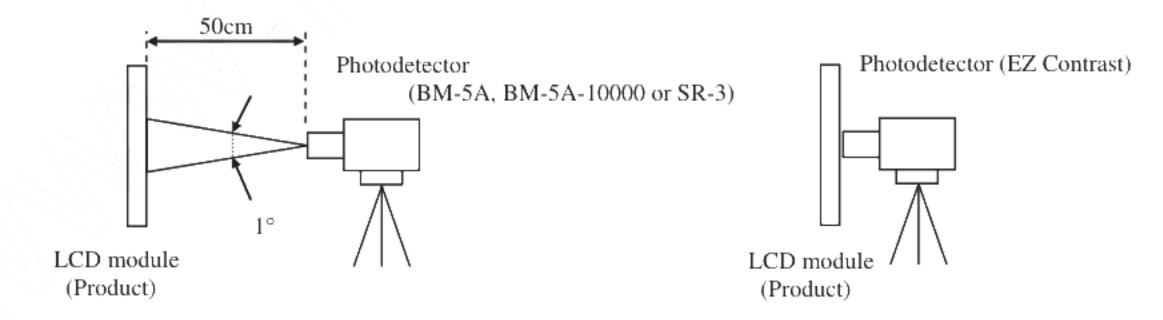
Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, VDD= 12.0V, PWM duty ratio: 100%,

Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz,

DPS= Low or Open: Normal scan, FRC=Low (8-bit mode)

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 29°C

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

### 4.10.2 Definition of contrast ratio

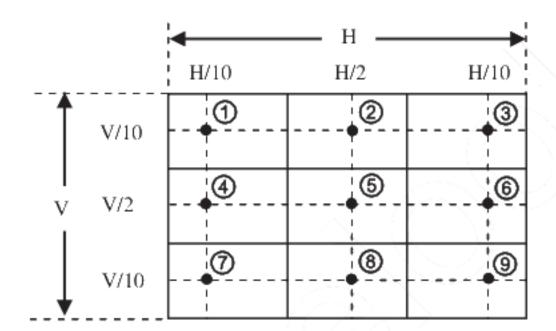
The contrast ratio is calculated by using the following formula.

### 4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

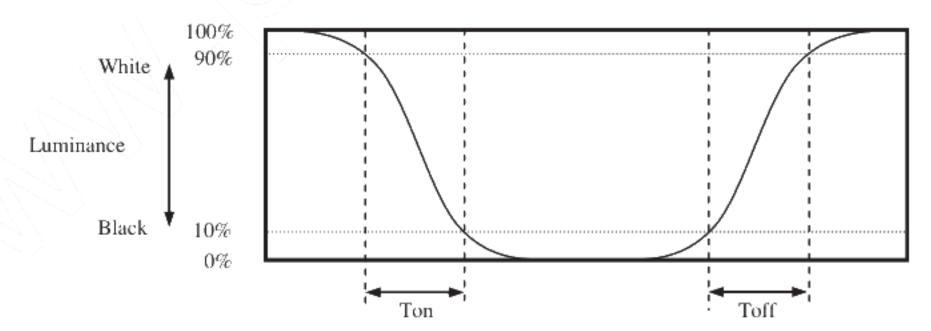
$$Luminance uniformity (LU) = \frac{Maximum luminance from ① to ⑨}{Minimum luminance from ① to ⑨}$$

The luminance is measured at near the 9 points shown below.

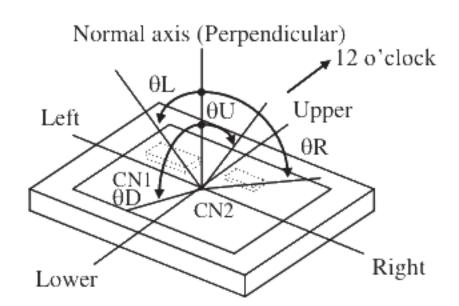


### 4.10.4 Definition of response times

Response time is measured at the time when the luminance changes from "white to black," or "black to "white on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



### 4.10.5 Definition of viewing angles



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### 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

### This lifetime is the estimated value, and is not guarantee value.

	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit	
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100%	30,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

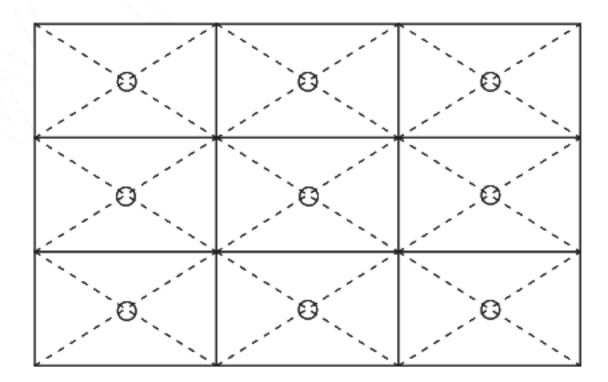
Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

### 6. RELIABILITY TESTS

Test item	Condition	Judgment Note1			
High temperature and humidity (Operation)	<ul> <li>50 ± 2°C, RH= 80%, 300hours</li> <li>Display data is black.</li> </ul>				
High temperature (Operation)	<ul> <li>① 70 ± 3°C, 300hours</li> <li>② Display data is black.</li> </ul>				
Thermal shock (Non operation)	<ul> <li>1 -20 ± 3°C30minutes</li> <li>60 ± 3°C30minutes</li> <li>2 100cycles, 1hour/cycle</li> <li>3 Temperature transition time is within 5 minutes.</li> </ul>	No display malfunctions			
ESD (Operation)	Contact Discharge  ① 150pF, 330Ω, ±8kV ② 9 places on a panel surface Note2 ③ 25 times each places at 1 sec interval  Air Discharge ① 150pF, 330Ω, ±15kV ② 9 places on a panel surface Note2 ③ 25 times each places at 1 sec interval				
Vibration (Non operation)	<ul> <li>① 5 to 100Hz, 11.76m/s²</li> <li>② 1 minute/cycle</li> <li>③ X, Y, Z directions</li> <li>④ 50 times each directions</li> </ul>	No display malfunctions			
Mechanical shock (Non operation)	<ul> <li>294m/s², 11ms</li> <li>±X, ±Y, ±Z directions</li> <li>3 times each directions</li> </ul>	No physical damages			

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



### 7. PRECAUTIONS

### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

### 7.2 CAUTIONS



\* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than  $294 \text{m/s}^2$  and equal to or no greater than 11 ms, Pressure: Equal to or no greater than 19.6 N ( $\phi 16 \text{mm}$  jig))

## 7.3 ATTENTIONS



### 7.3.1 Handling of the product

- Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- ③ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed 0.392N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 4.5mm.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑤ Do not press or rub on the sensitive product surface. When cleaning the panel surface, wipe it with a soft dry cloth.
- ② Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- This product is not designed as radiation hardened.

### 7.3.3 Characteristics

### The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

### 7.3.4 Others

- ① All GND, VCC and VDD terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT.
- ⑤ The information of China RoHS directive six hazardous substances or elements in this product is as follows.

	China RoHS directive six hazardous substances or elements										
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)						
×	0	0	0	0	0						

- Note1: O: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.
  - X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

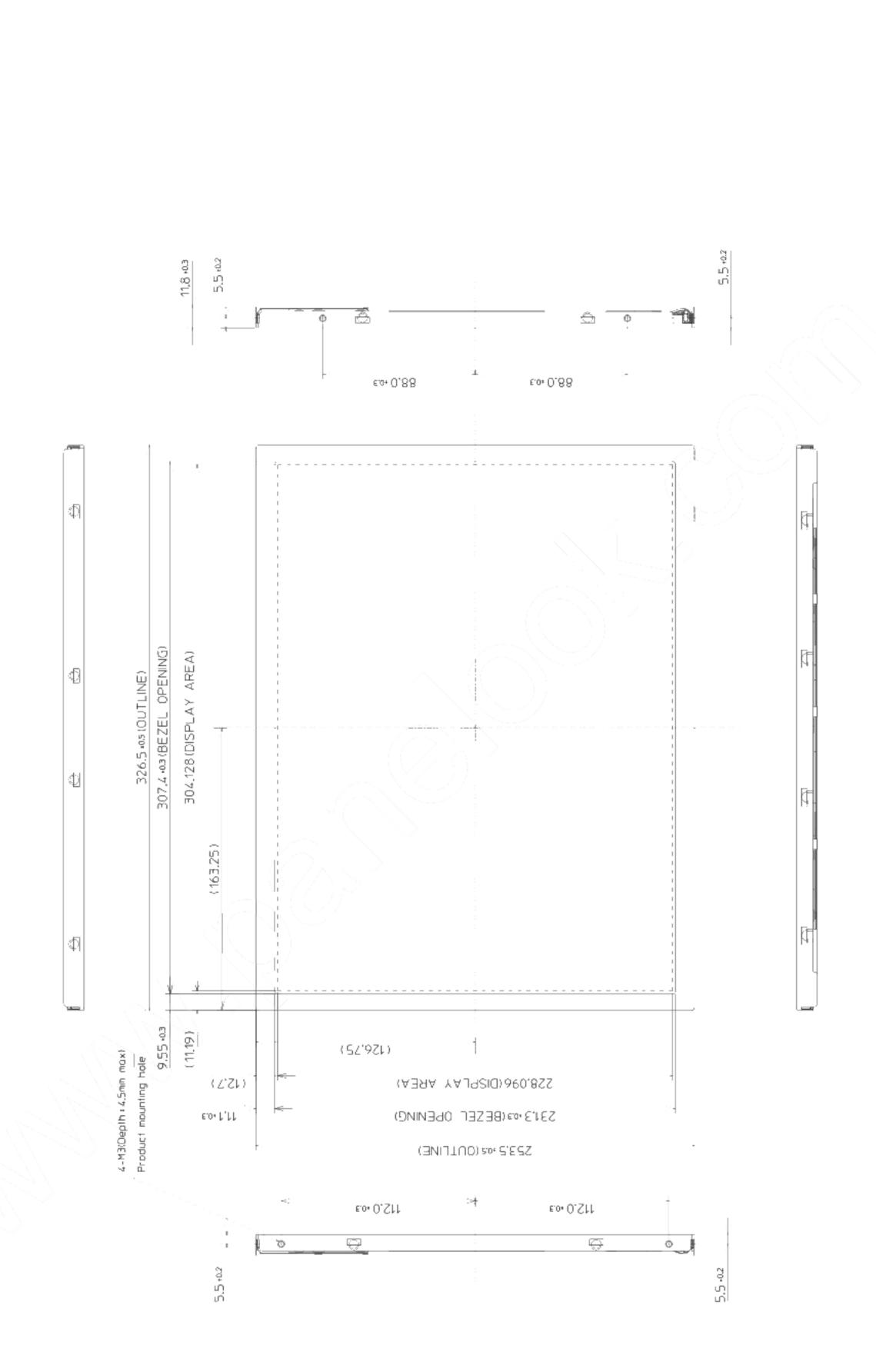
Unit: mm

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# **NLT Technologies**

# 8. OUTLINE DRAWINGS

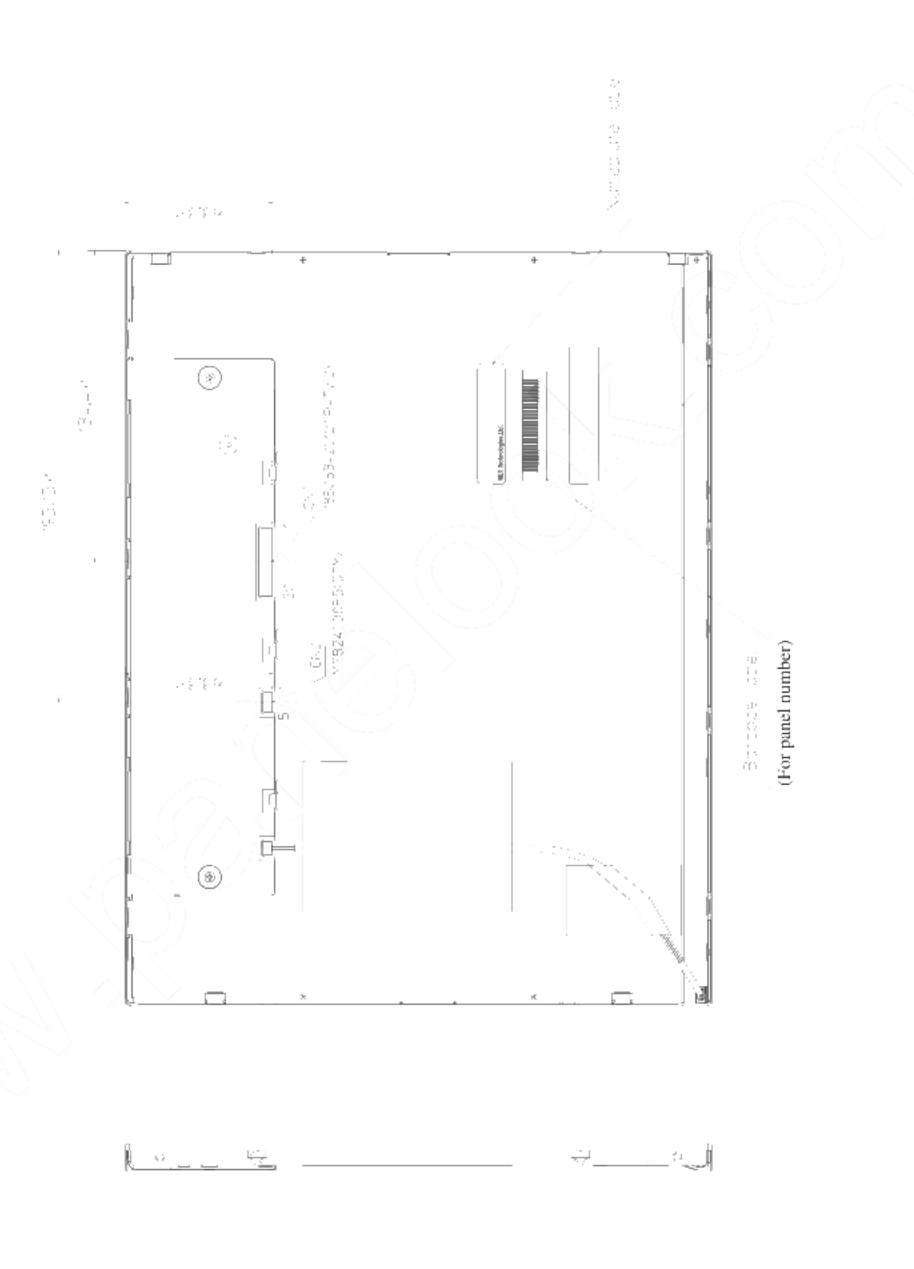
8.1 FRONT VIEW



Note 1: The values in parentheses are for reference. Note 2: The torque for product mounting screws must be  $\leq 4.5$ mm.

ဗ္က

8.2 REAR VIEW



Note1: The torque for product mounting screws must never exceed 0.392N·m. And the length of product mounting screws must be ≤ 4.5mm.